LAGUNA BEACH UNIFIED SCHOOL DISTRICT

Learning first. Technology with purpose.

How we use technology so that student learning, well-being, and relationships stay at the center.

Board Presentation

November 19, 2026

OUR COMMITMENT

Technology serves learning, not the other way around.

Every use is tied to a clear learning objective. Not every lesson needs a screen.

Clear purpose

Devices are only used for a defined learning goal.

Age-appropriate

Use reflects each student's age and developmental needs.

Balance

Device use is a small portion of a day filled with discussion, movement, reading, and hands-on work.

Safety & privacy

Our top priority: keeping students safe, protecting their data, and putting their mental health first.

RECOMMENDED AVERAGE DAILY TECHNOLOGY USE DURING CLASSES

Digital tool use grows as students grow.

Each screen is a full school day, drawn to scale.

30 minutes



Kindergarten

45 minutes



Grades 1–2

60 minutes



Grades 3–5

90 minutes



Grades 6–8

90 minutes



Grades 9–12

~ 30 min per class period in grades 6–12

Student and staff input and data used to create recommendations

Guidelines, not rigid limits: projects and labs may go beyond

Where do phones go?

Expectations grow with students, from “stay in the backpack” to teacher initiated, structured use in high school.

PRESCHOOL – GRADE 5

Elementary

Best left at home
Students are highly discouraged from bringing phones or smartwatches.

If brought: off, in the backpack
All day, including on district transportation.

GRADES 6 – 8

Middle school

Into the caddy every class
Phones go in a secure, teacher-managed caddy each period.

No phones all day
Emergency calls happen in a staff-monitored cell phone zone.

GRADES 9 – 12

High school

Collected in class
No access during instruction without a teacher’s permission.

Allowed at break & lunch
Plus essential tasks, like tutorial check-in or a digital student ID.

WOVEN INTO THE CALIFORNIA STATE STANDARDS

Every screen minute has a job.

Media creation

Project-based learning and student expression

Slides · Canva · WeVideo

Analyzing data

Supporting hands-on learning

Simulations · Google Sheets

Instructional Support

Personalized practice and skill building

Formative · ST Math · IXL

Ideation & collaboration

Brainstorming, sharing, and group thinking

Padlet · EduProtocols · Google Forms

Formative assessment

Feedback, reteaching, and grouping

Pear Deck · Blooket · Snorkl

Research & inquiry

Developing critical thinking and knowledge

ProQuest · Britannica · Gale

ARTIFICIAL INTELLIGENCE

A thoughtful approach to AI.

Any student AI use starts with a teacher, inside an activity with a clear learning goal.

Student AI literacy

Thoughtful, developmentally appropriate use, taught with district librarians.

Educator support

Professional learning and help designing AI-resistant assessments.

Families & community

Family events, a student panel, a podcast, and website updates.

Access, safety & policy

Grade-level access guidelines, app review, and strong safeguards.

Every student-facing AI tool is heavily guardrailed, with teacher monitoring. No general purpose chatbots.

Guided learning
Brisk · SchoolAI · Gemini Notebook

Formative feedback
Scriblit · Snorkl

Creative design
Book Creator · Padlet · Canva

RESPONSIBLE BY DESIGN

Safety, privacy & digital well-being.

Layered safeguards, plus teaching students the habits they need to navigate digital spaces thoughtfully.

Social media & gaming blocked

On all district internet and devices, with limited, adult-guided exceptions such as ASB and eSports.

Student data privacy

Digital resources rigorously vetted for student privacy, educational value, and state safety compliance.

Filtering at home, too

With Securly Home, families can manage Chromebook internet access, including overnight limits.

Technology is a tool.
Learning is the goal.