Esports Competition 2026/27
Terms and Conditions

The COBIS x DAIGON Esports Competition will take place from November 2026 - February 2027. The competition will be delivered in partnership with DAIGON Esports.

Eligibility

- The COBIS x DAIGON Esports Competition is open to COBIS member schools including applicant schools. Each school with a registered COBIS account should participate as an individual school.
- Those who register from non-member schools will be denied access to the competition.
- The suggested minimum age for participation is 8 years old.
- Schools may only submit competition entries from bona fide students at their school.

Registration

- Schools must register their students for the event via the online form on the COBIS website.
- All bookings must be made by school staff on behalf of the student team/s and should ensure that the correct permissions from students and/or parents/guardians to share their students' names and ages as part of this competition have been obtained.
- **The closing date for registration is midday GMT Friday 30 October 2025.**

Student Squads

- The suggested minimum age for participation is 8 years old.

  Age Categories:

  Minecraft:
  - Year 7 and below (Under 12)
  - Year 8+ (Over 12)

  Rocket League:
  - Year 8 and below (Under 13)
  - Year 9+ (Over 13)

  Important Note: For Rocket League, participants need to be Under 13/Over 13 due to the publisher's restrictions.

- A squad consists of the students registered for the competition; a team will be nominated ahead of each game. In a game of Rocket League, 3 players will take part; in a game of Minecraft 'Capture the Flag', 5 players will take part.
- Rocket League squad: minimum 3 players, maximum 4 players.
- Minecraft 'Capture the Flag' squad: minimum 5 players, maximum 7 players.
- Schools can enter up to 2 squads per game, per age bracket. Additional squads may be allowed, depending on capacity.
- Students may not participate in multiple games or be a part of more than 1 team.

Competition Dates

- Tuesday 24 November 2026 (practice week) - All entered teams
- Tuesday 1 December 2026 - All entered teams
- Tuesday 8 December 2026 - All entered teams
- Tuesday 12 January 2027 - All entered teams
- Tuesday 19 January 2027 - All entered teams
- Saturday 6 February 2027 (final) – Qualified teams only
- Games will take place live at 15.45 in CET, GST, and HKT.

Prizes

The following prizes will be awarded to winning teams:

- Co-branded certificates to winning schools
- 1st Prize (Winner) - $300 Amazon voucher (or equivalent)

- 2nd Prize (Runner-up) - $150 Amazon voucher (or equivalent)

N.B. Prize Amount depends on total signed up teams, capped at 300$ for first place, and 150$ for second place. Payment is subject to the winning school being able to receive vouchers/international payments and DAIGON's bank supporting their local currency. The school may incur bank and/or currency conversion charges, meaning that the amount it receives may be less than the stated cash prize value. Payment can only be made to a bank account held in the school's name, not an individual's name.

Finance

- The cost per student is **USD $35 per student** (c. £26.15 – exchange rates may vary).
- Invoices will be raised by DAIGON. Schools must pay the participation fee in a timely manner, in accordance with the timeline specified on the invoice.
- If a school does not pay their fee by the date shown on the invoice, their place will be revoked.
- If a team withdraws after date of registration deadline, the fee will still be payable, and any payments received will be retained.
- If a registered school wishes to withdraw from this competition, they must confirm before **30 October 2026**. To cancel a booking, please notify students@cobis.org.uk.

Supervision and Safeguarding

- The school retains full safeguarding responsibility throughout the course of this competition.
- Access to all games will be via a secure login on the DAIGON portal. This ensures that students are only playing among and against known students from other COBIS schools and no 'unknown' participants can access. The platform is a secure portal which only requires a student email to access and no other identifiable information.
- Please visit the DAIGON Esports website to view DAIGON's Data Protection and Child Online Privacy Protection Act policies.
- COBIS is committed to promoting and encouraging the highest standards of safeguarding and child protection in member schools and supporting associates as a requirement of continuing membership. To view the COBIS Safeguarding Statement, please click here. For information about Daigon's commitment to safeguarding, including their Safeguarding Policy and details of the Designated Safeguarding Lead (DSL), please click here.

COBIS Student Events Code of Conduct

By participating in a COBIS Student Event, individuals agree to abide by the Code of Conduct. Participants who exhibit any behaviour that contravenes this may be immediately removed from the event in question and may be suspended from future COBIS events. Please review the *COBIS Student Events Code of Conduct*, relating to students and staff, in full.

Students:

- Demonstrate empathy, tolerance, respect, and kindness towards others.
- Be respectful of differing opinions, viewpoints, experiences, and cultural sensitivities.
- Be considerate and respectful to all participants, attendees, hosts, officials and COBIS staff.
- Do not engage in unacceptable behaviour, including but not limited to demeaning, discriminatory, or harassing behaviour, materials, or speech, whether in-person or online.
- Adhere to digital etiquette during online events including appropriate use of chat, breakout rooms, and screen sharing. The expectation will be for cameras to be turned on when requested (where this impacts bandwidth or connectivity, participants can ask permission to turn cameras back off once the event has begun).
- Take part for enjoyment and strive for personal excellence.
- Graciously accept constructive feedback
- Compete by the competition conditions and rules.
- Accept responsibility and apologising to those affected by our mistakes, and learning from the experience
- Learn to value honest effort, skilled performance and improvement.
- Cooperate with the officials, teachers, and teammates (if applicable).

- Do not argue with the officials' decisions.

In the case of team events:

- Work hard for the team as well as for yourself.
- Treat all teammates and opponents with kindness and respect.

Cancellation

- COBIS and DAIGON Esports reserve the right to cancel this event if insufficient bookings are received, or if circumstances do not allow for the event to take place.

Data Sharing and Processing

- In order to administer this event, COBIS and DAIGON Esports will collect the following information:
  - **School** and country
  - **Teacher**: Head teacher name; lead teacher name, email and job title; finance contact name and email
  - **Student**: name, email (for DAIGON Esports platform accounts). If a school doesn't have email addresses for students, a username and password per student can be created; these would be distributed to the coach/lead staff contact.
- Information will be collected by COBIS via an online form created in COBIS's website (Finalsite). This data will be shared with DAIGON Esports for the administration and delivery of the event. COBIS and DAIGON Esports have a data sharing agreement in place to protect the transfer of this information.
- The full name, age, and school name of any students taking part will be published on the COBIS and DAIGON Esports website and social media. This information may also be published and promoted at the COBIS Annual Conference in May 2027 and in other COBIS-related publications. Participants may be asked to take part in such reasonable promotional activities and material as COBIS may require. By entering the competition, the teacher confirms that the appropriate consent has been obtained from parents/carers and/or pupils (who are under the age of 18) to publish this information (full name and photo/video images, and school name and logo). COBIS may request evidence of this consent at any time, such as signed parental / guardian consent forms or confirmation of school policy.
- COBIS will process and retain this data in line with their Privacy Policy. The DAIGON Esports will process this data in line with their Privacy Policy.
- In line with the applicable Data Protection Laws, the data subject or legal guardian (if the data subject is under 18) may request the removal of their name at any time. Please contact students@cobis.org.uk to make this request.

These event Terms and Conditions should be read in conjunction with the COBIS Membership Terms and Conditions (with specific reference to Schedule 14), which is linked here. By agreeing to these event Terms and Conditions, you agree to also be bound by the relevant sections of the COBIS Membership Terms and Conditions. Should your school not adhere to the Membership Terms and Conditions, your membership with COBIS may be subject to review as determined by the COBIS Board.

COBIS reserves the right to publish updated guidance and Terms and Conditions regarding the COBIS x DAIGON Esports Competition 2026-27.