Grades: Kindergarten

Number of Players: 2-4 Players

Standard: Automatically subtract within 5

Five-Card Slap & Subtract

Materials Needed:

- A standard deck of playing cards (keep only Aces through 5s; Aces count as 1.

How to Play:

1. Shuffle the cards (Aces through 5s) and deal the entire deck evenly face down to all players.
2. Place a small piece of paper or index card with the number 5 written on it in the center of the table.
3. Players take turns flipping over their top card into a central pile next to the number 5.
4. As soon as a card is flipped, the first player to slap the table (or call out "Subtract!") gets to solve the subtraction problem by taking the card's value away from 5.
5. Example: A 3 is flipped. The player slaps and says, "5 minus 3 equals 2!"
6. If the player gets the math sentence correct, they win that card. If they make a mistake, the card stays in the pile for the next turn.
7. Play continues until all cards have been won. The player with the most cards at the end wins!



Grades: Kindergarten

Number of Players: 2 Players

Standard: Automatically subtract within 5

Card Pluck

Materials Needed:

- A deck of playing cards (keep only Aces through 5s; Aces count as 1
- 5 physical manipulatives (e.g., Lego bricks, counters, coins, or small toys)

How to Play:

1. Line up 5 manipulatives in front of the child to represent the starting set of 5.
2. The child draws one card from the face-down deck.
3. The child reads the card's number and physically removes that exact number of manipulatives from the group of 5.
4. Have the child point to the remaining items and say the subtraction equation out loud (for example: "I started with 5, removed 2, and have 3 left! 5 minus 2 equals 3.")
5. Return all 5 manipulatives to the line, draw a new card, and take turns.

