COLTON REDLANDS YUCAIPA
REGIONAL OCCUPATIONAL PROGRAM
Inspiring Possibilities

Video Game Design







Arts, Media & Entertainment

Learn the creative and technical process of developing video games through hands-on design, production, teamwork, and real-world industry practices.

Design. Build. Play.

- **Industry Preparation** — Develop games using industry-inspired design and production practices.
- **Cost Savings** — Industry-focused game design training at no added cost to CRY-ROP students.
- **College Credit —** Earn 3 articulated RCCD credits per class—up to 6 credits across both years.

YOUR PATHWAY

Video Game Design 1
Concentrator

Learn the fundamentals of game development while exploring game theory, design principles, industry practices, and the process of creating interactive video games.

Video Game Design 2
Capstone

Advance your skills through an immersive game production experience, working as part of a development team to design, build, market, and prepare an industry-standard game for digital distribution.

Ready to Explore?

Explore Video Game Design at CRY-ROP

www.cryrop.edu/students/classes/video-game-design

Contact Us
(909) 793-3115

Visit Our Website
www.cryrop.edu

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