**School:** Cabrillo High School
**Pathway Name:** Specialized Academy of Computer Media, Arts & Animation
**Industry Sector:** Arts, Media, and Entertainment

**Pathway Vision**: This program allows students to complete their A-G requirements while continually developing their skills within one of the two strands: Animation or Digital Art.

**Pathway Mission**: The SACMAA Pathway empowers students to complete their A-G requirements while building creative and technical mastery through a sequence of courses in Animation, Digital Art & Imaging, and Graphic Arts. Through hands-on, project-based learning, students develop industry-ready skills in design, storytelling, and visual communication that prepare them for college and careers in the creative arts.

# 2027-2028 Course of Study
# Graduating Class of 2031

| | | HS Grad Req. | 9th grade | 10th grade | 11th grade | 12th grade | UC/ CSU A-G Req. |
|---|---|---|---|---|---|---|---|
| **Technical Core** | **Required Technical Core**<br><br>*3-course thematic sequence: CTE, PLTW, or Technical* | 3 | | Art & Animation 1-2 (1044)<br>or<br>Digital Art 1-2 (1046) | Art & Animation 3-4 (1045)<br>or<br>Digital Art 3-4 (1061) | Art & Animation 5-6 (1063)<br>or<br>Digital Art 5-6 (1079) | 'g' 1 |
| **Academic Core** | History/Social Science | 3 | | Modern World History (2271)<br>**or**<br>AP World History (2318) | Ethnic Studies: Our American Histories (2263)<br>**or**<br>AP US History (2236) | Government (2241) **&** Personal Finance<br>**or**<br>AP Government (2234) **&** Personal Finance | 'a' 2 |

LONG BEACH UNIFIED • SCHOOL • DISTRICT

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| | English | 4 | English 1-2 ACC (1403) | English 3-4 (1408) **or** AP Seminar English 10 (1457) | ERWC 11 (1473) **or** AP English Language (1458) | ERWC 12 (1474) **or** AP Literature (1449) | 'b' 4 |
| | Math | 3 | Algebra 1 (2986) **or** Geometry ACC (2971) | Geometry (2970) **or** Algebra 2 ACC (2964) | Algebra 2 (2963) **or** AP Pre-Calculus (2999) | | 'c' 3 |
| | Lab Science | 2 | Biology: Living Earth (3865) | Chemistry: The Earth System (3876) **or** Chemistry Honors (3832) | | | 'd' 2 |
| | Language Other Than English (LOTE) | 1 or VAPA | American Sign Language 1-2 (1937) **or** Spanish 1-2 (1831) **or** Spanish for Spanish Speakers 1-2 (1838) | American Sign Language 3-4 (1938) **or** Spanish 3-4 (1832) **or** Spanish for Spanish Speakers 3-4 (1839) | Recommended: Spanish 5-6 (1833) **or** AP Spanish (1860) | Recommended: AP Spanish (1860) | 'e' 2 |
| | Visual and Performing Arts (VAPA) | 1 or LOTE | *VAPA Requirement is met through Technical Core Classes* | | | | 'f' 1 |
| | Optional Pathway-Aligned Elective Course | | | | | Recommended: Dual Enrollment: Film 40/TV 4 | 'g' 1 |

LONG BEACH UNIFIED • SCHOOL • DISTRICT

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| | Physical Education | 2 | PE 9 (3704)<br>**or**<br>PE 9: Dance (3693)<br>**or**<br>NJROTC (3209)<br>**or**<br>Athletics<br>**or**<br>Spirit Teams | PE 10 (3707)<br>**or**<br>PE 10: Dance (3694)<br>**or**<br>NJROTC (3211)<br>**or**<br>Athletics<br>**or**<br>Spirit Teams | | | |
| **Global Elective Courses** | Additional courses that provide pathway enrichment | 3 | Global Electives can be found HERE | Global Electives can be found HERE | Global Electives can be found HERE | Global Electives can be found HERE | |
| **Work-Based Learning** | Required work-based learning opportunities | | • Professional guest speakers. | • Workshops lead by local artists/industry professionals. | • Field trips to: The Getty Museum, LACMAA, The Broad, Academy of Motion Pictures Museum. | • Original, short films entered in the MOLAA film festival. | |
| **Integrated Curriculum** | erMultidisciplinary Integrated Curriculum | | **Long Beach Murals:**<br>*How is identity reflected or not reflected, through media, art, and entertainment?* | **The Metamorphosis (Kafka):**<br>*How do history and culture impact the development of professional arts and media products?* | **Super Hero Project DA:**<br>*How can history and historical figures influence the visual arts?*<br><br>**Animation:**<br>*What is Rigging?* | **Fake News Project:**<br>*How do current events and cultural climate influence the development of art and media products?* | |