Washington DC Packing Equipment List

REMINDER:

- Pack so that everything can be carried by the child in ONE trip. Students must be able to pack themselves back up and transport their bag and items by themselves to and from the hotel and bus. **Be informed that we will go outside in all types of weather: Wind, rain, cold, warm, sunny, and cloudy...be prepared for it all, the temperature will change throughout the day so dress in layers.**

- **BRING A SACK LUNCH WITH YOU FOR LUNCH THE FIRST DAY, Tuesday May 11th**
- NO PEANUTS OR NUT RELATED PRODUCTS ARE PERMITTED ON THE BUSES
- STUDENTS ARE PERMITTED ONE CARRY ON BAG AND ONE SUITCASE/BAG TO BE STORED UNDER THE BUS AND AT THE HOTEL
- BRING A BACKPACK AS YOUR ONE CARRY ON BAG AND A WATER BOTTLE TO GO WITH YOU AS WE TOUR IN DC

Bedding

- pillow and blanket for bus ride (optional)

Clothing

- Comfortable Clothes/Shoes- we walk 5-7 miles a day (no flip flops)
- pajamas
- heavy and light shirts
- warm jacket/sweatshirt (layers work VERY well)
- raincoat or poncho (students WILL be touring in the rain!)
- slacks or jeans or shorts
- underwear
- hat/sunglasses
- cold weather clothing (check forecast)

Personal Items

- toothbrush and toothpaste
- soap and shampoo
- deodorant
- comb/brush
- drinking cup or water bottle
- sunscreen
- hand sanitizer

Optional

- Flash Light
- Phone
- Chargers
- Extra Spending money $$

Medications

- Chaperone administered medications in original containers
    - must have doctor permission noted on DCS District Sponsored Overnight Trip Medical Permission Form
    - place all medications in a Ziploc with your name
    - give to bus chaperone on the morning of departure

- Self-carry medication (non prescription) in original containers
    - must be noted on DCS District Sponsored Overnight Trip Medical Permission Form

- Emergency medication (prescription) in original containers
    - must have doctor permission noted on DCS District Sponsored Overnight Trip Medical Permission Form

Please Do Not Bring

- NO VIDEO GAMES OF ANY KIND!
- pocket knives/utility tools
- radios/handheld games/TVs/Portable DVD players
- matches/lighters
- energy drinks (WATER IS BEST FOR THE TRIP!)
- valuable items that could get lost, broken or stolen

Rule of thumb: If you can't have it at school, you can't have it in DC