
Coal City Unit District #1
Music Technology 2
Fine Arts

FA.MTT.1 Generate, conceptualize, organize, and develop musical ideas and projects using technology. (MU: Cr1, Cr2,)

[FA.MTT.1.1](#) Students will compose and produce original multi-track works in soundtrap utilizing different effects and MIDI editing.

[FA.MTT.1.2](#) Students will design and complete long-term compositions using multiple musical forms, genres, and production styles.

[FA.MTT.1.3](#) Students will incorporate recorded audio, virtual instruments, loops, and original performances into cohesive productions.

FA.MTT.2 Revise, refine, and apply criteria to evaluate the artistic work of Music Technology. (MU:Pr4,Pr5)

FA.MTT.2.1 Students will analyze and revise their productions using professional recording and mixing techniques.

[FA.MTT.2.2](#) Students will develop and utilize self-created rubrics to evaluate composition, production quality, creativity, and technical proficiency.

[FA.MTT.2.3](#) Students demonstrate multiple stages of revision through documented production journals and reflections.

FA.MTT.3 Select, analyze, and interpret artistic work for presentation through Music Technology. (MU:RE7, RE8, RE9)

[FA.MTT.3.1](#) Students will compare and evaluate digital audio workstations, plugins, and music production workflows.

[FA.MTT.3.2](#) Students will curate and present a digital portfolio showcasing completed project and reflections.

FA.MTT.4 Synthesize and relate knowledge and personal experiences through technology. Relate Artistic ideas with societal, cultural, and historical context to deepen understanding. (MU Cn 10, CN11)

[FA.MT](#)T.4.1 1 Students will research influential producers, composers, and audio engineers and evaluate their impact on modern music production.

[FA.MT](#)T.4.2 Students will explore how emerging technologies such as AI, virtual instruments, and digital distribution have transformed the music industry.

[FA.MT](#)T.4.3 Students will develop professional skills including copyright awareness, licensing, digital citizenship, and responsible use of music technology.