

Grade: 10-12

Course Title: Leather

Topic/Concept: Intro to Tools

Time Allotment: 4 weeks

Unit Sequence: 1

Major Concepts to be learned:

- How to use each leather working tool and learning their names
- How to case the leather and dye it
- Proper ways to use leather paint and super shene

Expected Skills to be demonstrated:

- Using stamping tools correctly and accurately
- Dying and painting the leather neatly and efficiently

PA Standards/Anchors:

Eligible Content:

9.1.12 A, B, C, D, E, F, H
9.3.12 A, D
9.4.12 A

N/A

Instructional Strategies:

Assessments:

- Lecture
- Group discussion
- Performance task
- Instructional videos

- Written evaluation

Grade: 10-12

Course Title: Leather

Topic/Concept: Working with Grommets & Rivets

Time Allotment: 5 weeks

Unit Sequence: 2

Major Concepts to be learned:

- Measuring and proper cutting of the leather
- Slicking leather edges
- Punching the leather and using the grommet tool
- Using the rivet setter

Expected Skills to be demonstrated:

- Creating successful functional leather items
- Building on previous knowledge
- Cutting, punching, & grommetting correctly

PA Standards/Anchors:

Eligible Content:

9.1.12 A, B, C, D, E, H, K
9.2.12 A, D, E, K, L
9.3.12 C

N/A

Instructional Strategies:

Assessments:

- Problem solving activities
- Lecture
- Group discussion
- Performance task
- Hands-on activity
- Differentiated instruction
- Small group and individual instruction

- Planning of the project
- Fulfilling project requirements
- Time management
- Craftmanship and neatness
- Self-assessment and project reflection questions

Grade: 10-12

Course Title: Leather

Topic/Concept: Leather Design / Stitching

Time Allotment: 6 weeks

Unit Sequence: 3

Major Concepts to be learned:

- Creating personalized designs in leather
- Stitching and back stitching

Expected Skills to be demonstrated:

- Creating a successful leather piece through the use of various tools, dyes, and paints
- Backstitching and basic stitches that hold and are neat/accurate
- Successful transfer for designs in leather

PA Standards/Anchors:

Eligible Content:

9.1.12 A, B, C, D, G, H, J, K
9.2.12 A, B, C, L
9.3.12 D
9.4.12 A, B

N/A

Instructional Strategies:

Assessments:

- Problem solving activities
- Lecture
- Group discussion
- Performance task
- Hands-on activity
- Differentiated instruction
- Small group and individual instruction

- Planning of the project
- Fulfilling project requirements
- Time management
- Craftmanship and neatness
- Self-assessment and project reflection questions

Grade: 10-12

Course Title: Leather

Topic/Concept: Belt

Time Allotment: 3 weeks

Unit Sequence: 4

Major Concepts to be learned:

- Correct sizing and measuring for a functional belt
- How to punch, rivet, and assemble a wearable belt

Expected Skills to be demonstrated:

- Application of previous knowledge of methods
- Using tools appropriately to make the right punches, rivets, and cuts in the correct places
- Measuring, cutting, and dying the leather neatly

PA Standards/Anchors:

Eligible Content:

9.1.12 A, B, C, D, E, F, G, H, J, K

N/A

Instructional Strategies:

Assessments:

- Problem solving activities
- Lecture
- Group discussion
- Performance task
- Hands-on activity
- Differentiated instruction
- Small group and individual instruction

- Planning of the project
- Fulfilling project requirements
- Time management
- Craftmanship and neatness
- Self-assessment and project reflection questions
- Completion of idea file