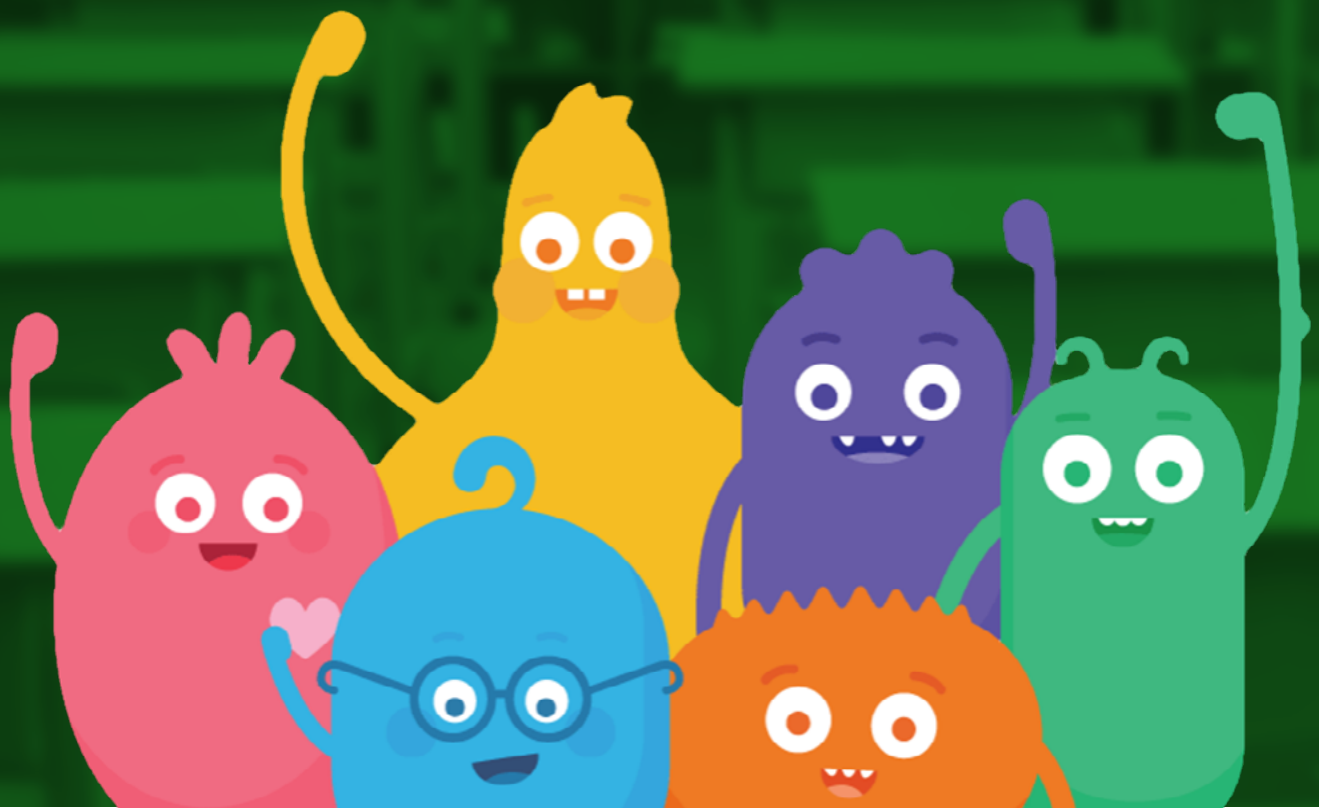
GRADE K

LESSONS
1 & 2

K-12 Digital Citizenship

POWERED BY common sense education®



INFOSEC

Grade K: Program plan

LESSON 1

common sense education

GRADE	TIME	TOPICS
K–2	15 mins.	• Privacy & Security • Digital Citizenship

Meet Guts of the Digital Citizens!

How do you stay safe online?

In this short, introductory digital citizenship lesson, students will meet **Guts**, one of the six Digital Citizen characters! Guts explores what it means to be safe on the internet, sharing three simple rules for doing so.

Students will be able to:

- Understand what being safe on the internet means.
- Reflect on ways to keep their passwords and information safe.

Key Standards Supported

CASEL

5a, 5b, 5c, 5d, 5e, 5f

What You'll Need

Some resources below are available in Spanish

IN CLASS

- Lesson Slides
- Video: Meet the Digital Citizens: Guts
- Meet Guts Handout

FOR FAMILIES

- Family Tips

Lesson Plan

Watch and Reflect: **Meet Guts!** 15 mins.

1. Project the **slide deck** and first do the feelings check-in with students (**Slide 2**). Then, present the essential question (**Slide 3**), and review the vocabulary words that will be a part of the video (**Slides 4 and 5**).

2. Watch the **Meet the Digital Citizens: Guts** video (**Slide 6**).

   After watching, revisit the question that Guts asks at the end of the video (**Slide 7**) and have a class discussion, helping students reflect on the ways they can stay safe online.

3. Distribute the **Student Handout: Meet Guts!** and allow time for students to color in the picture and write a word or sentence to answer the question on **Page 1**. Then, invite them to share their reflections with the class.

   Note: This student handout also includes a take-home family activity on **Page 2**.

4. Send the **Student Handout: Meet Guts!** home so students can complete the family activity on **Page 2** with a family member.

5. **(Optional)** Project **Slide 9** to introduce students to the rest of the Digital Citizen characters and topics with the **Meet the Digital Citizens video series**.

Related Lessons:

- Introduce students to the rest of the Digital Citizen characters and topics with the **Meet the Digital Citizens video series**.
- Want to dive deeper into **privacy and security**? **Check out these lessons**!
- Want to bring these characters to life in your classroom? Check out our **free posters** or get some swag from the **Common Sense Education store**.

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Lesson last updated: January 2023

GRADE	TIME	TOPICS
K	30 mins.	• Privacy & Security • Digital Citizenship

Safety in My Online Neighborhood

How do you go places safely online?

The power of the internet allows students to experience and visit places they might not be able to see in person. But, just like traveling in the real world, it's important to be safe when traveling online. On this virtual field trip, kids can practice staying safe on online adventures.

Students will be able to:

- Discover that the internet can be used to visit faraway places and learn new things.
- Compare how staying safe online is similar to staying safe in the real world.
- Explain rules for traveling safely on the internet.

Key Standards Supported

COMMON CORE

L.K.1a, L.K.6, RF.K.1a, RI.K.1, RI.K.4, RI.K.7, RI.K.10, RL.K.10, SL.K.1, SL.K.4, SL.K.5, SL.K.6, W.K.10, W.K.3, W.K.7, W.K.8

CASEL

2a, 2c, 3d, 4a, 4b, 4c, 4d, 5a, 5b, 5c, 5e

AASL

I.B.3, I.C.1, I.C.4, I.D.1, I.D.2, I.D.3, I.D.4, II.B.1, II.B.2, II.B.3, II.C.1, II.C.2, II.D.1, II.D.2, II.D.3, III.A.1, III.A.2, III.A.3, III.B.1, III.B.2, III.D.1, IV.A.1, IV.A.2, IV.A.3, IV.B.1, IV.B.2, V.A.1, V.A.2, V.C.1, V.C.3, VI.A.1, VI.C.2

ISTE

1c, 1d, 2b, 3a, 3c, 3d, 7c

What You'll Need

Some resources below are available in Spanish

IN CLASS

- Lesson Slides
- Video: My Online Neighborhood
- Pause & Think Moment Handout
- Poem Poster

FOR FAMILIES

- Family Activity
- Family Tips
- SEL Conversation Starter

Lesson Plan

Watch: **My Online Neighborhood** 5 mins.

Ask: *What do you need to do to stay safe when you visit new places?* (**Slide 3**)

Invite students to respond. Answers will vary, but reinforce the following safety rules:

- Always go places with an adult.
- Don't wander off on your own.
- Talk only with people you know.

Say: *Today we're going to talk about how visiting places on the internet is a lot like visiting places in real life. Just like there are rules to keep safe when you visit new places in the world, there are ways to keep yourself safe online.*

Project Slide 4 and define **online** as *using a computer, phone, or tablet to visit a website or app*.

Show the **My Online Neighborhood** video on **Slide 5** and then ask: *What did Arms like about the internet? What kinds of things can he do on the internet?*

Invite students to respond. Sample responses:

- He likes to visit cool places.
- He can talk to his family and friends.
- He can learn lots of new things.
- He can create things on the internet.

Ask: *What three rules does Arms follow when he goes places online?*

Invite students to respond. Project **Slide 6** and reinforce the three main rules:

1. Always ask your parent (or adult you trust) first.
2. Only talk to people you know.
3. Stick to places that are just right for you.

Explain that sticking to places that are "just right" means making sure it is a site or app that is appropriate for kids, and that you have permission to be there.

Read: **Safety, It Rules!** 5 mins.

Say: *Now we're going to learn a short poem to help us remember the rules for staying safe online. First I'll read the poem, and then we'll read it together.*

Project Slide 7 and model the poem actions as you read the poem aloud. This is a call-and-response poem with different actions that correspond to each of the three safety rules.

Read the poem aloud with your students. As the students read, they should follow along with the actions. The poem also works well to have one of the students playing the role of the teacher and having the class respond to him or her.

Safety, It Rules! By Jenny Pritchett

We need to be safe

Whenever we're online

So we follow these rules

To have a good time!

[Hold up 1 finger] *Always ask your parents first!*

[Hold up 2 fingers] *Only talk to people you know!*

[Hold up 3 fingers] *Stick to sites just right for you!*

And we'll be safe

Wherever we go!

Note: The **Poem Poster** is great to use for your weekly poem or as a consistent routine to kick off any computer or device time.

Explore: **Internet Field Trip** 15 mins.

Say: *The computer makes it possible to you to visit faraway places without ever leaving the classroom.*

Define a **website** as *a place you can visit on the internet.* (**Slide 8**) Explain to students that on the internet, they can visit websites or apps for real places, such as zoos and museums. These places may be far from where they live, but they can visit them online.

Choose a website to explore as a class. If you're not sure of a good one to explore, try one of the following:

- The San Diego Zoo
- National Geographic Kids Explore the World

Ask: *What's the first rule before turning on a device or opening up a website or app?*

Invite students to share, reminding them that they must always ask for permission from an adult before using a device or visiting a website or app.

Explore the website you selected with your class, allowing students to choose pages and activities that are most interesting to them. As you go through the site, point out how students are following the other two safety rules for going online: only talking to people they know, and sticking to places that are just right for them.

Note: If you are in the computer lab or have enough devices in your classroom, have students do the explorations individually or in pairs.

Ask students what they learned on their internet field trip. Also ask: *How did you follow the three safety rules when you visited the site?*

Reflect: **Pause & Think Moment** 5 mins.

Say: *Today we talked about how the internet allows us to visit faraway places. We learned that traveling to new places on the internet is a lot like going places in real life. We also learned three important safety rules when visiting websites or apps.*

Distribute the **Pause & Think Moment** to each student. Read the directions aloud and allow students to complete the handout independently. (**Slide 9**)

Invite students to share their reflections with the class. Collect handouts to assess student learning.

Send home the **Family Activity** and **Family Tips**.

EXTEND THE LESSON

Common Sense Education has partnered with CYBER.ORG to support cybersecurity education. If you want to build on the themes from this lesson, we recommend the following resources from **CYBER.ORG's content library**:

- **Layered Security (Grades K–2):** Students learn about the physical security around their school and how to verify someone's identity.
- **Stronger Together (Grades K–2):** Students learn to use more than one security tool to keep people, places, and devices safe.

Our collaboration with CYBER.ORG was made possible with the generous support of Craig Newmark Philanthropies.

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