



Ellington Competitive Soccer Tryout Information (Fall 2026)



Tryouts are intended for players who wish to compete at the highest levels. Players who are registered but do not attend tryouts will automatically be placed on an age-appropriate recreational team.

Beginning with the Fall 2026 season, the Connecticut Junior Soccer Association (CJSA) will be implementing a change to how youth soccer teams are formed. Teams will transition from a calendar-year system to a school-year system (August 1 – July 31 cutoff). The specific guidelines and age groups can be found here: [CJSA Player Registration Matrix](#)

At this time, tryouts have been scheduled for the following age groups:

- **U10 players** (born 8/1/2016 – 7/31/2017)
- **U11 players** (born 8/1/2015 – 7/31/2016)
- **U12 players** (born 8/1/2014 – 7/31/2015)

At the following dates (see below) & times (Boys – **5:30PM** | Girls – **6:30PM**):

Thursday, July 9th | Monday, July 13th | Wednesday, July 15th

All tryouts are located at Robert Tedford Memorial Park – 45 Sadds Mill Rd (Route 140)

Additional Notes:

- All players trying out **MUST** have a valid birth certificate and photo on file. If you have not submitted this already, please e-mail it to recreationstaff@ellington-ct.gov prior to tryouts. No one will be selected for a competitive team if they do not have these documents on file.
- **U9 players** (born 8/1/2017 – 7/31/2018) who are interested in competitive play will be scheduled for an evaluation at a later date. We will make every effort to accommodate all players in this age group by forming multiple teams if needed.
- No tryouts are currently scheduled for **U13 players** (born 8/1/2013 – 7/31/2014) or older due to the presence of middle school teams. If needed, a tryout may be arranged at a later date.
- To be considered for a competitive team, players **must attend at least 2 of the 3 scheduled tryout sessions**.
- Competitive teams are typically formed by a single age group – i.e., U10 players (born 8/1/2016 – 7/31/2017). If there are not enough players in a specific age group, adjacent age groups may be combined to create a viable team.