

**AP 2D Art & Design/Drawing
Summer Assignment**

**Ms. Smith
Summer 2026**

Part I

Create an artwork that speaks to your creative style and conceptual interest. This work should illustrate a sense of identity, personal narrative, or consistent subject exploration. You can create in whatever material feels best to you. Document your process by taking pictures of your work in stages (4 progress photos from beginning to end). Finally, write a reflection including the title of your work, what you created, its meaning, materials used, and any challenges and success stories associated with the work. (2 paragraph minimum)

Part II

Find an artist who is either new to you or a favorite one who you are inspired by or curious about. Identify one of their works and discuss what you like about it, what materials they work in, their process, and meaning behind their work conceptually or subject wise. Use that work as an inspiration piece to create your own artwork. Write a reflection speaking about what you created and how it correlates to the inspired piece. The artwork should not be a replica but should have a connective feel that can be articulated. (2 paragraph minimum)

Part III

Investigative Photojournalism

Create a photographic series of 10 images that show investigative and explorative work. Your images should have a specific theme that illustrates creative inquiry and addresses art elements and principles. Write a reflection that gives an overview of the topic explored and how it is evident in the work. Also mention inspiration, location, and processes used. What story are you telling through your photography? Be intentional. (1 paragraph minimum)

Presentations

Upload all final pieces (include process pics) within a PowerPoint document. Organize according to assignment. (i.e. Part I, Part II, etc. along with title of work) Reflections can be, but do not need to be part of the PowerPoint. They can be submitted as printed documents. We will collectively share and discuss upon return to school in critique fashion.

Be creative. Start with the project that you're most drawn to. Have fun! - Ms. Smith