

As part of your summer coursework for AP Computer Science A, we are diving into Introduction to Java. This lesson is estimated to take about an hour to complete and is packed with essential skills that will set a strong foundation for your journey with Java.

Log into your Student Account on Code.org

Creating a student account on Code.org is a straightforward process. Here's a step-by-step guide to help you get started:

- **Visit Code.org:**

- Open your web browser and go to www.code.org.

- **Sign Up:**

- Click on the "Sign In" button located at the top right corner of the homepage.

- **Join Class (GXMWTS):**

- You can join the class by entering the code in the "Join a class" field on your dashboard.

If you encounter any issues or need further assistance, email me – moneill@gmahs.org

Please Complete Lesson 3: Java Lab

Level 1 – Just Predictions

Level 2 – Complete Activity Guide (included, please complete and submit at start of school year)

Level 3 – Matching

Level 4 – Complete correcting Syntax Errors for all levels a, b, c, d

Level 5 – Check for Understanding – 1 Question