

AP Art & Design (2D) Summer Assignments

****The following are not optional. These assignments will be graded in September****

To prepare for the busy and demanding AP Art & Design 2D portfolio exam, you are required to complete the following:

- a. Summer Sketchbook Series
- b. watch a tv show about making art professionally (see instructions under **2. Watch**)
- c. create a video “auditioning” for the AP Art & Design course (Watch Bravo’s *Work of Art: The Next Great Artist* to help you with this)
- d. two large scale projects (see list of options under **4. Create**)

1. Summer Sketchbook Series

Complete the following in any order you choose. You may use your “old” art sketchbook or a brand new one you intend to use this up-coming school year. The Summer Sketchbook Series must be within a bound sketchbook and once completed, indicate which of the required entries it is (just write “documentation” on the back of the page, etc.). Each entry must be at least one entire sketchbook page - when in doubt, fill the page. The Summer Sketchbook Series will count as a text/quiz grade.

- Entry 1: Documentation: This sketchbook entry must be in some way an illustration of your documentation/evidence/proof/testimony of the following: your emotions or feelings. Your emotions or feelings about what, is completely up to you, but I must be able to glean a better understanding of *who you are* through this sketchbook entry.
- Entry 2: Experimentation: (see details below)
- Entry 3: Experimentation: These *two* sketchbook entries must be proof of experimenting with non-traditional materials such as coffee, tea, or food-based dyes, nail polish, candle wax (be careful!) etc. = these entries can be more experimental and less illustrative. **FILL THE PAGES.**
- Entry 4: Collage: This sketchbook entry must be a traditional collage (**NOT DIGITAL**). Create a collage that illustrates how you spent *most* of your time this summer. Did you go to camp? Did you travel? Did you work? Did something special happen this summer? Use this entry as an opportunity to tell a visual story through collage. That makes using scissors and glue. Do not use tape. If you have a large sketchbook, you may use only one large page, if you have a small sketchbook, you must use two side-by-side pages.
- Entry 5: List of Inquiry Ideas & Thumbnail Sketches: This sketchbook entry will begin as a list of **FIVE** Inquiry ideas/options for your AP Art & Design Sustained Investigation. Then, you must create 3-5 thumbnail sketches for each idea of what that inquiry might look like. Just start drawing. Don’t over think this. This sketchbook entry might feel like art boot camp. Good. Don’t worry about how “perfect” your drawings are. Just draw. We will work on the “good” part of your art this year but right now I need you to think, list, and come up with ideas. I promise you, the more you put into this, the better off your year in AP Art & Design will be.

IMPORTANT

The AP Art & Design portfolio submission requires two parts, the Sustained Investigation (of which you will need to come up with your own inquiry) and the Selected Works. Do not worry about the Selected Works yet, but begin to think about what your Sustained Investigation Inquiry might be. I will spend a lot of time going over this with you this year so come up with ideas for what inquiry your body of work might be about.

Inquiry: the process of asking questions in order to seek, to search, and to discover.

Sustained Investigation: an inquiry-based and in-depth study of materials, processes, and ideas over time.

2. **Watch** the entire first season of Bravo's *Work of Art: The Next Great Artist* (YouTube)
 - a. Start with Season 1, episode 1 with this link
<https://www.youtube.com/watch?v=6980iIsb1R8>
 - b. there *may* be a "quiz" to see what you recall from the series
 - c. This television series is meant to depict what artists go through to create the WHY behind their work. It is meant to be an enjoyable experience. If you do not enjoy a specific episode, you do not have to watch said episode. This is a low-stakes assignment meant to be fun and get you thinking like a professional artist.

3. **Create a video** to audition for a spot in *Crisman's AP Art & Design* course!
 - a. Introduce yourself to the art world!
 - b. What makes you different from other young artists these days?
 - c. What is unique about your artistic point of view?
 - d. Why should you be in *Crisman's AP Art & Design* course?
 - e. 3-5 minutes

4. **Create TWO finished works of art from the list below:**
 - a. you do not have to use a traditional "canvas" - think differently about surfaces and how they connect with your ideas
 - b. whatever "canvas" you use should not be smaller than 9x12"

PROJECTS TO CHOOSE FROM (choose 2):

- Use 3-dimensional materials to [repurpose](#) something that has become obsolete, inconsequential, or otherwise renders itself useless.

- [Art imitates life](#). While on a trip this summer (LBI, Target, grandma's house, etc.), create a piece of art that speaks to the mundane, nostalgic, or unusual experience. *"Whatever your next creative endeavor might be, look at what everyone else is doing, and think of a new way it can be done. You might see that by breaking the rules you can make new ones of your own."*

- Recreate one of your childhood artworks. Find one of the first experiences you've had in art that has helped shape who you are as an artist today. Recreate it highlighting the skills and techniques you've learned since you made the original artwork.

- Nature is your [muse](#). The Marsh. The Sea. The Forest. The Desert. Create a piece of art that dedicates itself to nature. Incorporate raw material(s) into your artwork.

- Dichotomy - Create a piece of artwork that deals with two opposing forces or conceptual ideas.
 - Heaven versus Hell
 - Order versus Chaos
 - Male versus Female

- [Portraiture](#) - A portrait is a painting, photograph, sculpture, or other artistic representation of a person, in which the face and its expression is predominant. The intent is to display the likeness, personality, and even the mood of the person

- Complete a portrait of someone who has inspired you. You can choose: a friend, family member, classmate, teacher, political figure, entertainment artist, athlete, [stranger](#)
- Create a self-portrait that expresses a specific mood. Think about the effects of color and how its use can help to convey the individual mood you want to get across in your work. Create the self-portrait in any style (IE: realism, cubism, expressionism, etc.). Do some research online or at area museums about different artists' self-portraits and the styles and techniques they used.
- A still life arrangement that consists of 3 or more **reflective** (glass or metals are good) objects. Your goal is to convey a convincing representation of those surfaces.
- A drawing of an unusual interior – for example, looking inside of a closet, cabinet, refrigerator, inside of a draw, inside your car, under the car's hood etc.
- Create a still-life arrangement of your family members' shoes. You must include at least three shoes - the overall look of the still-life should be based on design principles and layout design such as hierarchy, overlapping, dynamic line, shape, & form, exploration of texture, or color theory.
- A close-up drawing of a bicycle/tricycle from an unusual angle. Do not draw the bicycle from the side! (note: a few art schools still require a drawing of a bicycle in your portfolio)
- Buildings in a landscape: Do a drawing on location. Look for a building or spot in your neighborhood that is part of your neighborhood's identity. It could be a fire house, restaurant, park, church or any other building or place that you frequent or pass by often and would miss seeing if it were torn down. Use correct perspective techniques.
- Expressive landscape: locate a landscape near your home or use a photograph *you* take of a landscape – you can also use multiple sketches or photos of different landscapes to create a unique one (it is best to work from an actual subject, so try to do this outdoors, looking at the actual landscape). Use expressive color to draw that landscape to express a mood or feeling.
- Create a self-portrait that is done by looking at your reflection in an unusual reflective surface – in other words, something other than a normal mirror. This could be a metal appliance (toaster, blender), a computer monitor, a broken or warped mirror, etc.
- Café drawing (or any other local hangout): go to a place where you can sit and sketch for a long period of time. In your drawing, capture the essence of this place (local eatery/café, bookstore, mall, etc.) by drawing the people and places you see.
- Action portrait: have a friend or family member pose for you doing some sort of movement (jump roping, walking, riding a bike, walking down stairs, etc.). Capture the entire sequence of their action in one piece of artwork. How will you portray movement in your work? Look at “Nude Descending a Staircase” by Dada artist Marcel Duchamp to see an example of an action painting.

ARTISTIC MEDIA:

- video & film editing, music compilations over stop animation, digital art
- collage, painting, drawing, lithography, printmaking, scratch art, ceramics, glass

NOTE: If you attend an art class or workshop over the summer at a college, museum, or art center, you can submit 1 piece from that class in addition to the work from the list above. Email me at any time over the summer and we can set up a video chat so that I can best answer any questions you might have.

Understanding The Advanced Placement Art & Design Portfolio exam.

The AP Program is not a traditional test, it's a portfolio that you will make over the year.

The AP Program offers three portfolios: a. Drawing, **b. 2-D Design**, c. 3-D Design.

The portfolios share a basic, three-section structure, which requires the student to show a fundamental competence and range of understanding in visual concerns and methods. The table below summarizes the section requirements for each of the portfolios.

	2D
Section I: Sustained Investigation	15 images of artworks that guide your body of work will show evidence of <u>practice</u> , <u>experimentation</u> , and <u>revision</u> guided by your questions of <i>inquiry</i> .
Written Evidence: Sustained Investigation	The written component that accompanies the Sustained Investigation (1200 characters including spaces) that describe the student's works of art and design depicted within the 15 images.
Section II: Selected Works	5 images of art that that demonstrate 2-D, 3-D, Drawing skills (depending on type of portfolio submitted) 5 works will demonstrate synthesis of materials, processes, and ideas.

Keep in Mind

- **If you submit work that makes use of photographs, published images, and/or other artists' works, you must show substantial and significant development beyond duplication. This may be demonstrated through manipulation of the formal qualities, design, and/or concept of the original work. It is unethical, constitutes plagiarism, and often violates copyright law to simply copy an image (even in another medium) that was made by someone else.**
- The portfolio you submit to CollegeBoard may include work that you have done over a single year or longer, in class, on your own or in a class other than high school, such as one at a museum or university. Those pieces may be used as the 5 Selected Works.
- Your portfolio will be evaluated by a minimum of three to a maximum of seven artist-educators known as "AP Readers". The Sustained Investigation is worth 60% of the overall score. The Selected Works are worth 40% of the overall score.
- Using and Interpreting AP scores: MOST colleges will give credit for portfolios that receive a 3 and above but check with the colleges you are interested in because each educational institute is different.
- If your interest level in these summer assignments is too strenuous or too much to handle, this course might not be right for you. Please contact me if you have any concerns.