



EVENT NOTICE – Tuesday, May 26, 2026
Fargo Public School District #1

The following information is for media outlets for the purpose of assigning staff coverage to the event.

CARDBOARD ARCADE TO BENEFIT HOMEWARD ANIMAL SHELTER

Whether trying to keep your ball alive at the pinball machine, celebrating a goal against your friend on the foosball table, or putting a beanbag through the target hole on toss across, everybody loves putting quarter after quarter into their favorite arcade machine. At the fifth-annual Games for Good Cardboard Arcade, that money goes to a good cause.

WHAT: Games for Good Cardboard Arcade
WHEN: **Thursday, May 28** from 6 p.m. to 7:30 p.m.
WHERE: Longfellow Elementary School, 20 29th Avenue North, Fargo
CONTACT: **Anna Adrover**, Longfellow Elementary School gifted services teacher,
adrovea@fargo.k12.nd.us or 701.446.5068 for more information.

Students in the Gifted and Talented programs at Fargo Public Schools' elementary schools are hosting the fifth-annual Games for Good Cardboard Arcade at Longfellow Elementary School on Thursday. All proceeds will be donated to Homeward Animal Shelter.

In groups or with a partner, students have created versions of their favorite arcade games out of cardboard and recycled materials. They learned about the engineering process, brainstormed ideas for a game that will capture the attention of guests, and will carry out their plan.

The school that collects the most tickets from guests playing their game will earn the right to host the arcade event next year. There is a suggested donation of \$1 for 10 tickets to play the games. Students set the ticket cost to play each game themselves.

Before they started building their arcade games, the students researched charities and wrote argumentative essays to convince their peers where the proceeds should go. They then gave presentations and voted, with Homeward Animal Shelter being the winner. Past Games for Good events have benefited Down Home, Feed the Children, and the Fargo Police Department K-9 Unit.

[END]