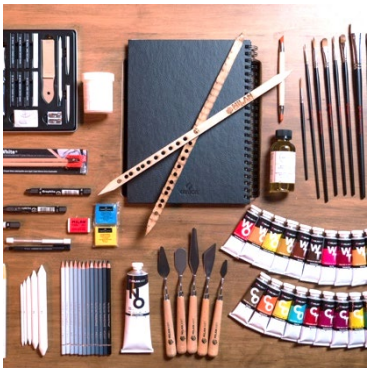
AP 2-D and Drawing Summer Assignments '26

Teacher: Ms. Susie Kim- skim@tusd.net (I am available by email if you need me)

Welcome and thank you for signing up for AP Art next year. This is a college-level art class, where you will create a lot, learn a lot, and revise a lot to create a collection of artworks to create a portfolio (think an art gallery). The work this summer will give you a head start on our work during the school year. As an AP Art student, you are asked to emphasize **research, experimentation, exploration, discovery, inventive thinking, and problem solving. Watch this video to understand what AP Art comprises:**



Your work this summer will be due at the beginning of the school year, August 4th. We will discuss these projects, sketches, written work, and ideas as a class. You will be graded on this just as you would if you were at school.

These are required assignments, to strengthen your skills. This will require approximately 5 hours a week. That's a whole day of work or just an hour a day for a week. **DO NOT TRY TO DO THIS ALL IN JULY. I'M SO SERIOUS**. Work a little everyday like it's your job. I suggest first thing in the morning before you get busy with other things!

TIME

This class is not easy like in Intro Art class or an "easy A". It will involve more time than you think is possible. You will get out of this class the more you put into it, and I, as your AP Art teacher, will put just as much in helping you be the best artist that you can be by the end of the year. If you expect to work for 5 hours in class on each piece, you will fail. Each piece should look like something found in a professional gallery. Little, quick, easy, did it last night are great in a sketchbook, but not in the AP Art world. You should be spending 10-15 hours on EVERY piece, layering, coloring, blending, highlighting, shading, and more. The AP judges are teachers and college professors. They KNOW how much time is invested in each piece. THEY CAN TELL.

The portfolio will focus on working and developing ONE theme deeply and thoroughly. This summer you will brainstorm topics for this but <u>you won't get started on making this art until this fall.</u>

This summer you spend most of your time practicing, researching, experimenting, and creating artworks of ALL items, objects, people, and environments.

June 2026

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
	1	2	3	4	5	6
7	8	9	10	11	12	13
14	15	16	17	18	19	20
21	22	23	24	25	26	27
28	29	30				

Complete Research 3 Artists/Art Movements (Pgs 1-3)

Complete Vision Board

Sketches Pgs 4-7

Sketchbook Tips:
- Draw ANYTHING
- Sample colors or practice shading/blending

July 2026

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
			1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	31	

Complete 1st Project

Sketches Pgs 8-11

Complete 2nd Project

Sketches Pgs 12-15

Complete 3rd Project

AUGUST 2026

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
						1
2 1st Day Monday	3 of school- 8/3	All Projects/ Sketchbooks due Tuesday	5	6	1st Class Presentation	8
9	10	11	12	13	14	15

Project Tips:
-Work in layers

-Add different brushstrokes or textures

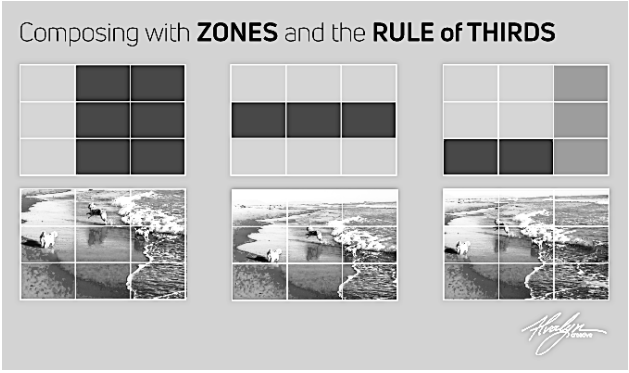
ALL OF YOUR WORK MUST BE COMPLETELY ORIGINAL AND NOT COPIED FROM OTHER ARTISTS OR PHOTOGRAPHS. YOU MAY WORK FROM YOUR OWN PHOTOGRAPHS or use multiple resources online. If you borrowed an idea, a style, a pose, or a color palette, cite and refer back to it by noting the artist or website/app it came from. If I haven't seen the piece before, one of the judges might have. THEY WON'T SCORE AT ALL IF THEY THINK YOU PLAGIARIZED!!!!

There are 3 parts that you are required to work on this summer: Making, Researching, and Sketching

Drawing and 2-D Requirements:

Unless specified, any material can be used in your drawings/paintings/photographs/collages/ etc

- Minimum size is 9 x 12- Maximum is 16 x 22
- Canvas should be on a board, not a stretched canvas.
- You should complete **3** finished pieces. More is better.
- DO NOT PUT YOUR NAME ON THE FRONT.
- Mixed media is great! Media means material: graphite, colored pencils, pastels, paint, paper, clay, make-up products, leftover, trash even.
- Usually a straight on view of your idea is boring. Think about looking up, looking down, looking through. Focal point should be off-center. Think of unique compositions/ layouts.
- Don't completely blend and smooth it all in though. Let us see some texture and brushstrokes.



PART ONE: RESEARCH and BRAINSTORMING

THERE are several categories here! Don't miss any assignments!



1. **Ideas:**
   - Go to https://artedworld.wordpress.com/enduring-ideas/ >>>>
     - Yes, you can use some of that list
   - Jot down 10 things that interest you:
     - I.e identity, culture, gender, food, games, collectibles, sports, hobbies, animals, etc.
   - Then, write down WHY you like them
   - Try mind-mapping/ brainstorming for your ideas about your interests.



<<<<< Use QR Code to help you generate ideas for drawing and painting.

   - A **Vision Board** about you and your interests could be very helpful.



2. In your sketchbook, list 10 or more theme ideas. This is just words.
   WRITE around your ideas. Use symbols and sketches to help visualize your ideas
3. THEN choose **3 themes that you are MOST interested in making art,** and take at least 15 photos over the summer for each that you could work from. (total of 45 photos)

2. Research:

1. Explore the work of 3 or more contemporary artists.
a. https://magazine.artland.com/30-popular-contemporary-artists-2/
2. Write information about each artist.
a. Website/ App
b. Describe the artist's work. Sketch it.
c. React to their work. Write a paragraph about what you love or hate or want to see more of or how you could use it in your own work.
d. You can include printed images/text in addition to your own writing and drawing.
e. Use as many pages as needed for each artist.

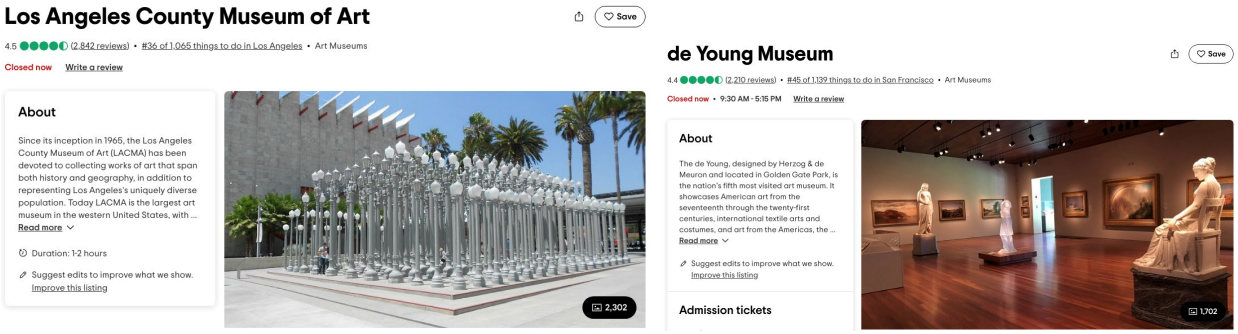
Gallery/Museum Research

IF you can- visit a REAL gallery or museum!

IF not- find one online. It can be a big famous one in a big city or a smaller local museum or gallery.

- Some museums are free on certain days so do your research!

Suggested museums: https://www.tripadvisor.com/Attractions-g28926-Activities-c49-t28-California.html



3. AP Research

Go to apcentral.collegeboard.com and get ahead of the class by understanding what "Sustained Investigation" means how to make art for it. We will discuss more about it during the fall at the beginning of the school year so researching ahead will get you a leg up.

Also look at Past Sample Portfolios and Scoring Information. These are from the old style of portfolio so they look a little different.

This page is a GOLD mine of great ideas. You can't COPY any of these works but you should use them as a starting point. Think about things like- "Oh, that person drew a bunch of peppers…what if I did a box of donuts!" "Oh, that person drew a silverware drawer…what if I drew my art supplies!" BE INSPIRED, DON'T COPY!

PART TWO: SKETCHBOOK WORK (15 pages)

YOUR ASSIGNMENT

This has two parts- Sketching and Taking pictures to work from.

Go to https://www.studentartguide.com/articles/art-sketchbook-ideas >>>>>>>>

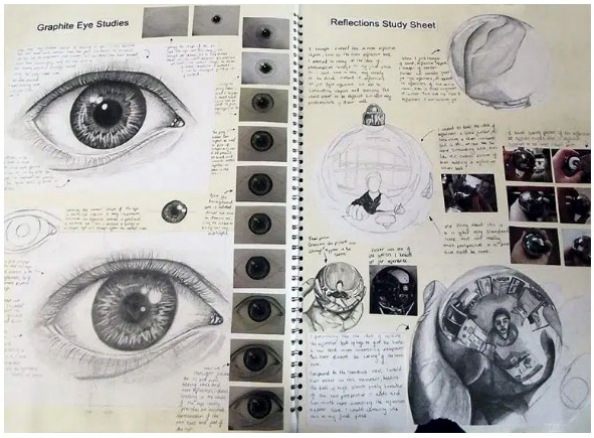
READ AND LOOK through this whole page. It has LOTS of fabulous information. Really, actually read it.



Practice at least 15 full pages of sketches, some complete, some sketchy, some writing. That's about 2 full pages per week!

Your sketchbook should be a living thing that you take care of, keep with you, and work with often. It is about developing ideas and keeping your brain always thinking about art. Your sketchbook should be at about 7x10, 8.5x11, or 9x12. Don't try to use a tiny one.

Draw MORE! Yes, in your sketchbook you may look at photographs to draw.



RULES:

1. Do not make perfect drawings. Make mistakes, make false starts, keep trying. DO NOT TEAR ANY PAGES OUT.
2. FILL THE PAGE! Go off the edges. No more dinky drawings in the center. Think about some of these as **complete** artwork.
3. **Date the page** but don't sign it.
4. Do not draw completely from photographs that aren't yours. For real, ever. Draw from real life a lot, all the time. Combine images and ideas. I shouldn't be able to google it.
5. No cutesy, precious, adorable work. This is college level. Make mistakes!
6. Sketch EVERYTHNG.
7. Practice coloring, layering, designing, etc
8. The goal is MORE.
9. Expect to spend 20 minutes to an hour on each drawing.
10. You may include writing. Write down ideas or notes on what you like/ dislike/ changes, etc.

- You can pick from these lists or use it as a starting point. Seriously look at https://www.studentartguide.com/articles/art-sketchbook-ideas

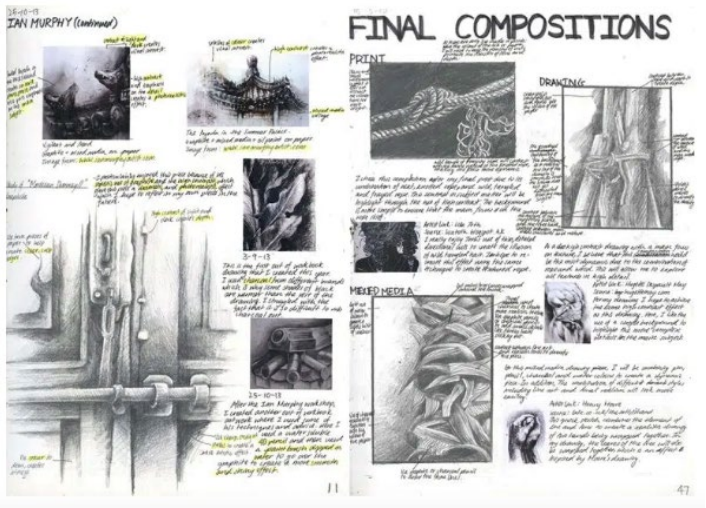
Photography File- Start taking pictures to work from. YOU CANNOT USE PLAGIARIZED PHOTOS!

Check these out
http://www.studentartguide.com/articles/photography-sketchbook-ideas

Take more pictures than you think you need. It doesn't take much extra time, take more pictures.

You should take photos of at least 3 different topics or more from your brainstorm. Take as many photographs as you like, but minimum of 45 photos!

- Writing- have a conversation with yourself, write poetry, talk about your art, discuss things you'd like to try, write about master or contemporary artists that inspire you or that you hate, etc



Sketchbook Ideas:

- Look up words you don't know and illustrate them
- Fabric with pattern
- Insects
- Draw on top of an old drawing
- Plugged in
- Extreme light source
- Glass bottles
- Laundry day
- What was for dinner
- Liquid
- Bottles, containers, and boxes
- Plants- potted, real, fake, in the garden
- Farmers Market- we have one in Tracy!
- Veggies or fruit
- Faith and religion
- Small objects in repetition
- Habits
- My chair
- Yesterday
- Use the wrong color
- OOPS! Make it work.
- A weird material to draw on
- Refuge
- So close it looks abstract
- At the end
- Look up there!
- Comfort food
- Get organized
- What a mess!
- First thing in the morning
- A good start
- A guest is coming
- Outside in the summer
- Barbeque
- Lonely
- Draw with thick and thin lines
- Home is where…
- An unusual perspective
- Favorite food in a wrapper
- In your drawer/closet/car
- Eww! That's gross!
- Draw with one continuous line
- In a dream…
- Jewelry
- Fences and gates
- Breakfast
- All kinds of food really
- At the park
- Lots of layers
- Doing chores
- Draw on a textured surface
- Your yard
- Airplanes- yes, go to the museum
- A family member
- A friend
- Still life of 3 reflective objects
- An unusual interior
- Bicycles or tricycles
- Architecture
- Building that describes your neighborhood, town
- Restaurant
- Light fixtures
- Pottery pieces
- Statues
- Cars
- Interesting lighting and shadows
- Plants
- Focus/ "Locked in"
- Playing
- Abstract art
- No Black or White

PART THREE: ART THEME and ART PROJECT (x 3)

Review your lists of 10 ideas/interests. Choose three that you're interested in creating an art project. First draw some sketch ideas or practices, and then transfer that idea or sketch onto a larger 9 x 12 paper or canvas and create your projects. If you still can't think of ideas, review below for some ideas:



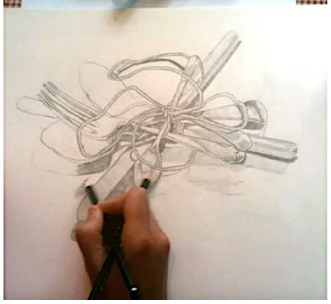
Observation Type Pieces:

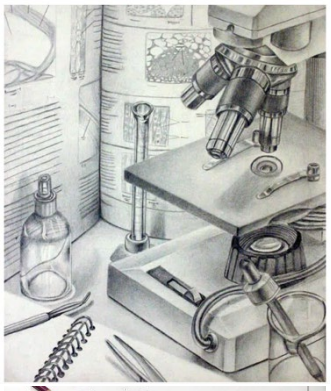
1. http://www.studentartguide.com/articles/still-life-drawing-ideas just work from this list. It's awesome.
2. Buildings- pick an unusual angle- looking up a staircase, through a window, up at a skylight, down through a window at a courtyard.
3. A building or site specific to your neighborhood or city

4. A detailed, up-close drawing of a mechanical tool or object. Work on shading, highlights. Crop it in an interesting way. Bicycles, lawnmowers, toolboxes, saws, motors, are great.
5. Draw some shoes from an interesting angle or perspective. Pose them. Include hands for interest maybe!
6. Create a still life that describes you. Focus on using repetition to show rhythm.
7. Create an interesting composition that uses a doorway as your subject. What does the door handle and door look like? What is an interesting angle? Consider the interior and exterior space. DON'T BE BORING! Find an interesting door or imagine one.
8. Create an artwork that focuses on an accessory that someone is wearing or carrying. Think about color scheme conveying mood. Think about an interesting angle.
9. Create a self-portrait, portrait, still-life, or landscape using a very specific color scheme.
10. Draw reflective objects in a still life. Think about what would be reflected.
11. Create a drawing of your worldly treasures coming to life…or in a regular still life.
12. Create a drawing of your hands in interesting poses. Think about composition and media.
13. Set up a fairly simple still life- eggs, blankets, crumpled paper, tin cans, glass jars are all great. Use a dramatic light source- a window or desk lamp. Fill the PAGE!! Try a monochromatic still life.
14. Do a landscape drawing on location.
15. Draw an object submerged in water. This could be fantasy too but think about it realistically. Consider the distortion.
16. A figure drawing of a person in motion- dancing, running, walking, jumping, etc
17. Draw the inside of something.
18. Draw on location- a café (Starbucks), restaurant, mall, bookstore











Imagination and Fantasy

19. Select a song that has interesting lyrics. Look through magazines for LOTS of images and create a collage. You could even paint or draw on that collage to add more interest.
20. A memory from your childhood.
21. Illustrate a song. Don't use words or lyrics in the piece.



22. Focus on a social issue. Without words, and don't work from others photographs, show us something about that issue that would make us change our minds or get involved.
23. "Melt" something together, or blend two items together.
24. Create a new character or animal

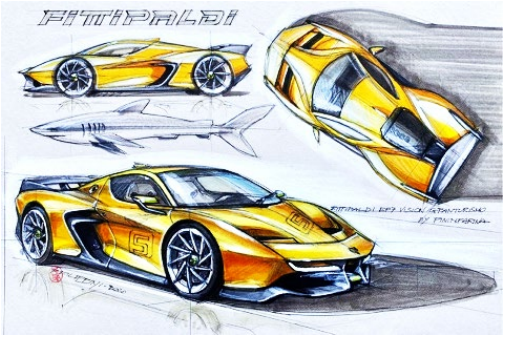


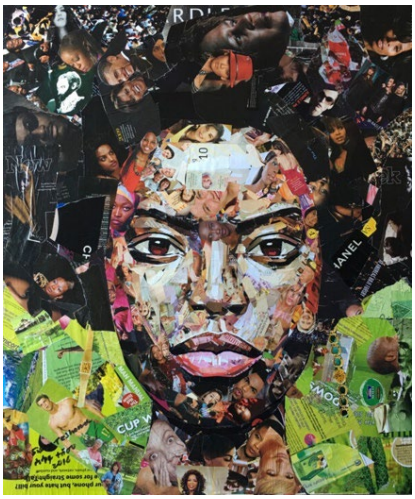
25. Express emotions of a scene. Use colors to show the mood.
26. Imagine an environment never seen before
27. Create a comfortable object, a “safe space”.



Assignment Checklist:

- **List 10 or more theme ideas or interests**
- Create a Vision Board
- **Choose three themes** and take at least 15 photos for each theme. (total of 45)
- **Research** the work of 3 or more contemporary artists and **write information** about each artist, and **draw 2-4 samples** of their artworks in your sketchbooks as sketching practices.
- **15 full pages of sketches** that are just drawing practices or ideas for projects
- **Complete 3 projects** from list or ideas above
- **Choose 3 themes**- sketch 3 ideas each for an art project.
- **Go to AP College Board and Review the Portfolio**:
- https://apstudents.collegeboard.org/art-design-program





NOTE- As a sketch and practice, copyrighted or trademarked art are okay. However for your art projects, try to keep to original art rather than copying others’ works.