Upper St. Clair High School Summer Assignment	
Course:AP 2D ART	
Assignment Title:	SUMMER ASSIGNMENT
Due Date:	FIRST WEEK OF SCHOOL
Purpose of the assignment:	✔ Review foundational material, concepts, or skills ✔ Build interest ✔ Provide a diagnostic measuring tool to help guide student differentiation & instruction ✔ Establish a supportive class culture & environment ✔ Expose students to required material, concepts, skills, and/or texts that will be referenced throughout the academic year
Resources needed to complete assignment:	☐ Textbook assigned by school ☐ Book(s) supplied by student ✔ Packet provided by teacher (please visit the Interactive Program of Studies) ✔ Other supplies: _____
Estimated time for Completion:	Students may average an estimated 15 hours to complete the assignment, but we encourage students to spend time on this assignment over several weeks.
Impact on Semester 1 Grade	Graded: ✔ Yes ☐ No Teacher Note:

AP 2D ART SUMMER ASSIGNMENT

FAMILIARIZE YOURSELF WITH THE COURSE REQUIREMENTS: There are two portfolio options for you to select from: 2D ART AND DESIGN and DRAWING. These portfolios are "the exam". You will need 15 Sustained Investigations and 5 Selected Works. It is a fast paced class and you will need to be able to turn in two Sustained Investigations per month as well as maintain a sketchbook.
Please read over the descriptions as to what each portfolio entails. You will choose one portfolio to register for, so it is important that you know the difference between them.
Look at the portfolios submitted by individual students HERE and HERE.

Get a sketchbook from me on move up day or buy one of your own. Do the following assignments and have them ready for class on day one. What is the difference between a sketch and a drawing? Look here. Remember that sketches do not have to be full blown finished works of art that take hours, but they should show some effort and time.

1. Watch the videos on ELEMENTS OF ART and PRINCIPLES OF COMPOSITION here. Take notes on the vocabulary; these words will be used in class critiques and in the required write ups for each work.

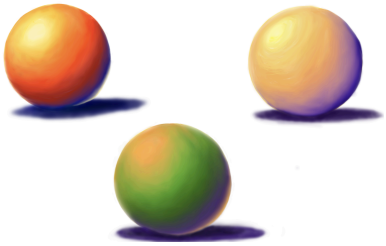
2. Create four sketches that highlight four of the elements/principles from the videos above. For example, if you chose the element of **line,** you could do a black and white sketch like the Durer example they used in the video.

3. Watch this video on one-point perspective and do a sketch that shows you understand how it works. Here's a fun interactive tool that can help you understand it better. Too easy? Try two or three point perspective.

4. Watch this video on atmospheric perspective. Do a sketch that shows you understand how this concept works.

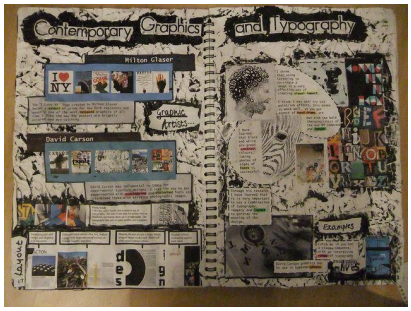
5. Draw from DIRECT OBSERVATION. This is where you learn to draw what you actually see rather than what you *think* you see, which helps in overcoming preconceived notions of objects. Start with simple, stationary objects like fruit, plants, or household items, or draw from life to capture, such as people or landscapes. Look at the object more than your paper, analyzing its structural shapes. Sketch lightly to map out proportions, using vertical or horizontal lines to check alignments. Do not use photos!

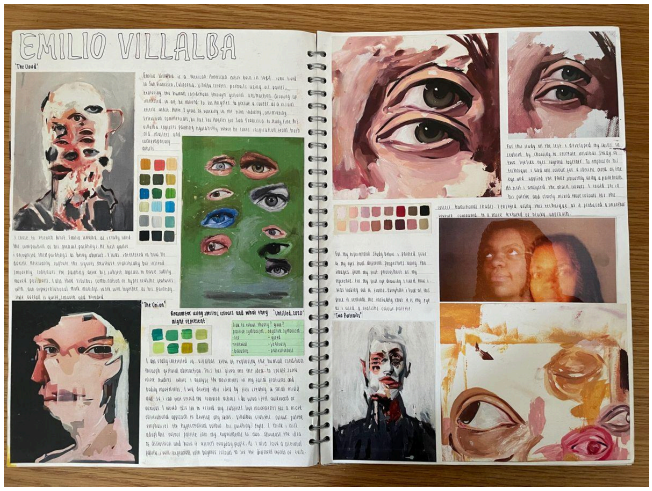
6. Watch this video on color theory and take notes.
   Draw one small, simple thumbnail sketch and repeat it in ten boxes. In each box, use a different color theory (monochromatic, primary, secondary, complementary, split-complementary, triad, tetrad, analogous, black/white/gray, one of your own choice). Below are some ways to do this.

7. Who are your favorite artists? What is your favorite art style? Create a two page detailed sketchbook spread that visually represents the art/artist/style that you like. Use the vocabulary you learned above to describe their style, subject matter, color palette, etc. I don't want a Wikipedia bio page, I want you to explain what you like about the art in your own words. You should also do a study of their work and recreate a portion of their work.







More examples HERE!