



Marking Period 1 (MPI)	Music Technology Curriculum Pacing Guide – Level II
<p>MP 1</p> <p>Standards for Music Technology Elective</p>	<ul style="list-style-type: none"> • 1.5.HS.MU.Cr1a Generate and refine musical ideas using digital tools, sound design techniques, and creative planning. • 1.5.HS.MU.Cr2a Organize and develop musical ideas into structured compositions using digital audio workstations, MIDI sequencing, and audio recording. • 1.5.HS.MU.Cr3a Refine and complete musical works through editing, revision, and application of intermediate production techniques. • 1.5.HS.MU.Pr4a Produce and present music using digital tools with technical accuracy, expressive intent, and stylistic awareness. • 1.5.HS.MU.Re7a Analyze, evaluate, and describe music technology projects using appropriate music production and audio vocabulary. • 1.5.HS.MU.Cn10a Relate music technology skills to contemporary music styles, media production, and career pathways in audio and music technology.
<p>MP 1</p> <p>Topics</p>	<p>Review DAW functions</p> <p>Advanced MIDI sequencing</p> <p>Loop manipulation and sampling basics</p> <p>Digital recording using virtual instruments</p> <p>Track layering and arranging</p> <p>Mixing: balance, panning, EQ</p> <p>Effects processing (compression, filters)</p> <p>Genre study and sound design choices</p> <p>Intermediate multitrack project</p> <p>Project presentation</p>
<p>MP 1</p> <p>Skills- Concepts</p>	<p>• Digital Recording, Editing & MIDI Technique (MU.Pr5.1.HSI, MU.Cr3.1.HSI, MU.Cr2.1.HSI): Students record audio, edit multitrack sessions, and sequence MIDI parts to construct complete digital compositions.</p>

	<ul style="list-style-type: none"> • Composition, Sampling & Layered Sound Design (MU.Cr1.1.HSI, MU.Cr2.1.HSI): Students build musical works using loops, samples, layering techniques, and digital arranging strategies. • Audio Processing & Technology Fluency (MU.Pr5.1.HSI): Students apply effects processing, EQ, compression, and virtual instruments to shape high-quality sound production. • Genre Understanding, Listening & Reflective Musicianship (MU.Cn11.1.HSI, MU.Re7.1.HSI, MU.Re9.1.HSI): Students study contemporary genres, analyze sound choices, evaluate creative work, and reflect on musical intent and production outcomes.
<p>MP 1</p> <p>Core Materials</p>	<ul style="list-style-type: none"> • Computer or Chromebook • DAW (Soundtrap, BandLab, GarageBand, etc.) • Headphones • MIDI keyboard (recommended) • Microphone or USB interface • Internet access



Marking Period 2 (MPIO)	Music Technology Curriculum Pacing Guide – Level II
<p>MP 2</p> <p>Standards for Music Technology Elective</p>	<ul style="list-style-type: none"> • 1.5.HS.MU.Cr1a Generate and refine musical ideas using digital tools, sound design techniques, and creative planning. • 1.5.HS.MU.Cr2a Organize and develop musical ideas into structured compositions using digital audio workstations, MIDI sequencing, and audio recording. • 1.5.HS.MU.Cr3a Refine and complete musical works through editing, revision, and application of intermediate production techniques. • 1.5.HS.MU.Pr4a Produce and present music using digital tools with technical accuracy, expressive intent, and stylistic awareness. • 1.5.HS.MU.Re7a Analyze, evaluate, and describe music technology projects using appropriate music production and audio vocabulary. • 1.5.HS.MU.Cn10a Relate music technology skills to contemporary music styles, media production, and career pathways in audio and music technology.
<p>MP 2</p> <p>Topics</p>	<p>Review digital audio workstation workflow, signal flow, file management, and expectations for intermediate-level projects.</p> <p>Develop musical ideas through advanced MIDI sequencing, chord progressions, and melodic layering.</p> <p>Explore arrangement techniques including song form, texture, density, and contrast.</p> <p>Record audio using microphones and audio interfaces, focusing on clean signal capture and proper gain staging.</p> <p>Edit audio and MIDI tracks using advanced trimming, timing correction, comping, and automation basics.</p> <p>Apply intermediate mixing concepts including gain staging, EQ shaping, panning, and spatial awareness.</p> <p>Introduce dynamics processing concepts such as compression awareness and dynamic control.</p> <p>Refine compositions through revision, peer critique, and focused listening.</p> <p>Export and present intermediate-level digital music projects demonstrating technical and creative growth.</p> <p>Reflect on production process, skill development, and readiness for Music Technology Level III.</p>
<p>MP 2</p> <p>Skills- Concepts</p>	<ul style="list-style-type: none"> • MIDI Sequencing, Arrangement & Digital Composition: Students develop intermediate sequencing skills, layered sound design, musical structure, and creative arrangement techniques within a DAW.

	<ul style="list-style-type: none"> • Recording, Editing & Workflow Mastery: Students apply audio recording, signal flow awareness, advanced DAW organization, editing techniques, and automation to refine digital projects efficiently. • Mixing Fundamentals & Sonic Balance: Students explore EQ, dynamics, balance, and foundational mixing concepts to improve clarity and professional sound quality. • Critical Listening, Project Management & Career Awareness: Students engage in peer critique, revise intentionally, manage digital files responsibly, use technical vocabulary, and explore music technology careers and real-world applications.
<p>MP 2</p> <p>Core Materials</p>	<ul style="list-style-type: none"> • Computers or tablets with digital audio workstation software • Audio interfaces and microphones • MIDI controllers or virtual instruments • Headphones and studio monitors as available • Sample libraries and sound design tools • Teacher demonstrations and guided tutorials • Peer critique and reflection tools



Marking Period 3 (MPIII)	Music Technology Curriculum Pacing Guide – Level II
<p>MP 3</p> <p>Standards for Music Technology Elective</p>	<ul style="list-style-type: none"> • 1.5.HS.MU.Cr1a Generate and refine musical ideas using digital tools, sound design techniques, and creative planning. • 1.5.HS.MU.Cr2a Organize and develop musical ideas into structured compositions using digital audio workstations, MIDI sequencing, and audio recording. • 1.5.HS.MU.Cr3a Refine and complete musical works through editing, revision, and application of intermediate production techniques. • 1.5.HS.MU.Pr4a Produce and present music using digital tools with technical accuracy, expressive intent, and stylistic awareness. • 1.5.HS.MU.Re7a Analyze, evaluate, and describe music technology projects using appropriate music production and audio vocabulary. • 1.5.HS.MU.Cn10a Relate music technology skills to contemporary music styles, media production, and career pathways in audio and music technology.
<p>MP 3</p> <p>Topics</p>	<p>Review intermediate production skills, project expectations, workflow efficiency, and critical listening strategies.</p> <p>Develop advanced MIDI sequencing techniques including articulation, velocity shaping, and expressive automation.</p> <p>Refine arrangement through layering, texture control, contrast, and dynamic pacing.</p> <p>Edit audio tracks using comping, noise reduction awareness, timing correction, and detailed waveform editing.</p> <p>Apply advanced mixing concepts including EQ shaping, gain staging, panning depth, and frequency balance.</p> <p>Introduce dynamics processing concepts such as compression, limiting awareness, and dynamic range control.</p> <p>Apply spatial effects including reverb and delay to create depth, clarity, and stylistic cohesion.</p> <p>Revise projects based on teacher and peer critique with attention to balance, clarity, and polish.</p> <p>Export and present refined digital music projects demonstrating technical proficiency and creative intent.</p> <p>Reflect on production growth, mixing skills, creative decision-making, and readiness for Music Technology Level III.</p>

<p>MP 3</p> <p>Skills- Concepts</p>	<p>Digital Production, MIDI Sequencing & Editing: Students develop advanced MIDI sequencing and expressive control while editing audio waveforms and managing digital production workflows.</p> <p>Arrangement, Form & Sound Design: Students refine musical arrangements by shaping texture, exploring sound design techniques, and organizing ideas within clear musical form.</p> <p>Mixing, Dynamics & Sonic Balance: Students apply intermediate-to-advanced mixing techniques while controlling dynamics, spatial effects, balance, and clarity in digital productions.</p> <p>Critical Listening, Workflow & Professional Practice: Students strengthen critical listening and project revision skills while using efficient file management, technical vocabulary, and peer critique to prepare for real-world music technology applications.</p>
<p>MP 3</p> <p>Core Materials</p>	<ul style="list-style-type: none"> • Computers or tablets with digital audio workstation software • Audio interfaces and microphones • MIDI controllers or virtual instruments • Headphones and studio monitors as available • Sample libraries and sound design tools • Teacher demonstrations and guided tutorials • Peer critique and reflection protocols



Marking Period 4 (MPIV)	Music Technology Curriculum Pacing Guide – Level II
<p>MP 4</p> <p>Standards for Music Technology Elective</p>	<ul style="list-style-type: none"> • 1.5.HS.MU.Cr1a Generate and refine musical ideas using digital tools, sound design techniques, and creative planning • 1.5.HS.MU.Cr2a Organize and develop musical ideas into structured compositions using digital audio workstations, MIDI sequencing, and audio recording. • 1.5.HS.MU.Cr3a Refine and complete musical works through editing, revision, and application of intermediate production techniques. • 1.5.HS.MU.Pr4a Produce and present music using digital tools with technical accuracy, expressive intent, and stylistic awareness. • 1.5.HS.MU.Re7a Analyze, evaluate, and describe music technology projects using appropriate music production and audio vocabulary. • 1.5.HS.MU.Cn10a Relate music technology skills to contemporary music styles, media production, and career pathways in audio and music technology.
<p>MP 4</p> <p>Topics</p>	<p>Review expectations for the culminating project, assessment criteria, workflow standards, and professional file management.</p> <p>Plan and outline a final digital music project including genre, structure, instrumentation, and production goals.</p> <p>Develop core musical content using advanced MIDI sequencing, audio tracks, and layered arrangement techniques.</p> <p>Record and edit audio with attention to signal quality, timing accuracy, and expressive consistency.</p> <p>Refine arrangement, transitions, and structure to improve musical flow and impact.</p> <p>Apply advanced mixing techniques including EQ shaping, gain staging, panning depth, and dynamic balance.</p> <p>Apply dynamics processing and spatial effects such as compression, reverb, and delay for clarity and cohesion.</p> <p>Revise projects based on teacher and peer critique with attention to polish, balance, and stylistic intent.</p> <p>Export and present final digital music projects in a listening session, showcase, or portfolio format.</p> <p>Reflect on creative growth, technical development, production challenges, and readiness for Music Technology Level III.</p>
<p>MP 4</p> <p>Skills- Concepts</p>	<p>Digital Production Workflow, MIDI & Audio Integration:</p> <p>Students complete culminating digital compositions while applying advanced MIDI sequencing and audio integration within a professional production workflow.</p>

	<p>Editing, Arrangement & Sound Shaping: Students refine projects through detailed editing, arrangement development, and sound design decisions that support stylistic control and musical structure.</p> <p>Mixing, Dynamics & Spatial Processing: Students apply intermediate-to-advanced mixing techniques while shaping balance, dynamics, and spatial processing to achieve clarity and professional sound quality.</p> <p>Presentation, Reflection & Music Technology Pathways: Students present projects using professional file management and portfolio practices while engaging in critique, reflective goal setting, and preparation for advanced music technology study.</p>
<p>MP 4</p> <p>Core Materials</p>	<ul style="list-style-type: none"> • Computers or tablets with digital audio workstation software • Audio interfaces and microphones • MIDI controllers or virtual instruments • Headphones and studio monitors as available • Sample libraries and sound design tools • Teacher demonstrations and guided tutorials • Peer critique and reflection tools