

Course Title:	6th Grade Exploratory Art
Grade(s):	6th Grade

Course Description
Students primarily learn basic drawing and compositional techniques, along with the Elements of Art and Principles of Design, to build a foundation for later art courses. Using the Renaissance as a background, students predominantly master the use of one point perspective to develop the illusion of realistic forms. Classes meet every other day for a quarter.
Approved Curricular Materials/Textbook(s)

Unit Title	Unit Description (Include Unit Objectives)	Unit Pacing
Unit 1: One Point Perspective	The increase of experimentation with perspective in art during the Renaissance broadly acts as an introduction for students to the concept of the illusion of space in two dimensional works. Students learn to create form from basic shapes by identifying a vanishing point on a horizon line before applying the technique to develop more complex objects within a composition. Main objectives: • Create parallel and perpendicular lines with a ruler to create forms from basic shapes by identifying a vanishing point on a horizon line • Learn about MC Escher and deeper students' understanding of space and the relationship between two and three dimensions • Fully developed drawing using one point perspective to create objects	Approx. 4 weeks
Unit 2: Op Art	In this unit, students broaden their understanding of how perspective is used to create illusions in art and transition them into a more imaginative mode of thinking. Main objectives: • Learn about Bridget Riley and the Op Art Movement	Approx. 1 week

	• Use a ruler to derive specific measurements and create straight lines to develop a spiral illusion	
Unit 3: Surrealism	In this unit, students expand their creative thinking by exploring the six main surrealistic devices. Main objectives: • Learn about Surrealism and its six characteristics through Salvador Dalí and René Magritte • Create a composition that combines multiple characteristics of Surrealism and develop a collage from it	Approx. 3 weeks