

Grade 2: Analyze Influences/Relationships & Human Growth and Development

Stage 1 Desired Results		
ESTABLISHED GOALS: <u>Competencies:</u> - Students will demonstrate the ability to apply knowledge and practice health behaviors and recognize health risks in order to promote a healthy lifestyle. - Students will demonstrate the ability to analyze the various influences on health behaviors in order to promote a healthy lifestyle. <u>Content Standards:</u> - SHAPE 1. Use functional health information to support health and well-being of self and others. - SHAPE 2. Analyze influences that affect health and well-being of self and others. - SHAPE 7. Demonstrate practices and behaviors to support health and well-being of self and others.	Transfer	
	Students will be able to independently use their learning to make informed decisions in order to lead a healthy lifestyle.	
	Meaning	
	ENDURING UNDERSTANDINGS Students will understand that... - a person's growth and development is impacted by a variety of factors such as one's family, school, community, and media. - everyone grows and develops into unique people with different interests and abilities.	ESSENTIAL QUESTIONS What things help or hurt your health?
	Acquisition	
Content Area Literacy Standards	Students will know... - that everyone grows differently in their appearance, interests, and abilities. - that each person will be unique due to a variety of factors in their life and deserves to be treated respectfully. - that the body's growth and development happens at unique times for everyone. - that everyone has the right to pursue their personal interests and hobbies regardless of their gender. - that family members have special roles and traits that come from culture and society norms. <u>vocabulary:</u> development, hobbies, media forms	Students will be skilled at... - determining healthy and unhealthy family routines/behaviors at home that affect their health. - practicing school routines/behaviors that promote their health and personal differences. - describing how technology, tv shows, movies, or songs can impact their health (i.e., a pop song a student learns the dance to encourages personal expression through dance and physical activity OR video games).
	21st Century Skills analyze media	

<i>not applicable</i>	• <i>apply technology effectively</i> • <i>use and manage information</i> • <i>use systems thinking</i> • <i>make judgments and decisions</i>
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Stage 2 - Evidence	
<i>Evaluative Criteria</i>	<i>Assessment Evidence</i>
	PERFORMANCE TASK(S):
	OTHER EVIDENCE:

Stage 3 – Learning Plan	
Summary of Key Learning Events and Instruction	
<i>Language Arts Integration</i>	<i>Mathematics Integration</i>
<i>Technology Integration</i>	<i>District Materials</i>