

The background features decorative elements in the corners: top-left has yellow, pink, and blue swirls; bottom-left has a green hand-like shape and blue swirls; bottom-right has a green figure, yellow swirl, and pink shape; top-right has a black swirl.

March Character Trait

Creativity

What Is Creativity?

Creativity means using your imagination to think of new ideas or different ways to do things.

Creativity helps us learn, solve problems, and express who we are.

Everyone Can Be Creative

You don't have to be an artist to be creative!

Creativity can look like:

- Building something new.
- Asking interesting questions.
- Trying a new idea (even if you aren't sure if it will work!).
- Solving a problem in a different way ("What else can I try?").



Write stories

Share ideas

**You use
creativity at
Villa when
you...**

**Solve math
problems**

**Work in
groups**



Creativity doesn't care about being perfect!

Creative people make mistakes—and that's okay. Mistakes help our brains grow and learn.

Examples of Creativity at Villa

A student listens to their partner's idea and combines it with their own.



A student rewrites a story after feedback to make it better.

A group figures out a fair way to take turns during a game.

Not everyone wanted to play the same game, so they created stations and rotated activities.

Math felt hard, so they drew pictures or used blocks to understand the problem.

Students reused boxes and bottles to build art instead of throwing them away.

Someone suggested a new classroom job that helped everyone stay organized.

How Can You Grow Your Creativity?

**Asking
questions**

**Reading
books**

**Trying
again**

**Playing
and
imagining**



HAWK

Have Respect

Listening when others share ideas.

Being kind when someone's idea is different from yours.

Taking turns and sharing materials.

Creating a game so no one is left out at recess.

Finding a kind way to cheer up a classmate.

Thinking of a solution when a friend is struggling.



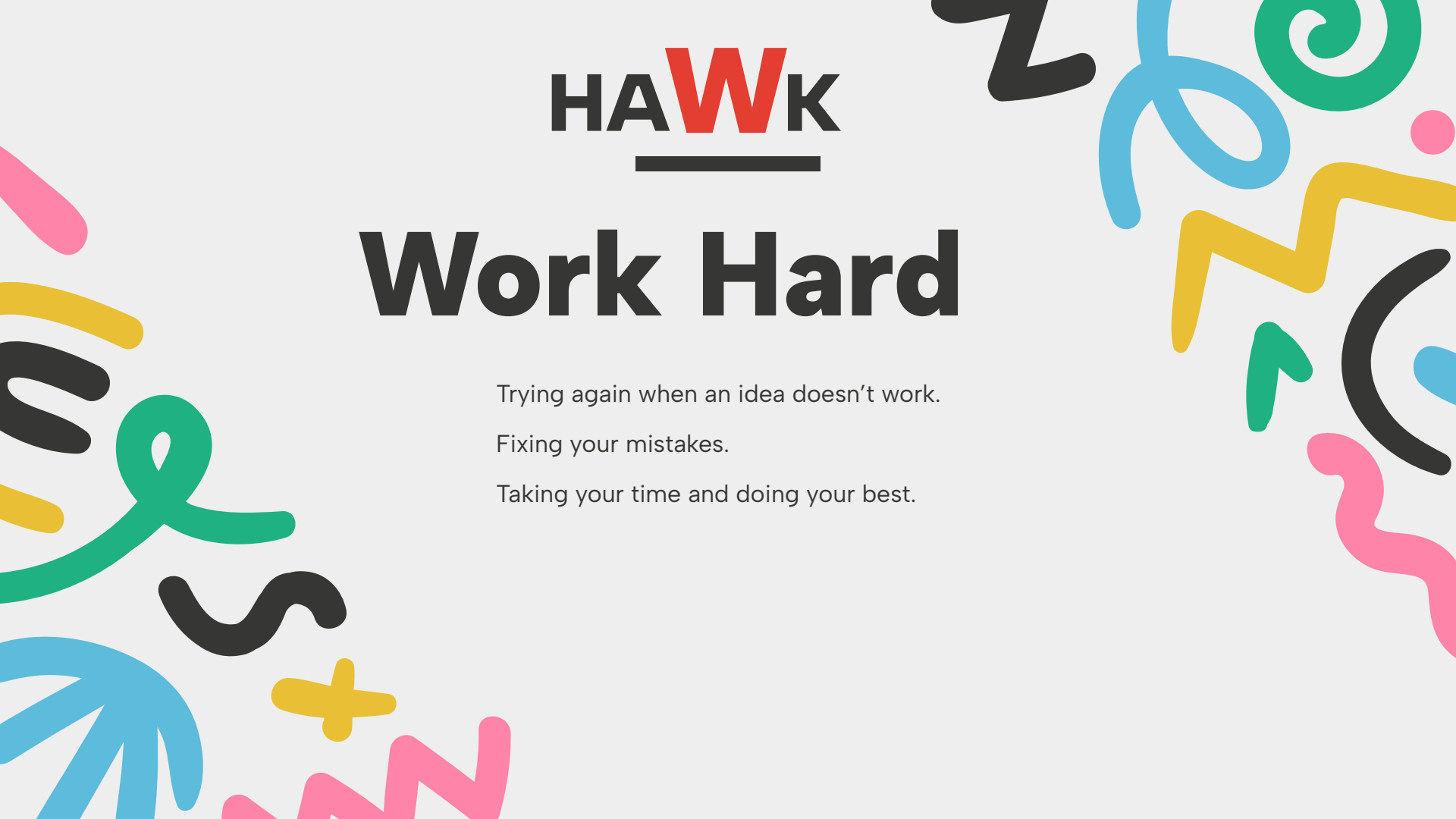
Are Responsible

Using classroom materials carefully.

Making good choices even when trying something new.

Following expectations.

Making smart choices.

The background is a light gray color, decorated with various colorful, hand-drawn style abstract shapes. These include swirls, zig-zags, loops, and lines in shades of blue, green, yellow, pink, and black. Some shapes resemble stylized letters or symbols, like a large 'Z' or a plus sign.

HAWK

Work Hard

Trying again when an idea doesn't work.

Fixing your mistakes.

Taking your time and doing your best.

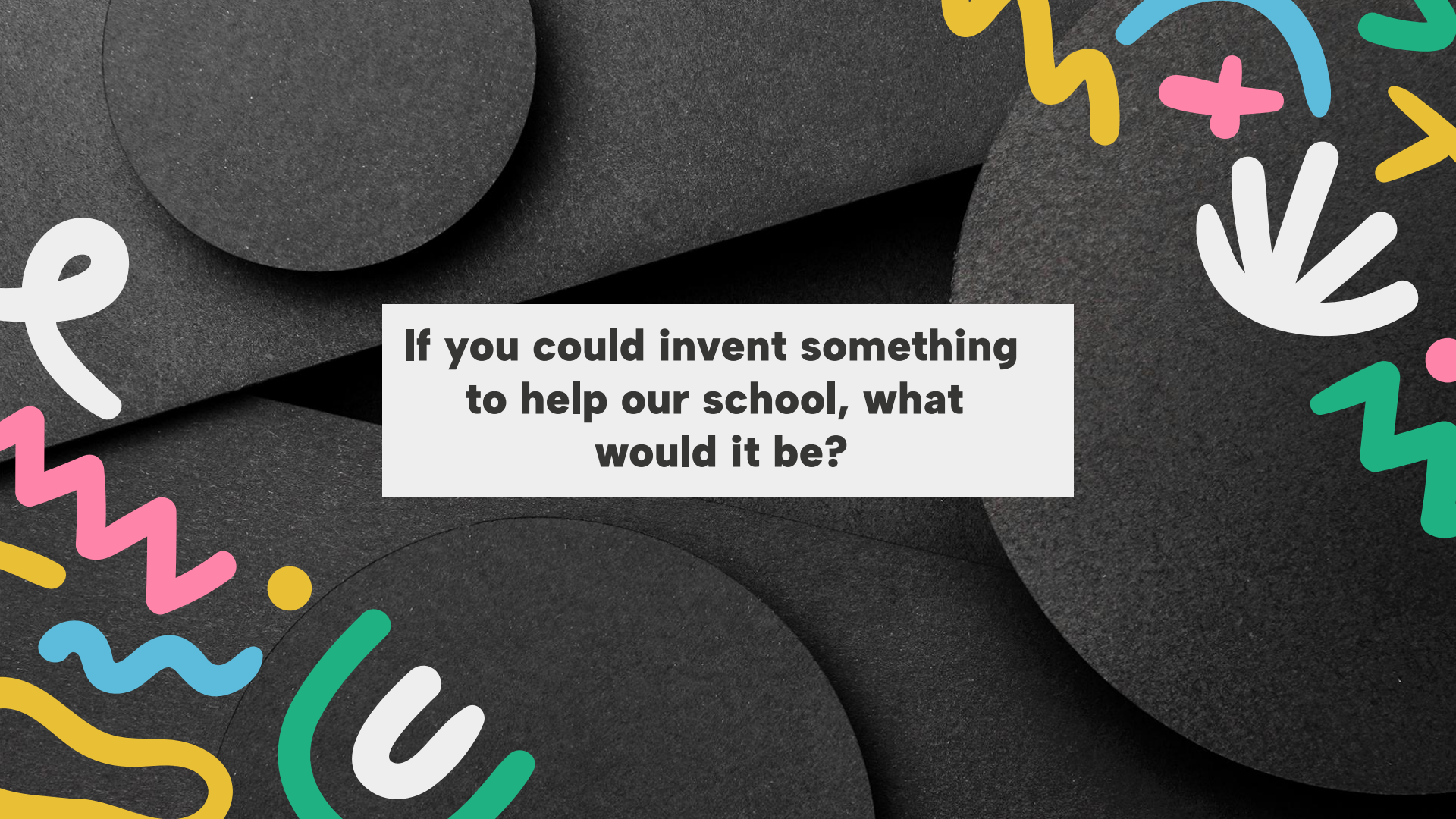


Keep it Safe

Using materials the right way.

Following rules during recess games.

Choosing safe solutions to problems.



**If you could invent something
to help our school, what
would it be?**