

# Keeper Of The Lost Cities

## Summary

Sophie Foster - a girl who has been hated and bullied all her life - was a telepath, a person with the ability to read minds. But everything changes the day she meets Fitz a boy who can also read minds. As quick as a flash, he shows her a completely new world. A world where she belongs. Unfortunately, it does not last long. Secrets have been planted in her brain and dangerous enemies would kill for them. Can she discover all of the secrets to why she is so powerful before the killers have got her for good.

## About the characters

- Sophie Foster** - a headstrong, powerful character keeping you constantly on the edge of your seat with every decision she makes.
- Fitz Vacker** - a logical, hardworking person that you can't help but laugh at sometimes.
- Biana Vacker** - At first a bully to Sophie but that changes overnight for no reason. Suspicious or not?
- Dex Dizzee** - Sophie's first ever friend, Dex is kind and smart but is openly jealous and rude to the Vackers.
- Keefe Sencen** - The funny, can never stop teasing type but when the cracks show it makes a very interesting read.

## Settings










- Forbidden Cities** - which is practically human world.
- Luminaria** - Where the world comes together.
- Atlantis** - the underwater city.
- Etrenalis** - the royal city.
- Everglon** - where Fitz and Biana live.
- Havenfield** - where Sophie might live.

## My opinion

I really enjoyed this book. It is definitely one of my favourite books that I would recommend to anyone looking for a thrilling adventure tat book. With twists and turns and unexpected betrayal. you will always be itching to find out more. Also on the plus side, 12 books have come out and that means you don't have to wait for a long time to find out what happens next. Honestly, Shannon messenger has a talent for making you feel like you are right there with the characters. It's an adventure of a life time.

## Abilities and Skills

Elves all manifest certain abilities at a certain age and those that don't are talentless. Also every single elf have skills such as levitation, Breathing control, Night vision, body temperature control and channeling. Some abilities are listed below, with their symbols.

-  **Pyrokinetic** - controlling fire
-  **Hydrokinetic** - controlling water
-  **Mesmer** - control people to do what you want
-  **Empath** - know what people are feeling
-  **Telepath** - read minds
-  **Polyglot** - can speak any language
-  **Shade** - control shadow
-  **Tecnopath** - invents gadget
-  **Insjictor** - make people feel pain