

**Madison County Schools
Waco Elementary
RTI Plan 2025-2026
Behavior Tier 1**

ANCHORS

- C-** Cooperate with Others
- A-** Always be Safe
- R-** Respect Others & Yourself
- D-** Do your Best
- S-** Show Responsibility



COMMON AREA EXPECTATIONS:

CHAMPS Matrix for hallways, restroom, cafeteria, playground, dismissal, assemblies, bus and emergency procedures is included in the appendices of this document. All common areas will have posters placed in each area and the expectations will be reviewed on a daily basis with students, emphasizing positive verbal feedback when students are following expectations.

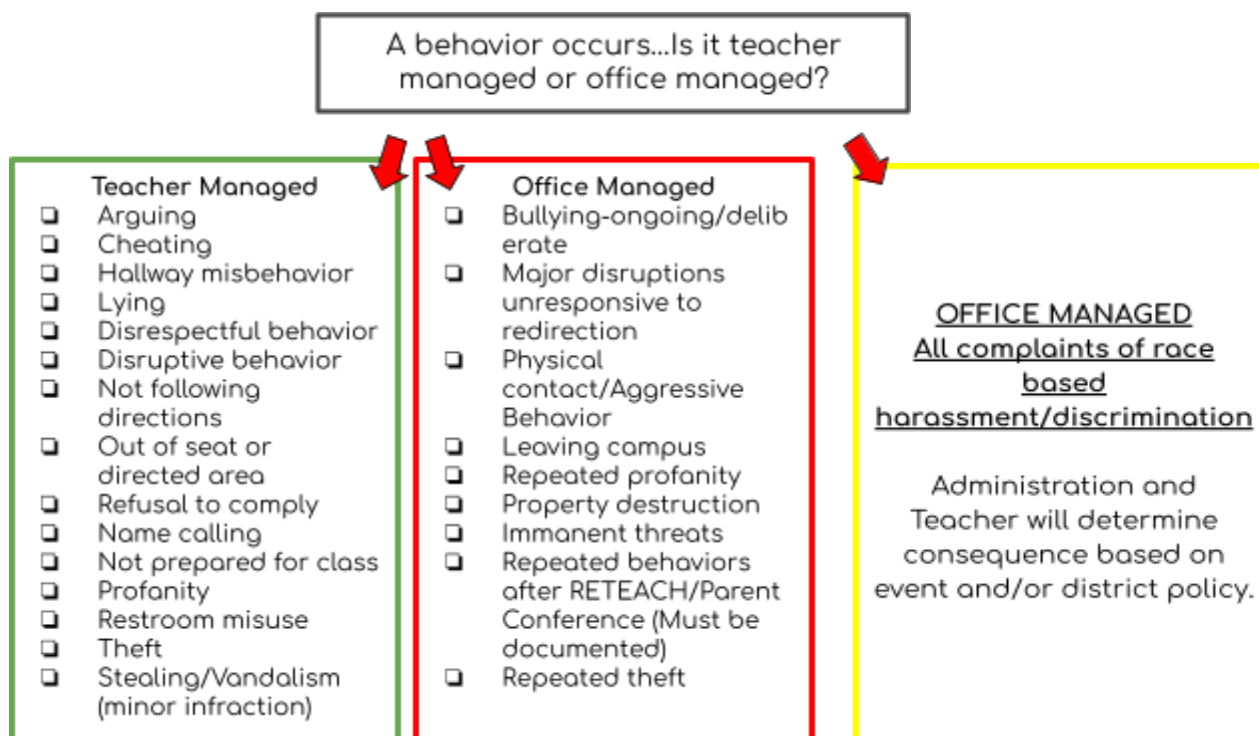
CLASSROOM EXPECTATIONS:

CHAMPS will be used as a classroom management expectation system for students to understand their behavior and academic expectations within the classroom on a daily basis. Zones of Regulation should be used to monitor student emotional state to encourage appropriate reaction to behaviors. Teachers will incorporate Social/Emotional resources daily to teach and allow practice time for social emotional skill development. Teachers will allow for 15 minutes of Meet Up and Buddy Up daily. One 20-30 minute social emotional lesson will be taught weekly

BEHAVIOR DATA TRACKING

CLASSROOM BEHAVIOR:

Classroom teachers will track classroom data through Class Dojo. Data tracked will include day of the week, time, subject, student behavior and resolution. Data will be analyzed and shared in monthly PBIS meetings. Team representatives will set goals and share behavior data with team members during PLC meetings/grade level team meetings. We will complete the SRSS three times a year (fall, winter, spring). This data will be used to guide SEL curriculum and as a guide for identifying small group/individual counseling needs.



Negative Behavior Consequences

Classroom teachers have Class Dojo in place in each classroom. Students' negative behaviors will result in a "bonk" after a verbal warning. Consequences for negative behaviors will follow the school-wide consequences chart.

Classroom Managed

- Bonks on Class Dojo
- Parent contacts
- Yellow card
- Loss of privilege (Recess Laps)
- Student conference/reflection sheet
- Make up work

*Consequences determined by teachers. The above list are examples of possible measures but does not limit implementation of other consequences.

*If a student receives a consequence at school..parents must be notified of the behavior within 24 hours.

Office Managed

- Lunch detention
- After school detention
- In school suspension
- Loss of privilege
- Suspension
- Counseling Referral

*Consequences determined by School Administrators. The above list are examples of possible measures but does not limit implementation of other consequences.

Yellow Cards: Tracked in DOJO and PLP. Monthly PBIS Meetings will include data discussion.

OFFICE DISCIPLINE REFERRALS (Red Card):

ODR's (Red Cards) will be tracked through Infinite Campus. Monthly PBIS meetings will include data discussion, goal setting and sharing of behavior data with staff during a faculty meeting/grade level team meetings.

Positive Behavior Consequences

Classroom teachers have Class Dojo in place in each classroom. Students' positive behavior will be reinforced with a "ding" which goes towards behavior percentage. Positive behaviors will be rewarded weekly.

Class Dojo Recommended Dings

- Asking for help
- Following CHAMPS expectations
- Clean work space
- Helping others
- Exhibiting good manners
- On-task behaviors
- Participating in class
- Working well with others
- Homework completion
- Following directions
- Being a good friend

Positive Office Referral

Positive Office Referrals will be rewarded to students when positive behaviors are evident on a **regular** basis and when positive behaviors **exceed** expectations in place.

PBIS Weekly Reward Plan: Weekly percentages are based on dojo points from Friday MK to Thursday.

Kindergarten - 1st Grade Students who are at 90% on Class Dojo and do not receive a yellow or red card will earn a weekly positive behavior reward for meeting school-wide expectations.

2nd Grade Students who are at 90% on Class Dojo and do not receive more than 3 bonks per week, a yellow or red card will earn a weekly positive behavior reward for meeting school-wide expectations. Classrooms in the building will vote from the same weekly reward menu for consistency and fidelity.

3rd Grade - 5th Grade Students who are 90% on Class Dojo and do not receive more than two bonks, yellow or red cards will earn a weekly positive behavior reward for meeting school-wide expectations. Grade levels in the building will vote for weekly rewards for consistency and fidelity.

WEEKLY REWARDS ARE DECIDED BY GRADE LEVEL! STUDENT OR TEACHER CHOICE!!

9 Weeks Cardinal Club Day

***Nine Weeks Guideline:* GRADE LEVEL CREATES GOOD FAITH EFFORT RUBRIC**

No Unexcused Absences	Perfect Attendance	No Missed Friday Reward	NO Office Referrals	No Bus Write-Ups	100+ Dings for the 9 weeks	Good Faith Effort on Classroom Assignments	Total that could be earned:
2 Cardinal Cash	1 Cardinal Cash	3 Cardinal Cash	2 Cardinal Cash	1 Cardinal Cash	2 Cardinal Cash	4 Cardinal Cash	15 Cardinal Cash

All Year Guidelines

- **Gold Club-** Students who earn 95% or higher on behavior data from Class Dojo and 0 red and 0 yellow cards for the year will receive public recognition and acknowledgment on Award's Day and receive an award.
- **Silver Club-** Students who earn 90-94% on behavior data from Class Dojo for the year and 0 red cards and nor more than 2 yellow cards for the year will receive classroom recognition at the end of the school year.

***The first three instructional days of school will be used to "teach and RETEACH" expectations.**

NO Laps or bonks will be counted toward behavior goals during the first three days.

GOAL SETTING

YEARLY:

Yearly behavior goals will be set each Fall using the data from the previous year. 2025-2026

Goals:

1. All staff will implement PBIS (Tier I) with **consistency** and **fidelity**.
2. Implementation Sanford Harmony's Meet Up and Buddy Up daily and Second Step whole group SEL lessons weekly.
3. Utilize Universal Behavior Screener to determine student social/emotional needs.
4. Implement behavior interventions to students unresponsive to tier I plan. As well as maintain accurate and consistent documentation.
5. Increase positive to negative feedback at a minimum of 4:1.
6. Staff will reteach using vocabulary and strategies outlined in our school-wide behavior flowchart.

GOAL SETTING

MONTHLY:

Monthly goals will be set during the PBIS meetings based on each month's data. Goals will be in writing each month and reviewed the following month with the PBIS team.

Consequence Chart for Dojo

	0 Bonks	2 Bonks	4 Bonk	6 Bonks	8 Bonks
Kindergarten	Great Day!	Alternate Recess-Walk Laps according to number of bonks	Alternate Recess-Walk Laps according to number of bonks	Alternate Recess-Walk Laps according to number of bonks Yellow Card	Red Card-Consequences on Red Card
1st Grade	Great Day!	Alternate Recess-Walk Laps according to number of bonks	Alternate Recess-Walk Laps according to number of bonks	Alternate Recess-Walk Laps according to number of bonks Yellow Card	Red Card-Consequences on Red Card
	0 Bonks	1 Bonk	2 Bonks	3 Bonks	4 Bonks
2nd Grade	Great Day!	Alternate Recess- Play Ground-2 Laps Walking Trail- 1 Laps	Alternate Recess- Play Ground-4 Laps Walking Trail- 2 Laps	Alternate Recess- Play Ground-6 Laps Walking Trail- 3 Laps Yellow Card	Red Card-Consequences on Red Card
3rd-5th Grade					
	0 Bonks	1 Bonk	2 Bonks	3 Bonks	4 Bonks
3rd Grade	Great Day!	Alternate Recess- Play Ground-3 Laps Walking Trail- 2 Lap	Alternate Recess- Play Ground-6 Laps Walking Trail- 4 Laps	Alternate Recess- Play Ground-9 Laps Walking Trail- 6 Laps Yellow Card	Red Card-Consequences on Red Card Red Card-Consequences on Red Card

4th Grade	Great Day!	Alternate Recess- Play Ground-4 Laps Walking Trail- 2 Laps	Alternate Recess- Play Ground-8 Laps Walking Trail- 4 Laps	Alternate Recess- Walk All Yellow Card	Red Card-Consequences on Red Card
5th Grade	Great Day!	Alternate Recess- Play Ground-4 Laps Walking Trail- 2 Laps	Alternate Recess- Play Ground-8 Laps Walking Trail- 4 Laps	Alternate Recess- Walk All Yellow Card	Red Card-Consequences on Red Card