



SPIRIT WEEK HANDBOOK

2026



(Updated Jan 6, 2025)

Overview

PURPOSE

The purpose of Spirit Week is for class members to work together to build grade-level and school-wide community through vigorous but friendly competition against other grades. All activities and behavior should fit with the mission of Westminster, which is to honor Jesus Christ.

COMPETITIONS

Classes compete in several competitions throughout Spirit Week including:

- Daily dress-up contests
- Daily spirit stick contest
- Games during pep rallies
- Big 4 Events: Hallways, Film Project, Boys Poms, and Lip Sync

DRESS UP DAYS

[Dress Up Day Schedule and Descriptions](#) - More information to come!

Description

In order to build class spirit, students are encouraged to dress up each day according to that day's theme. (See link above). Dress-ups will be counted during a random class period each day to see what percentage of the class participated. The students will NOT be told when this is happening or if it has already happened that day. If a student's dress-up is not obvious, it will not be counted. Students must have at least two parts to the costumes that go with that day's theme.

Junior & Senior Privilege during Study Hall: In order for juniors and seniors to be counted during privilege, they must check in with the Academic Hub at the beginning of the period each day. If that happens to be the period that is counted, the Junior/Senior will be included in the totals.

Guidelines:

1. Modesty guidelines still apply during Spirit Week.
2. No cross-dressing.
3. No negative or offensive costumes.
4. No racially or culturally insensitive costumes.
5. No weapons – not even fake ones! This includes clubs, swords, etc....
6. No roller skates, rollerblades, or hoverboards
7. No costume masks - we must be able to identify you.
8. Must have at least TWO items that go towards the dress up theme.

SCORING FOR DRESS UPS

Dress-ups will be scored daily with 60, 50, 40, 30, 20, and 10 being the points for the respective places. In case of a tie, the points earned for the places will be added together, divided, and awarded equally.

SPIRIT STICK COMPETITION

The Spirit Stick will be awarded each day to the student with the best overall costume for that day based on the [Spirit Stick Rubric](#). The winners of each day's Spirit Week will be announced during each afternoon assembly. That day's winner should return the stick to the Student Life Office the following morning. The spirit stick is not worth points. Students that want to participate must check-in with Student Council Officers in the Grand Entry before school every day between 7:20 - 7:50 a.m. to have their picture taken. Contestants' photos are judged by a panel of judges according to the rubric. Third, second, and 1st place winners will be announced at each assembly. The 1st place winner gets to keep the Spirit Stick until the next day's assembly.

GAMES DURING ASSEMBLIES

Grade levels will compete in a variety of games during each day's assembly. Students have from Monday, January 12 until Wednesday, January 21 (noon) to sign up to play games. STUCO Officers will do their best to make sure everyone who signs up gets to play in at least one game. Scoring for each game is as follows.

1st place	2nd place	3rd place	4th place	5th place	6th place
60	50	40	30	20	10

GAME SCHEDULE

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
Mattress Surfing 7,8,9 then 10,11,12 Chariot Race 7,8,9 then 10,11,12 Caterpillar race 7-12 all together Half Court Shot 1 girl from each grade Ultimate Chicken 7v9 and 8v10 Tug O'War GIRLS 1: 7 v 9 BOYS 1: 7 v 9 GIRLS 2: 8 v 10 BOYS 2: 8 v 10	Musical Chickens 7-12 all together Avoid the Ball 7-12 all together Steal the Wig 7-12 all together Half Court Shot 1 boy from each grade Ultimate Chicken W1 vs 11 and W2 vs 12 Tug O'War GIRLS 3: W1 VS 11 BOYS 3: W1 VS 11 GIRLS 4: W2 VS 12 BOYS 4: W2 VS 12	FILM PROJECTS Hamster Race 7-12 all together Balloon Stomp 7-12 all together Half Court Shot 1 girl from each grade Ultimate Chicken LG1 vs LG2 LG3 vs LG4 Tug O'War GIRLS 5: LG1 VS LG2 (for 5/6th place) BOYS 5: LG1 VS LG2 (for 5/6th place) GIRLS 6: LG3 VS LG4 (for 3rd/4th place) BOYS 6: LG3 VS LG4 (for 3rd/4th place)	BOYS' POMS Big Blue Machine 7-12 Half Court Shot 1 boy from each grade Ultimate Chicken WG3 vs WG4 Tug O'War GIRLS GAME 7: WG3 VS WG4 (for 1st/2nd place) BOYS GAME 7: WG3 VS WG4 (for 1st/2nd place)	LIP SYNC Faculty Game Skyscraper 7-12

MUSIC GUIDELINES

Teachers, advisors, coaches, and student leaders planning to use music in any function outside the classroom (including boys poms, lip sync, film project, and art boards) should follow these general guidelines:

1. All music must be approved by Student Life and align with Westminster's core values.
2. Student and parent leaders must send the name of the song, the artist, and the lyrics to Student Life.
3. Generally speaking, any music by Christian bands — bands promoted as "Christian" — may be played, unless specific portions of the song would not meet the other criteria outlined within these guidelines.
4. Secular music may be played but must be reviewed carefully. References (implicit or explicit) to violence, drugs, sex, or drinking alcohol will disqualify a song even if there is a clean version.
5. Any profanity or inappropriate messages will disqualify an entire song even if there is a clean version.
6. Bands with a general reputation for music about violence, drugs, or sex will not be approved.
7. Student Life has the right to make exceptions depending on the overall tone of the song and how much of the song is used.

CHANGES

ARTBOARDS are being replaced with HALLWAYS this year. Each grade will decorate a small section of their grade level hallway according to an overarching theme.

As the week progresses, Student Life reserves the right to make changes to the guidelines of any activity if there is reason to believe that these changes will better serve the purpose of Spirit Week. Proper and timely communication of the changes will be announced.

QUESTIONS & CONCERNS

Any individual should address questions or concerns to Ashley Woodall, Director of Student Life.

COMMUNITY EVENTS

COMMUNITY NIGHT - THURSDAY

Thursday Night of Spirit Week - No single event brings the entire Westminster community together like our annual Spirit Week. This tradition is recognized beyond our immediate community and draws many spectators.

A special performance of each of our big events will be held for all parents, guests, and members of the greater Westminster community on Thursday evening in the Westminster Arena and Gymnasium. Each group will perform in the Arena first and the Gymnasium second. This will increase seating capacity and allow for a larger community audience as well as reduce the need to wait in line. Throughout the evening, you will have the chance to enjoy a showcase of all the week's performances: Film Project, Boys Poms, Lip Sync, Hallways. No scores will be announced during Community Night.

In order to view from the Arena, audience members must wait in line for wristbands. Each person in line will be awarded two wristbands. More information about this will come out in the Westminster News closer to the event.

Community Night Dinner - PAW hosts dinner in the Café on Thursday. Meals must be purchased in advance online. This is a great opportunity for students, faculty, and families to preorder an easy and delicious meal for the evening.

BIG NIGHT - FRIDAY - Friday Night of Spirit Week - The top two winners in Boys Poms and Lip Sync will perform after the Friday night basketball games. Senior boys poms and lip sync will perform on Big Night

regardless of what place they receive. These performances typically start around 9 p.m. and are followed by the **announcement of the overall Spirit Week winners!**

BIG FOUR EVENTS

HALLWAYS

Grades will craft an artistic representation of a theme onto a small section of their grade level hallway. The theme has to fit under the overarching theme chosen by STUCO.

Due Dates

1. *Wednesday, December 3* - Students who would like to lead hallway planning must attend an informational meeting with Student Life in the hub at US lunch. Leaders are allowed to use Christmas break to create a sketch/plan for their hallway.
2. *Thursday, December 4* - *MS Parent Leaders meeting - 9:30 in the Cafe.*
3. *Wednesday, December 10* - Submit top three theme choices to Student Life.
 - a. Use this form to submit the theme choices: [Big 4 Event Theme Turn-in](#)
4. *Monday, January 5* - Big event sign ups during grade level meetings - present idea to your class
5. *Thursday, January 15* - Leaders must email a general sketch and list of materials to Student Life by 3 p.m.
6. *Friday, January 16* - US Students must sign up for a big event by noon.
7. *Tuesday, January 20* - First day each grade can start working on hallways.
8. *Wednesday, January 28* - Leaders must attend an informational meeting in the HUB at US lunch.
9. *Friday, January 30* - Hallway Installation - Groups have from 3-9 p.m. to put up their hallways. Hallways must be finished no later than 9 p.m. Return clean bin, tarp, and unused supplies to Student Life. Throw away all trash and extra cardboard in the back dumpster.
10. *Friday, January 30* - Receipts for all purchases are due.
11. *Friday, February 6* - Must tear down the hallway during lunch and/or after school. STUCO officers will help. Put all trash in the bins at the back of the school.

OVERVIEW

Background: STUCO, with Student Life's approval, has decided to bring back the beloved tradition of decorating hallways. This will now take the place of artboards. STUCO has picked an overarching theme, and each grade will pick a topic that fits under that theme. 12th grade will pick first, and 7th grade will pick last. Please read the hallway guidelines below:

Vision: Create an immersive, artistic entrance to the class hallway according to your chosen topic. The event requires planning, preparation, and construction of art elements, as well as a collective effort to put up the decorations during the designated time.

Goal: Unify the class by working together to transform your hallway into an art project that students and the community can enjoy.

This Year's Theme: **VACATION DESTINATIONS**

Area: Each grade will decorate the first section of their hallway. Students are able to decorate the following: lockers, walls, floors, and ceilings as long as the guidelines below are followed:

- **Fire Doors:** Fire doors to the hallways may not be decorated and must be able to open and close. You may cover the exposed part of the door when it is opened, but it must be able to be closed.
- **Teacher's Doors:** The outside of the doors can be decorated, but they have to be able to open and close.
- **Lockers:** Lockers may be completely covered. Students that use these lockers will be asked to remove all needed items for the time that the hallways are up.
- **Walls:** The only tape you can use on the walls is PAINTERS TAPE.
 - All other tape will damage the walls, so they are not allowed
- **Floors:** Any decorations that are placed on the floors must not damage the floors in any way. The decorations placed on the floors must be covered by clear plastic drop cloth or laminate. We recommend taping the decorations down with painters tape before covering.
- **Ceilings:** Anything that groups want to put on the ceiling must be approved first.
- **Sprinklers/Signs:** Leave sprinklers and EXIT signs untouched and uncovered.

MATERIALS

- Student Life will provide the materials below.
 - Colored butcher paper, scissors, Painter's tape, Paint and paint brushes, Cardboard (limited supply), stapler/staples, and One drop cloth per grade
 - Please don't borrow supplies from teachers.
- Any material not on the list must be provided by students and must also be approved by Student Life first.
- Materials can be brought from home or borrowed. Try to spend as little money as possible.
- All purchases may not exceed \$200. All purchases must be approved prior to purchase.
- Each must provide copies of the receipts for all things purchased.
- Structures may protrude from the wall by only one foot on each side.
- Prohibited Supplies: water, sand, glitter, items that need to be plugged in, power tools (on campus).
- All materials must be easily cleaned and taken down. Use maintenance closets to clean paintbrushes.
- Music played during hallway preparation and installation must meet the requirements of the Extracurricular Music Guidelines.

PREPARATION

- All grades must turn in a mock up design, a list of material, potential purchase, structures to build, and how they plan to install.
- Grades may work on hallway elements before school, during Connect, during lunch, and after school from 3-5. There will also be one Saturday workday from 9-1 p.m.
- Preparation work will take place in the cafe lobby area located at the cafe line area, near the US teacher lounge and maintenance hallway.
- Do not block the hallways during work times
- Painting must take place on drop cloths.
- Points will be deducted for messes or damage to the building during preparation, such as paint on the floor or damage to drywall.
- Teachers and parents may not work on the hallways. All work must be done by students.

INSTALLATION

- Installation will take place on Friday, January 30 from 3-9 p.m. No decorations may be put up before this time.
- Installation will be led by each grade level's hallway leaders. Other students may participate, but must follow the directions of the leaders.
- Extra workers must sign up to help in advance.
- No more than 30 students can be working on the hallway at the same time.
- Extra students or students who are not being productive will be asked to leave.
- Each grade must create a title at the entrance that includes the grade level (or class) and the theme they chose.
- Any use of ladders must be supervised by an adult
- Each team will be given 60 magnetic hooks to help hang items from the ceiling. Do not hang heavy items from these hooks.
- No duct tape may be used on school surfaces such as lockers, walls, floors, or ceilings.

- Use magnets, command strips, and painters tape to adhere decorations to school surfaces.
- Use A LOT of tape or objects will fall down.

CLEAN-UP

- Clean up for the hallways will take place on Friday, Feb 6 and must be completed by 5 p.m.
- Points will be deducted for messes or for any remaining decorations after 5 p.m.
- Points may be deducted for any damage left behind.
- Cardboard should be flattened and placed in the recycle bin outside, near the loading dock.

JUDGING

- Judging will take place the Monday morning of Spirit Week
 - [Rubric for judging](#) - 10 possible points for each category — 50 points total
1. **Unity (10 pts):** The artboard theme should be clearly expressed throughout the entire board.
 2. **Composition (10 pts):** The viewer's eye is led to one or more interesting focal points.
 3. **Variety (10 pts):** Must use large, medium, and small elements with a variety of materials.
 4. **Artistic Merit (10 pts):** Creative use of color; elements of surprise; visual interest that supports the theme.
 5. **Cleanliness (10 pts):** The area designated to the class (storage areas included) is clean and orderly. No paint on the floor, trash left behind, etc.

Scoring:

1st place – 400 points
2nd place – 375 points

3rd place – 350 points
4th place – 325 points

5th place – 300 points
6th place – 275 points

FILM PROJECT

Grades will compete by creating a short film during a limited time period. Each grade will be given the same set of criteria to be included in the film but may pick their genre.

Due Dates

1. *Wednesday, December 3* - Students who would like to lead hallway planning must attend an informational meeting with Student Life in the hub at US lunch. Leaders are allowed to use Christmas break to write the script.
2. *Thursday, December 4* - *MS Parent Leaders meeting - 9:30 in the Cafe.*
3. *Wednesday, December 10* - Submit genre choice to Student Life.
 - a. Use this form to submit your genre choice: [Big 4 Event Theme Turn-in](#)
4. *Monday, January 5* - Big event sign ups during grade level meetings - present idea to your class
5. *Monday, January 12* - Script is due by 7:55 a.m. (include genre, costumes, props, script, music, etc.). Share it as a Google Doc and give us permission to edit.
6. *Wednesday, January 14* - First day each class is allowed to start filming
7. *Friday, January 16* - US Students must sign up for a big event by noon.
8. *Wednesday, January 28* - Leaders must attend an informational meeting in the HUB at US lunch.
9. *Thursday, January 29* - Must turn in the final project to Student Life and Mr. Kim through Google Drive by 9 a.m (50 point deduction for each day late, Student Life may request edits without deductions.)
10. *Friday, January 30* - Receipts for all purchases are due.
11. *Monday, February 2* - Edits requested by Student Life (final film) must be submitted by 7:55 a.m.

Guidelines

1. Students may check out equipment from Mr. Kim if given enough notice.
2. Student donations can be no more than \$30 per person.
3. The film must be submitted as a .mov or .m4v file in your grade's Turn-In Google Drive folder provided by Student Life.
4. Grades that do not meet deadlines will receive deductions.
5. No one outside of the grade may be in or work on the film. However, teachers/staff can make cameo appearances. No student outside of the grade may be referenced during the film.
6. **Films should be appropriate to be shown to the entire community without introduction or explanation. Topics and dialogue cannot have a negative focus or impact. Avoid inside jokes.**
7. Please make sure all audio levels are equal throughout the film. Supplemental audio recording equipment is highly recommended.
8. Subtitles are required for all Film Projects.
9. Sunday filming is strongly discouraged. Please plan accordingly.
10. The minimum length of the film is 2 minutes; maximum length is 5 minutes, including credits. Any part of the film that goes past five minutes will not be shown to the community or judges.
11. All creativity must be the original work of the participants and must be created during the official time period. This includes all props, animations, special effects, costume and set design, shooting, editing, sound design, rendering, and outputting to tape or other media.
12. Any music used must comply with the music selection guidelines (see page 1) and be submitted for approval.
13. **Any weapons used as props or potentially dangerous filming actions or stunts must be approved by Student Life.**
14. No filming may be done before Wednesday, January 14.
15. Films will be screened by Student Life and judges before the official showing. If the film does not meet the standard of appropriate behavior, edits will need to be made or it will not be shown.
16. The additional edits must be turned in by 7:55 a.m. on Monday, February 2. Teams may only edit items identified by Mr Kim or Student Life. No other changes to your final project may be made.

Judging - [Film Project Judging Rubric](#)

Judges will review projects on a 50 point scale as outlined below:

1. **Met Requirements (10 pts):** Includes all project elements and subtitles
 - a. Prop: birthday cake
 - b. Line: "What's the skinny?"
 - c. Character: Someone stuck in the 1970's
 - d. Requirement: none, may be any genre
2. **Creativity (10 pts):** Clever use of required project elements, characters, set design, costumes, props, etc.
3. **Story (10 pts):** Strong development of story from beginning to end and strong structure (set up, turning point, rising action, climax, resolution).
4. **Acting (10 points):** Convincing characters, clear deliveries, conveys emotion, etc.
5. **Technical/Editing (10 points):** Focused and clear visual, audible and clearly understood, good use of background music/special effects (if needed), polished transitions and flow.

Scoring:

1st place – 400 points

2nd place – 375 points

3rd place – 350 points

4th place – 325 points

5th place – 300 points

6th place – 275 points

BOYS POMS

Students will perform an original pom routine. Middle school squads may be coached by adults or students. Upper school squads must only be coached and choreographed by current students in that grade.

Due Dates

1. *Wednesday, December 3* - Students who would like to lead hallway planning must attend an informational meeting with Student Life in the hub at US lunch. Leaders are allowed to use Christmas break to create a sketch/plan for their hallway.
2. *Thursday, December 4* - *MS Parent Leaders meeting - 9:30 in the Cafe.*
3. *Wednesday, December 10* - Submit top three theme and song choices to Student Life.
 - a. Use this form to submit the theme choices: [Big 4 Event Theme Turn-in](#)
4. *Friday, December 12* - Must email music/lyrics with Student Life for approval
5. *Monday, January 5* - Big event sign ups during grade level meetings - present idea to your class
6. *Friday, January 9* - Costumes need to be approved by Student Life.
7. *Friday, January 16* - US Students must sign up for a big event by noon.
8. *Tuesday, January 20* - Practices can begin. *If you cancel a practice, Student Life needs to be notified immediately.*
9. *Wednesday, January 28* - Leaders must attend an informational meeting in the HUB at US lunch.
10. *Thursday, January 29* - Must turn in the final music to Student Life and Mr. Kim via Google Drive by 9 a.m (50 point deduction for each day late, Student Life may request edits without deductions.)
11. *Wednesday, January 28 and Thursday, January 29* - Student Life reviews final dance at practice.
12. *Friday, January 30* - Receipts for all purchases are due.

Guidelines:

1. Student donations must be a maximum of \$30 per person towards props and costumes.
2. Songs must follow the music guidelines and be approved by Student Life.
3. The routine may not exceed 4 minutes. Points will be deducted if the routine is longer than 4 minutes.
4. Costumes must not be suggestive or removed in an inappropriate manner.
5. Shoes must be appropriate for court use.
6. Minimal or no props. All props must be approved by Student Life. A prop must be able to be carried by one or two people (or roll). Props must fit through gym entrance
7. No lights off and no throwing anything into the crowd (i.e. candy).
8. Performance must be directed to both sides of the gym.
9. No practices may take place before Tuesday, January 20.
10. Sunday practices are strongly discouraged. Off-campus practice spaces must be free of charge.
11. No propelled/unassisted lifts. All lifts must be supported at all times and approved by Student Life.

Criteria for Judging - [Boys' Poms Judging Rubric](#)

1. **Costume and Acting (5 pts):** Do the costumes and actions fit with the theme?
2. **Difficulty of Choreography (5 pts):** Does the choreography involve a variety in movement, formations, and difficulty of moves?

3. **Synchronization (5 pts)** : Is the performance sharp, together, with the music, and performed to both sides of the gym?
4. **Entertainment Value (5 pts)**: Have you been entertained?

Scoring:

- | | |
|------------------------------------|------------------------------------|
| 1 st place – 400 points | 4 th place – 280 points |
| 2 nd place – 360 points | 5 th place – 240 points |
| 3 rd place – 320 points | 6 th place – 200 points |

LIP SYNC

Students will perform an original lip sync dance routine. Middle school squads may be coached by parents or students. Upper school squads must only be coached and choreographed by current students.

Due Dates

1. *Wednesday, December 3* - Students who would like to lead hallway planning must attend an informational meeting with Student Life in the hub at US lunch. Leaders are allowed to use Christmas break to create a sketch/plan for their hallway.
2. *Thursday, December 4* - *MS Parent Leaders meeting - 9:30 in the Cafe.*
3. *Wednesday, December 10* - Submit top three theme and song choices to Student Life.
 - a. Use this form to submit the theme choices: [Big 4 Event Theme Turn-in](#)
4. *Friday, December 12* - Must share music/lyrics with Student Life for approval to grade’s google drive. Use this form: [Poms and Sync Music Selection Form](#)
5. *Monday, January 5* - Big event sign ups during grade level meetings - present idea to your class
6. *Friday, January 9* - Costumes approved by Student Life. Can be uploaded to google drive.
7. *Friday, January 16* - US Students must sign up for a big event by noon.
8. *Tuesday, January 20* - Practices can begin. *If you cancel a practice, Student Life needs to be notified immediately.*
9. *Wednesday, January 28* - Leaders must attend an informational meeting in the HUB at US lunch.
10. *Thursday, January 29* - Must turn in the final music to Student Life and Mr. Kim by 9 a.m (50 point deduction for each day late, Student Life may request edits without deductions.)
11. *Wednesday, January 28 and Thursday, January 29* - Student Life reviews final dance at practice.
12. *Friday, January 30* - Receipts for all purchases are due.

Guidelines

1. Student donations must be a maximum of \$30 per person towards props and costumes.
2. Songs must follow the music guidelines and must not be used in the past four years.
3. Each grade may use up to 3 songs and routine may not exceed 4 minutes. Points will be deducted if the routine is longer than 4 minutes. Must tell a story. Recommend only using one song.
4. Costumes must not be suggestive or removed in an inappropriate manner.
5. Shoes must be appropriate for court use.
6. Minimal or no props. All props must be approved by Student Life. A prop must be able to be carried by one or two people (or rolled). Props must fit through gym entrance.
7. No lights off and no throwing anything into the crowd (i.e. candy).
8. Performance must be directed to both sides of the gym.
9. No practices may take place before Tuesday, January 20.
10. Sunday practices are strongly discouraged. Off-campus practice spaces must be free of charge.
11. No propelled/unassisted lifts. All lifts must be supported at all times and approved by Student Life.

Judging - [Lip Sync Judging Rubric](#)

1. **Difficulty of Choreography (5 points):** Is there variety in movement, formations, and the degree of difficulty of moves?
2. **Synchronization (5 points):** Is the performance sharp and together?
3. **Entertainment Value (5 points):** Have you been entertained?
4. **Story (5 points):** Does the performance tell a story with characters?
5. **Costumes (5 points):** Are the costumes interesting / fit the theme?
6. **Sync (5 points):** Are the dancers “singing” the songs in sync with the music?

Scoring: Same as Boys Poms

It is preferred that the themes/songs from the past 6 years lip syncs not be used:

2025: Wicked / Aladdin / Princesses / Tinkerbell / Cheerleaders / Zombies

2024: Christmas / Happy Feet / Cheetah Girls / Trolls / Sing / Barbie

2023: Celebrations / Descendants 3 / Shake it Up / Princess and the Frog / Tangled / High School 3

2022: Vacation / Cruella / Through the Decades / Annie / Bring it On / Great Gatsby

2021: Lion King / Smurfs / Camp Rock / Snow White / Hercules / Rio

2020: Chipmunk Medley / Ain't No Mountain High Enough / High School Musical / Hannah Montana / Teen Beach Movie / Mama Mia

2019 Newsies / Mary Poppins / Aladdin / Toy Story / Moana / La La Land

Spirit Week Scoring

Points are awarded for each event/activity. The Spirit Week winner is determined by the addition of all points throughout the week minus any deductions. The class with the most points is the champion.

Activity/Event	1st place	2nd place	3rd place	4th place	5th place	6th place
Dress Ups	60	55	50	45	40	35
Games	60	50	40	30	20	10
Lip Sync	400	360	320	280	240	200
Boys' Poms	400	360	320	280	240	200
Hallways	400	375	350	325	300	275
Film Project	400	375	350	325	300	275

*The Spirit Stick is not for points.

DEDUCTIONS

Purpose

The purpose of Spirit Week is for class members to work together to build grade-level and school community through vigorous but friendly competition against other grades. Each day's activities should increase class spirit, involvement, and enthusiasm. All activities should fit with the mission of Westminster, which is to honor Jesus Christ. Behavior that negates those goals will be disciplined with point reductions.

To maintain fairness, points may also be deducted for not following the handbook guidelines or Community Life Statement. This will be decided on a case by case basis by Student Life and Administration. Reports of any kind of infringement should be brought to the attention of Student Life.

Penalty Points will be deducted immediately or after consultation with other necessary parties. Student Life has the authority to deduct points as necessary. Penalty points will be subtracted from class totals on the day of the infringement.

General deduction categories apply during the entire week of Spirit Week. Some examples include:

Infraction	Minimum Deduction	Description
Misbehavior	50	fighting, name calling, using foul or derogatory language
Vandalism	50	damage to school property or another class' work
Trash	50	your commons and hallway area must be clean, Your bleachers must be clean after each assembly (NO glitter, confetti, or trash) Bathrooms must also stay clean
Poor sportsmanship	50	throwing items at opponent, improper challenge of a referee or judge, throwing items, booing, derogatory chants
Disruption	50	inappropriate or unruly chanting that will not respond to authority (ex: don't chant "We Got More" for 5 minutes)
Missed Due Dates	50 (daily)	ex. film project receives 50 points off total score for every day late, not turning in music on time.

*Student Life reserves the right to update this list at any time and without warning. Behavior not on this list may result in deductions/penalty as deemed by Student Life, Spirit Week Judges/Referees, and/or Administration.