



## **MULTIMEDIA VISUAL ARTS EDUCATOR**

Cathedral High School in Indianapolis, an independent Catholic, college-preparatory school in the Holy Cross tradition, seeks a **Multimedia Visual Arts Educator** to begin in the **2026–2027 school year**. Interested candidates should visit Cathedral’s Careers page at [www.gocathedral.com](http://www.gocathedral.com) to complete the online application.

### **Job Summary:**

The Multimedia Visual Arts Teacher at Cathedral High School specializes in two dimensional art media, including drawing, painting, photography, and digital media. This position requires expertise in teaching the fundamentals of all aspects of two dimensional art. This includes both traditional and digital media, such as digital drawing, as well as the technical and creative aspects of photography.

In this role you will develop and deliver lessons that cover both traditional and digital drawing and photography, guiding students through studio projects, Adobe Creative Cloud, 2D art & design, digital drawing using tools such as Procreate, critiques, visual storytelling, and portfolio development. Additional responsibilities may include coordinating student art exhibits and capturing photos during school sponsored events for use in publications, marketing, or archival purposes.

### **Qualifications:**

To perform this role successfully, the desired candidate must be dedicated & committed to the educational excellence of all our students while supporting Cathedral’s mission and vision by adhering to our Holy Cross values.

The requirements below represent the knowledge, skills, and abilities necessary for this position. This position is a full-time, 10-month salaried exempt position, not subject to overtime pay and requires a commitment to working a variable schedule as needed to meet the demands of the role.

### **Education and/or Experience:**

- Bachelor’s degree in Visual Arts, Art Education, or a related field
- Previous teaching experience at a high school or college level is preferred but not required
- Valid Indiana teaching license preferred
- Extensive knowledge of Adobe Creative Cloud
- Experience with digital drawing platforms such as Procreate
- Strong communication and organizational skills

**Essential Duties & Responsibilities:** *Management reserves the right to assign or reassign duties and responsibilities as needed. The examples provided reflect typical work activities and are not intended to be exhaustive or restrictive.*

- Develop and deliver engaging curriculum in traditional and digital visual arts, including graphic design, and darkroom photography.
- Introduce students to industry-standard software such as Adobe Photoshop, Lightroom, and Illustrator.
- Teach students foundational and advanced principles of visual communication and design.
- Guide students in completing creative projects, including portfolios, photo essays, and digital art assignments.
- Evaluate and grade student work based on creativity, technique, and concept execution.
- Knowledge of 2D Art and Design, including drawing, painting, or other foundational studio art practices.



- Maintain and manage classroom technology, photo equipment, photography lab, digital workstations, printers, and art supplies.
- Organize and present student work through exhibits, digital showcases, or print displays.
- Photograph school events and activities and assign students to take photographs during school sponsored events.
- Maintain accurate records of students' progress, attendance, and grades.
- Provide timely feedback to students, administration, and parents.
- Participate in professional development opportunities to stay current with multimedia arts and design to enhance instruction and curriculum development.
- Uphold and support our Holy Cross values through faith-based, student centered instruction.
- Participate in faculty meetings and school events.
- Create a positive, creative, and receptive classroom environment.
- Collaborate with colleagues to enhance interdisciplinary learning opportunities & participate in school-wide initiatives.

*The demands Skills & Demands described below are representative of those that must be met by an employee to successfully perform the essential functions of this job. Reasonable accommodations may be made to enable individuals with disabilities to perform the essential functions.*

#### **Language Skills:**

The Multimedia Visual Arts Educator must be able to communicate fluently in English, both verbally and in writing. Proficiency in speaking, listening, and communicating using standard English grammar, clear pronunciation, and vocabulary relevant to the context to convey instructions, questions, information, concepts, and ideas with clarity. Ability to effectively communicate artistic concepts and technical processes to high school students. Ability to write and present course materials and assignments. Ability to explain complex concepts in both oral and written forms, adapting language for different audiences (students, parents, colleagues).

#### **Reasoning Abilities:**

Demonstrate strong reasoning abilities, including the capacity to analyze and interpret visual information, solve creative and technical challenges, and adapt instructional strategies to the needs of different learning styles. Ability to troubleshoot issues with digital and traditional art processes, and make informed decisions on project development, design tools, and techniques. Ability to synthesize new information, apply artistic concepts across digital media platforms, and guide students cognitive flexibility when faced with challenges. Must be able to evaluate students' work objectively while considering both technical execution and artistic intent.

#### **Mathematical Skills:**

Possess basic knowledge of mathematical skills relevant to both traditional and digital art practices. Understanding of concepts such as proportion, scale, symmetry, geometric shapes, perspective, and measurements as they apply to drawing, design, and photography. The ability to use rulers, grids, and mathematical reasoning to create accurate layouts and composition.

#### **Physical Demands:**

The physical demands described are representative of those that must be met by an employee to successfully perform the essential functions of this job. Regularly speak and listen throughout the work day. Frequently required to walk, stand, sit, use hands for fine manipulation, and extend hands and arms for keyboard usage and video displays. Must be able to climb, kneel, balance, stoop, crouch as a part of this job. Specific vision abilities required include vision, distance vision, ability to focus, and peripheral vision. Manual dexterity for operating art supplies, cameras, computers and other classroom technology. Employees may occasionally be able to lift, carry, or move up to 25 pounds.



**Work Environment:**

The work environment is ever changing in a school environment. Work can be performed in the classroom, darkroom, auditoriums, event spaces, or outdoors. The darkroom will require working in low-light conditions with specialized equipment and chemicals used for developing film. Exposure to noise, classroom and office disruptions, and a range of student behaviors. Ensure that classrooms remain safe and conducive to learning. The schedule may occasionally include evening or weekend hours to cover school events or prepare exhibits.

**Competitive Benefit Plans:**

- Health Insurance
- Health Reimbursement Arrangement with Employer Contribution
- Employer Paid - Dental & Vision Insurance
- 403(B) Retirement Plan with Matching Contributions
- Employer Paid - Basic Life Insurance
- Employer Paid - Long Term Disability Coverage
- Additional Ancillary Benefits Offered
- Employee Assistance Program
- Employer Paid - Parental Leave Time
- Irish Blessings Daycare Onsite with Employee Discount
- Employee Discounts for Camp Cathedral
- Tuition Remission
- Tuition Reimbursement
- Generous Time Off Policy
- Paid Professional Development Hours
- Paid Federal Holidays
- Cafeteria Perks & More