



GAMEHERO CAMP

PERFECTLY ME
EVERY KID IS A SUPERHERO!



START

PLAY

2026 SUMMER THEMES

WEEK ONE

WORLD BUILDERS

Inspired by the spirit of Minecraft, created in Minetest. Start with nothing. Build everything. In this digital coding camp, YOU are the architect of impossible worlds. Carve out secret underground lairs. Engineer sky-high fortresses. Design landscapes that twist, teleport, and surprise anyone who enters. Every block you place is a choice. Every world you create becomes YOUR legend. **Featured Innovator: Markus Persson** – The visionary who proved that simple tools can unlock the biggest dreams. He turned blocks into a worldwide phenomenon that inspired millions to build without limits.

WEEK TWO

HERO CODE ACADEMY

Inspired by Mario and Marvel style heroes. You don't just play the hero—you CREATE the hero. Design your own champion with powers, abilities, and unstoppable moves. Then code the ultimate adventure: enemies, jumps, secret power-ups, and plot twists that keep players on the edge of their seats. Every line of code brings YOUR vision to life. This is where programmers become storytellers. Where coders become game designers. Where YOU become the creator of the next legendary hero. **Featured Innovator: Shigeru Miyamoto** – The mastermind behind Mario, Zelda, and Donkey Kong. He didn't just make games—he built worlds that changed how we play, imagine, and dream.

WEEK THREE

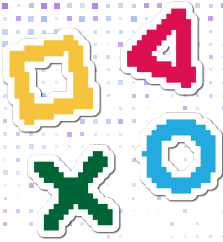
CREATURE CLASH CREATORS

Inspired by creature collecting stories like Pokemon. Imagine your own legendary creature. Give it powers. Watch it battle, evolve, and explore a world YOU designed from scratch. Code battles where creatures face off with special moves and strategic combos. Every creature you code is one-of-a-kind. Every world you build becomes an adventure waiting to happen. **Featured Innovator: Satoshi Tajiri** – The imaginative creator who transformed his childhood love of catching bugs into Pokémon, inspiring millions of trainers to dream up creatures of their own.

WEEK FOUR

SPEED CODE CHAMPIONS

Inspired by Sonic and Mario Kart style racing. This week, code heroes will design jaw-dropping race tracks. Launch racers off ramps into loop-de-loops. Code power-ups that turn racers into rockets. YOU engineer every hairpin turn, every jump, every heart-pounding shortcut. Then race your friends on the tracks YOU built—and watch them scream, "THIS IS IMPOSSIBLE!" Master the code. Dominate the race. **Featured Innovator: Yuji Naka** – The speed genius who created Sonic the Hedgehog and proved that racing games could be fast, creative, and unforgettable.



START

PLAY

WEEK FIVE

PIXEL PIONEERS

Inspired by retro arcade classics like Pac-Man and Space Invaders. Build games that feel straight out of the golden age of arcades—but with YOUR twist.

Create pixel heroes that gobble dots, blast aliens, or dodge ghosts. Design maze chases, boss battles, and power-ups that make players unbeatable. Code the action. Animate the characters. These games may look retro, but the imagination is 100% YOURS.

Simple pixels. Infinite possibilities. Pure awesome. **Featured Innovator: Toru Iwatani** – The creative genius behind Pac-Man. His simple yellow character became a global icon and proved that the best games are the ones players return to again and again.

WEEK SIX

“3D LEGENDS STUDIO”

Inspired by Fortnite Creative and 3D playground worlds. You’re not just building—you’re commanding SPACE ITSELF. Sculpt mountains that pierce the skies. Carve canyons that plunge into darkness. Engineer floating fortresses that defy gravity.

Code portals that warp players across your universe in seconds. Every platform, wall, and hidden passage is YOUR decision. Think in three dimensions. Build in ALL directions.

Your worlds don’t sit still—they challenge, surprise, and amaze. **Featured Innovator: Tim Sweeney** – The brilliant mind whose technology powers Fortnite and countless other games. He believed everyone—not just professionals—should have the power to create breathtaking 3D worlds.

WEEK SEVEN

“STORYVERSE STUDIO”

Inspired by Disney and Pixar style storytelling. YOU are the director, animator, and storyteller. Create characters that make people laugh, cry, and cheer. Will your hero be a brave warrior? A clever inventor? Will they travel through enchanted forests or discover magic in a futuristic city? Code their emotions—joy, anger, surprise, determination. Animate their movements. You control every frame. Tell stories that matter. Create characters people will never forget. **Featured Innovator: Brenda Chapman** – The groundbreaking director who co-created Brave and became the first woman to win an Oscar for Best Animated Feature. She proved that courage, emotion, and authenticity can change the world.

WEEK EIGHT

COSMIC CODE COMMANDERS

Inspired by space adventures like Star Wars and Guardians of the Galaxy. Command your own spaceship. Explore alien planets. Save the galaxy. Design epic space battles with enemy fleets closing in from all directions. Program AI allies who fight beside you—and villains smart enough to evolve their tactics. What will your galaxy hold? YOU code it all.

Create missions where one wrong move could change the universe. This is YOUR cosmos. YOUR adventure. YOUR legend in the stars. **Featured Innovator: George Lucas** – The visionary filmmaker who created Star Wars and imagined one of the most iconic universes in history. He showed that with enough imagination, entire galaxies can come to life.