

Non-Food Rewards

FOR STUDENTS

Trips to a treasure box filled with non-food items such as stickers, play tattoos, bubbles, jump ropes, puzzles, key chains, yo-yos, toy rings, charms, trading cards, pencils

Play favorite game
Make deliveries to the office
Help teach class
School supplies
Paperback book
Listen to classroom music while working
Read or have class outdoors
Listen to an audiobook
Watch a video
Verbal praise
Care for class animal
Read morning announcements
Be recognized during announcements
Be featured on a photo recognition board
Earn play money to purchase prizes
Extra reading time
Extra credit opportunities
T-shirt
Movie, zoo, museum coupons

Extra recess time
Sit by friends
Eat lunch with teacher/principal
Note/email to parents
Free time at the end of day
Teacher reads a book
"No homework" pass
Extra art time
Walk with principal at lunch
Read to a younger class
Go to library
Computer time
Eat lunch outside
Chat break
Field trips
Assemblies
Drawings for donated prizes
Coupons for video/music stores
Free passes to school events

What are your students' favorite rewards?
Why not ask them?

*For older students, do a short written survey at the beginning of the year;
For younger students, verbally ask them - "What do you think
is a good reward?"*

*For rewards to be effective,
they have to be something
the student desires.*

Rewards and performance accomplishments reinforce desirable behavior and encourage its repetition. The goal of rewarding is to help students internalize desirable behaviors so external rewards are not needed.