

# CONNECTION



# PHOTOGRAPHY



OCTOBER 2025

newsletter

VOL. 5, NO. 3

## STUDENT QUESTION & ANSWERS

Why did you pick this pathway?

I've always found photography interesting and something I've wanted to learn more about. I take joy in finding things to photograph and using components we see day to day to capture something beautiful.

What's your favorite thing you learned in the pathway?

My favorite thing I've learned in photography is using composition techniques to make pictures, not just take them.

Briefly describe your participation in experiences and activities related to your pathway.

I've participated in some events photographing College Sign Night and the families who were there for it, Tiger Romp where I went to Reedley College to take pictures of the students competing in the skills competitions, and sporting events.

What's your favorite memory of being a part of the pathway?

My favorite memory about being in the AME pathway is being in Mrs. Stephens' 4th period class last year, learning about cameras and talking to her with my friends about our lives.

What advice would you give to students interested in your pathway?

My advice to students interested in Photography is to just take the class. If you have any interest in photography or just want to learn more about cameras and what you can do with them, join Mrs. Stephens' class. Trust me, it will be well worth it – you will learn a lot and have fun while doing it.

What are your plans after high school?

My plans after high school are to continue school at Reedley College for 2 years. Then I plan to transfer to a bigger college and work towards becoming a radiologist and having a minor in business. I would like to become a radiologist and work in a private practice.

DHSAME



Maliyah Rice

## PATHWAY AT A GLANCE

The Arts, Media, and Entertainment sector is one of the fastest-growing industries. This sector demands flexibility because the work within it is largely project-based, necessitating both independent work and interdependent management skills for career success. The demand for graduates with arts-related skills and career preparation has been steadily increasing. In addition to the pressing need for artists skilled in digital media and computers, there is a strong demand for producers, writers, directors, animators, lighting and sound specialists, cinematographers, and costume designers. The technology in this industry is continually reshaping the boundaries and skill sets required for many arts career pathways. Effective career preparation in this industry involves both academic and technical readiness, as well as a grasp of twenty-first-century skills, including flexibility, problem-solving abilities, and interpersonal skills.

# COLLEGE KNOWLEDGE



## COLLEGE KNOWLEDGE

Dinuba High School provides three unique pathways in the arts, media, and entertainment (AME) sector of career technical education (CTE). Students have the opportunity to gain college credits and take courses that meet college A-G requirements through the Photography, Graphics Design & Integration, and Video Game Design pathways. According to the California Department of Education, this sector serves roughly 230,000 students, making it the largest CTE sector in the state of California.

Top institutions in the Tulare, Kings, and Fresno region with the most graduates in the AME sector include College of the Sequoias, Reedley College, Fresno City College, and Fresno State. If you are interested in universities outside of the local regions, consider looking at these prestigious institutions:

- California Institute of the Arts
- Art Center College of Design
- San Francisco Academy of Art
- California Colleges of the Arts
- UCLA School of the Arts & Architecture

Click on the links above or use the QR codes below to explore the programs at each college and university.













### Did you know?

- Photography is one of the most popular AME pathways in California, helping students build both creative and technical skills.
- California has 33,000+ photography businesses, many right here in the Central Valley.
- The average photographer salary in CA is about \$76,000 per year — higher than the national average.
- Los Angeles is a global hub for photography, with thriving careers in film stills, commercial, fashion, and editorial work.
- About 68% of photographers are self-employed, giving them freedom and flexibility in their careers.
- By 2030, jobs for photographers nationwide are expected to grow by 17% — opening thousands of new opportunities.
- Local AME students often begin with school and community events and can grow into careers in media, advertising, sports, and entertainment photography.
- Each year, Central Valley photographers volunteer at local Breast Cancer Awareness walks and events, offering free survivor portraits as a tribute of hope.

### EDUCATION LEVEL & RELATED OCCUPATIONS

- Entry Level Careers (High School Diploma)**
- Merchandise Displayer: \$26,560-\$47,290 (Increasing Demand)
  - Musicians & Singers: \$26,560-\$47,290 (Increasing Demand)
  - Photographers: \$24,540-\$77,760 (High Demand)
  - Dancer: \$20,000-\$95,000 (Increasing Demand)
  - Content Creator: \$30,000-\$80,000 (High Demand)
- Technical Level Careers (Certificate and/ or Associate Degree)**
- Actors: \$2,500-\$110,000 (High Demand)
  - Costume Designer: \$25,000-\$85,000 (Increasing Demand)
  - Video Game Designer: \$35,000-\$130,000 (Increasing Demand)
  - Makeup Artist: \$22,000-\$170,000 (Stable Demand)
  - Animator: \$46,000-\$131,370 (Increasing Demand)
  - Film Editor: \$36,930-\$166,730 (High Demand)
- Professional Level Careers (Bachelor's Degree)**
- UX (app) Designers: \$50,000-\$125,000 (High Demand)
  - Website Designers: \$35,430-\$100,920 (Stable Demand)
  - Producers & Directors: \$35,000-\$100,000 (High Demand)
  - Writers & Authors: \$38,500-\$133,580 (Increasing Demand)
  - Television & Radio Reporter: \$30,170-\$127,070 (Declining Demand)
  - Music Teacher/Instructor: \$40,000-\$165,000 (High Demand)
  - Recording Engineer: \$29,110-\$124,690 (Increasing Demand)

Tulare | Kings | Fresno Counties Labor Markets

# Arts, MEDIA & ENTERTAINMENT

HOVER OVER TO CLICK ON THE LINKS AVAILABLE

### CAREER CLUSTER:

Arts, A/V Technology & Communications

Jobs in this cluster focus on activities that inform or entertain others.

### College & Career Resources

College Majors:

- o [Art/Art Studies](#)
- o [Music](#)
- o [Game Design](#)
- o [Graphic Design](#)

College & Universities:

- [Academy of Art University](#)
  - o [Animation](#)
- [University of Southern California](#)
  - o [Game Design](#)
- [University of San Francisco](#)
- [American Academy of Dramatic Arts](#)
- [California Institute of the Arts](#)
  - o [Music](#)

### TED TALKS

[A 12-year-old app developer](#)  
[How playing an instrument benefits your brain](#)

CLICK HERE

Sign-in to Clever & click on the book to read!

epic! SCHOOL

### Books to READ!



## ARTS, MEDIA & ENTERTAINMENT

This industry combines artistic talent, creativity, imagination, and technical skills. Sight, sound, and motion are used together to connect in unique ways, making life more engaging for everyone around them.

At Dinuba High School you can study and take classes in [Graphic Design & Integration](#), [Video Game Design](#), and [Digital Photography](#).

## ZOOM INTO CAREERS



The mission of the College & Career Department is to empower all students with educational and work-based experiences to ensure that they are college, career, & life ready.

For more information visit our [website!](#)