



WIN Academy

SCHOOL IMPROVEMENT PLAN



OVERARCHING GOAL

In the 25-26 school year, the WIN Academy community will work to develop self-aware, skilled, and curious learners who meaningfully connect with themselves, others, their learning, and the wider community through intentional experiences and reflective practices.

GOAL 1

Design and implementation of a universal Competency Based Learning framework

STUDENT OUTCOMES

Students will be able to clearly articulate what they are learning and why, as well as being able to choose their own way to meet priority standards in a particular course of study. They will also clearly understand the specific criteria for mastery of the content topic.

GOAL 2

Revision and implementation of the Connection Rubric to accurately and consistently measure student competency in district Portrait of a Graduate traits.

STUDENT OUTCOMES

Students will be able to articulate what empathy, collaboration, or reflective relationships look like in practice. When working in groups, they will self correct when communication is off or ask for different perspectives to better understand a problem.

GOAL 3

Embedding of the Curiosity rubric as a consistent, inquiry-based learning methodology within all core courses.

STUDENT OUTCOMES

Students will become more confident and skilled in critically evaluating information and adapting their thinking. You will see students being able to defend their thinking, describe their process of learning, and reflect on their growth within a unit of study.