Eanes ISD K-5 Teacher Technology Expectations & Guidelines

Thoughtful use of Technology

VISION

Eanes ISD works to create a safe, supportive digital learning environment that empowers our learning community through the purposeful and intentional application of standard-driven, improved instructional practices. We believe technology enhances opportunities for differentiation, creation, collaboration, critical thinking, communication and digital citizenship. We believe technology is a tool that enhances the learning process for students and educators. This is accomplished through thoughtful lesson design and planning. As we develop lessons, we should reflect on creating balanced learning experiences for our students that promote highly engaging, rigorous experiences that build academic and social skills that equip our students for future success. Students with adaptive technology and or accommodations may have varying expectations and allowances.

EXPECTATIONS

- Educators design learning experiences focused on student-learning outcome and standard-driven instructional practices.
- Educators utilize technology tools that will enhance learning experineces by providing opportunities for differentiation, creation, collaboration, critical thinking, communication and digital citizenship.
- Educators and students use iPads/mobile devices for instructional purposes.
- Educators align their instructional practices to the district screen time guidelines.
- Educators design learning extension opportunities for students who complete assigned activities.
- iPads/mobile devices should not be used as a reward or incentive,
- iPads/mobile devices should not be used for “free time”.

DAILY SCREEN TIME

Eanes ISD defines screen time as the purposeful time spent using a mobile device for differentiation, creation, collaboration, critical thinking, communication and digital citizenship opportunities. Mobile devices include tablets, laptops, wearables, eReaders, and emerging technologies to be used in accordance with our student handbook.

Daily screen time guidelines are provided to assist and guide educators in designing intentional learning experiences that enhance the learning environment. These guidelines are inclusive of students accessing curriculum content such as online textbooks and the grade level designated learning management system. We recognize that students may spend more time than the identified screen time guideline during assessment windows, major research projects and unique learning experiences and that there may be instructional days where technology is not utilized.

Grade Level	Screen Time*
K-1st	~30-80 minutes
2nd-3rd	~45-120 minutes
4th-5th	~60-160 minutes

**Accessing Core Curriculum (English, Math, Science and Social Studies.*
**Does not include use in Specials/Elective classes.*