

# **Practicum of Animation**

**Local Course #:** 81308

**State Course ID:** 13008450

## **Course Description:**

Careers in animation span all aspects of the motion graphics industry. Within this context, students will develop technical knowledge and skills needed for success in the Arts, Audio/Video Technology, and Communications career cluster. Building upon the concepts taught in previous animation courses, students will be expected to develop an increasing understanding of the industry with a focus on applying pre-production, production, and post-production animation products in a professional environment and a focus on skill proficiency. Instruction may be delivered through lab-based classroom experiences or career preparation opportunities. Students will also have the opportunity to earn certifications in Adobe ACA After Effects, Adobe ACA Animate, and Autodesk Certified User (ACU)– Maya in this class

## **Link to TEKS:**

chrome-extension://efaidnbmnnnibpcajpcglclefindmkaj/https://resources.finalsite.net/images/v1731429359/kellerisdnet/twfmldxmtpycjnfxaj8/CareerandTechnicalEducationCTE.pdf

## **First 9 Weeks Major Topics:**

Demo Reel assembly, practicum level projects

## **Second 9 Weeks Major Topics:**

Employability skills, 3D & 2D Animation creation

## **Third 9 Weeks Major Topics:**

Employability skills, 3D & 2D Animation creation

## **Fourth 9 Weeks Major Topics:**

Demo reel assembly, and animation work