

# Technical Theatre II Syllabus

## Course Description/Goals:

Technical Theatre II is an intermediate-level course that builds upon the foundational skills learned in Technical Theatre I. Students will take a deeper dive into scenic design, lighting, sound, costumes, makeup, and stage management while continuing to support live productions. Emphasis is placed on design principles, collaboration, and leadership within a production team. Students are expected to take on greater responsibility in the planning and execution of school performances, both during class and in after-school rehearsals. Through hands-on projects and production work, students will continue developing the technical, creative, and organizational skills necessary for a successful career in theatre production.

## Course TEKS/Objectives:

The **Technical Theatre II TEKS (Texas Essential Knowledge and Skills)** are organized into the following reporting categories, each emphasizing a core area of theatre education: Foundations: Inquiry and Understanding, Creative Expression: Performance, Historical and Cultural Relevance and Critical Evaluation and Response. These categories work together to provide students a comprehensive introduction to the art of theatre and help them build the foundational skills needed for continued study and performance.

[https://tea.texas.gov/system/files/Theatre\\_HighSchool\\_FirstDraft\\_June2012.pdf](https://tea.texas.gov/system/files/Theatre_HighSchool_FirstDraft_June2012.pdf)

## Course Outline:

Semester 1	Semester 2
<ul style="list-style-type: none"><li>-Demonstrate safe and effective use of tools, materials, and equipment in all tech areas (scenery, lighting, sound, costumes, makeup).</li><li>-Demonstrate knowledge of <b>theatre safety procedures</b> in all technical areas.</li></ul>	<ul style="list-style-type: none"><li>-Apply design principles to create more detailed set, lighting, sound, costume, or makeup designs.</li><li>-Participate in the creation, execution, and management of technical elements for performances.</li><li>-Take on leadership or specialized crew roles such as <b>assistant stage</b></li></ul>

- Explore new technologies in theatre production (e.g., digital audio systems, automated lighting, 3D design software).
- Study the basic roles and responsibilities in theatrical production teams (stage manager, crew heads, designers, etc.).
- Design and build scenic, lighting, costume, or sound elements.
- Participate in **run crew** or backstage operations during performances (set changes, board operation, etc.).
- Collaborate with directors, actors, and fellow technicians to bring a show from concept to reality.
- Learn to **read and interpret technical drawings**, ground plans, and lighting plots.

**manager, board operator, or lead crew chief.**

- Read and create more complex **draftings, lighting plots, cue sheets**, and design documentation.
- Investigate influential designers, technicians, and innovations from various theatrical periods.
- Analyze how culture, time period, and social context influence design choices.
- Compare design aesthetics across genres, time periods, and cultures (e.g., Elizabethan, Kabuki, Modern realism).
- Evaluate design and technical aspects of performances using proper theatre vocabulary.
- Provide and respond to constructive peer critiques during the design and build process.
- Reflect on the effectiveness of technical choices and suggest improvements.
- Justify creative decisions using textual and directorial analysis.