

Unit – Elements of Design

- Line – different lines
- Shape – geometric, organic, complex
- Color – primary, secondary, mixing, tint, shade
- Value – lightness, darkness
- Space – perceptual, actual, 3d form
- Texture – Real, implied

Unit – Principle of Design

- Pattern – repetitive, random, alternating
- Contrast – with/value, color, texture, size
- Movement – focal point, visual path
- Rhythm – regular, irregular
- Balance – Symmetrical, Asymmetrical
- Emphasis – focal point
- Unity – repetition of elements
- Proportion / Scale

Unit – Creating Art

- Techniques
- Express Emotions
- Practice
- Safely use materials, equipment, tools
- Exhibition

Unit – Art History

- Styles, genre, periods
- Applications to social studies, & geographic regions
- PA art

Unit – Critical Response

- Compare and Contrast
- Evaluate and Judge
- Classification skills – materials and processes
- Intuitive Criticism

Unit – Aesthetic Response

- Respond to philosophical statements
- Communicate informed opinion about meaning
- Environmental influences on observer