

## CFISD Practicum in Animation Scope and Sequence

### Course Description:

This course allows students to apply animation concepts and principles in the classroom and the workplace. Students will develop an increasing understanding of the industry with a focus on applying pre-production, production, and post-production animation products in a professional environment. Students are required to work 10 hours per week at an approved training site and must be employed at that site within 15 school days after enrollment in the course.

- Grade 12
- 2 credits (Work-Based)
- Required prerequisite: Animation II
- Students must provide own transportation to the work site
- Lab supplies or fee may be required

TEKS: <https://texreg.sos.state.tx.us/>

**Program of Study:** Multimedia Arts

**Cluster:** Arts, A/V Technology, & Communications

**Endorsement:** Business and Industry

- Meets advanced course requirement (Y/N): Y
- Meets foundation requirement for math, science, fine arts, English (Y/N area): N

**Industry Certifications/Credentials:** After Effects

Instructional Units	
1 <sup>st</sup> Semester - 1 <sup>st</sup> and 2 <sup>nd</sup> Grading Periods	2 <sup>nd</sup> Semester - 3 <sup>rd</sup> and 4 <sup>th</sup> Grading Periods
Copyright Guidelines & Creative Commons	Client-Based Production
Video Standards	Successful Execution of Projects
After Effects	Pre-Production Activities
UIL Project	Post-Production Activities
Standards and Employability Skills (and throughout the school year as applicable)	5 C's of Leadership
Hard and soft Skills	Professional Employment Strategies
Conflict Resolution	Time Management Skills
Self Confidence	Safety Regulations
Workplace Ethics	Career Building Characteristics
Writing Emails	Professional Portfolio

**Primary Instructional Resources:** Adobe after Effects; *Maya, Animate and Gmetrix*