



You are a detective trying to solve your hardest case yet, but there's another spy detective trying to solve the case before you! Use the coordinate grids on page 2 to discover your opponent's tools before they are able to solve the case!

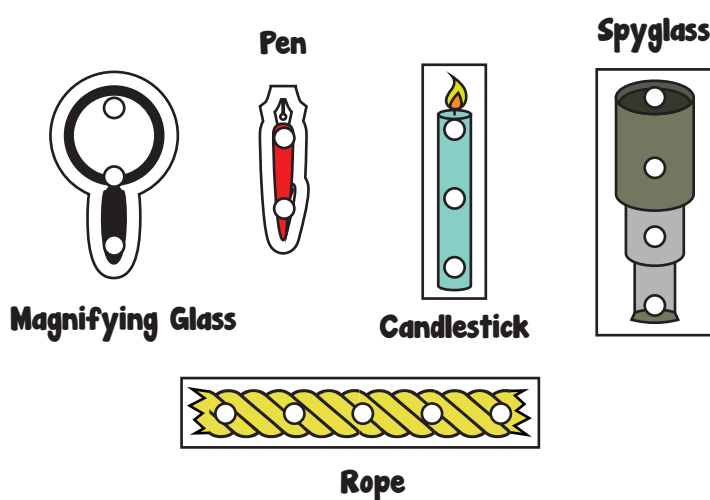
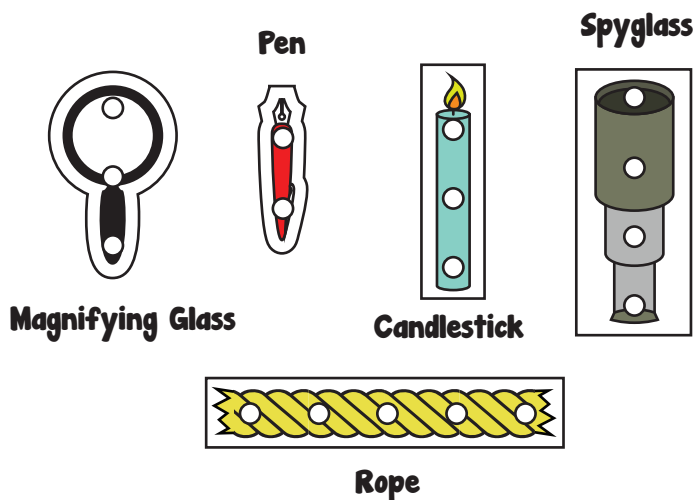
You will need:

- pair of scissors
- tape
- red marker, pen, or crayon
- black marker, pen, or crayon

Remember to print 2 copies of page 2!

Game Pieces

Cut out each piece carefully. Each player gets 5 pieces.



OPPONENT'S BOARD

						5						
						4						
						3						
						2						
						1						
-5	-4	-3	-2	-1		0	1	2	3	4	5	
						-1						
						-2						
						-3						
						-4						
						-5						

YOUR BOARD

						5						
						4						
						3						
						2						
						1						
-5	-4	-3	-2	-1		0	1	2	3	4	5	
						-1						
						-2						
						-3						
						-4						
						-5						



Detective _____
(your name)

Directions:

1. Use tape to place the five pieces from page 1 onto your board. (Pieces must be placed either horizontally or vertically.)

2. Once both detectives are ready, take turns guessing coordinates ("I Spy -2, 5!") to find your opponents pieces. You and your opponent must reply with "Caught me!" or "Missed me!"

3. If you hit your opponent's mark, mark that coordinate with a red dot on "Opponent's Board." If you miss your opponent's mark, mark that coordinate with a black dot.

4. If your opponent hits one of your marks, mark that coordinate with a red dot on "Your Board."

5. Once a piece has been fully marked, you or your opponent must say "You've discovered my [item]!"

6. Once all five of an opponent's pieces are found, that player has found the spy!

Fold Here



Fold Here

(Use this page as a border between the two players)