


	Courses by Career Cluster <i>Cluster icons designed by THS VisCom students</i>	Possible Jobs/Sample Occupations	Employment Data	Miscellaneous Notes
Worksite Learning and Career Choices span all Career Clusters	<div style="display: flex; align-items: center;">  <div> <p>Arts, A/V, Technology, & Communications Career Cluster</p> <ul style="list-style-type: none"> • Art A, B • Art C, D, AP 2D Art & Design • Ceramics A, B • Digital Sound Production A, B • IB Visual Arts HL, Year 2, D, E • Journalism, Broadcast • Journalism, Year 1 (A, B, C) • Journalism, Year 2 (D, E, F) • Journalism, Editor Practicum A, B, C • Metal Design A, B • Photography A, B • Video A, B <ul style="list-style-type: none"> • Foundations • Production • Video Game Design A, B • Visual Communications A, B, C <ul style="list-style-type: none"> • Foundations • Digital Design • Practicum • Yearbook, Year 1 (A, B, C) • Yearbook, Year 2 (D, E, F) <p style="text-align: center;">Middle School Courses</p> <ul style="list-style-type: none"> • Explore Art & Design <p style="text-align: center;">All Career Clusters</p> <ul style="list-style-type: none"> • Worksite Learning (WSL), Business & Marketing • IB Personal & Professional Skills A, B • Pathways to Success A, B </div> </div>	<p><u>Little or No Preparation</u></p> <ul style="list-style-type: none"> • Usher, Lobby Attendant, and Ticket Taker <p><u>Some Preparation</u></p> <ul style="list-style-type: none"> • Craft Artist • Jewelers, Precious Stone & Metal Workers • Model Makers, Molders, Shapers, and Casters • Motion Picture Projectionists • Technical Computer Support Technician <p><u>Medium Preparation</u></p> <ul style="list-style-type: none"> • Audio and Video Equipment Technicians • Broadcast Technicians • Camera Operators, Television, Video, and Motion Picture • Cartographers • Control Room Technician • Film and Video Editors • Graphic Designer • Journalist • Light Director • Radio and Television Announcers • Sound Engineering Technicians • Tool Fabrication <p><u>Considerable Preparation</u></p> <ul style="list-style-type: none"> • Archivists, Curators, Museum Workers • Art Directors • Audio Video Designer/Engineer • Design Director • Editors • Multi-Media Artists and Animators • Producer • Reporters and Correspondents • Technical Writers <p><u>Extensive Preparation</u></p> <ul style="list-style-type: none"> • Audio-Visual Collections Specialists • Station Manager 	<p style="text-align: center;"><u>Arts and Design</u></p> <ul style="list-style-type: none"> • Art Directors (27-1011) 5% growth \$106,500 • Craft and Fine Artists (27-101x) 3% growth \$52,910 • Fashion Designers (27-1022) 5% growth \$79,290 • Graphic Designers (27-1024) 2% growth \$58,910 • Industrial Designers (27-1021) 3% growth \$76,250 • Special Effects Artists and Animators (27-1014) 4% growth \$99,060 <p style="text-align: center;"><u>Education, Training, and Library</u></p> <ul style="list-style-type: none"> • Archivists, Curators, and Museum Workers (25-401x) 11% growth \$57,120 <p style="text-align: center;"><u>Management</u></p> <ul style="list-style-type: none"> • Administrative Services and Facilities Managers (11-3010) 6% growth \$104,900 • Industrial Production Managers (11-3051) 3% growth \$116,970 • Training and Development Managers (11-3131) 7% growth \$125,040 <p style="text-align: center;"><u>Media and Communication</u></p> <ul style="list-style-type: none"> • Broadcast, Sound, and Video Technicians (27-401x) 3% growth \$54,160 • Film and Video Editors and Camera Operators (27-403x) 3% growth \$65,070 • Photographers (27-4021) 4% growth \$40,760 • Public Relations Specialists (27-3031) 6% growth \$66,750 • Technical Writers (27-3042) 4% growth \$80,050 • Writers and Authors (27-3043) 5% growth \$73,690 	<p>Overall employment in arts and design occupations is projected to grow about as fast as the average for all occupations from 2023 to 2033. About 87,900 openings are projected each year, on average, in these occupations due to employment growth and the need to replace workers who leave the occupations permanently.</p> <p>Overall employment in educational instruction and library occupations is projected to grow about as fast as the average for all occupations from 2023 to 2033. About 868,000 openings are projected each year, on average, in these occupations due to employment growth and the need to replace workers who leave the occupations permanently.</p> <p>Overall employment in media and communication occupations is projected to grow about as fast as the average for all occupations from 2023 to 2033. About 109,500 openings are projected each year, on average, in these occupations due to employment growth and the need to replace workers who leave the occupations permanently.</p> <p>Tool Fabrication and Plastic Model Makers are in demand in the Seattle area. US Bureau of Labor Statistics reports flat or declining employment in these professions. Due to industrial and aerospace manufacturing, the Puget Sound region shows higher demand. Washington State ranks among the highest paying states for these fields with a mean annual wage of \$70,000 - \$83,000.</p>