



2025 - 2026 New Tech High School Course Selection Guide

9th Grade

10th Grade

11th Grade

12th Grade

ENGLISH	ENGLISH		
<ul style="list-style-type: none"> o English I o English I Honors 	<ul style="list-style-type: none"> o English II 1300 o Honors English II 1303 	<ul style="list-style-type: none"> o AP English III 1515 o DC Eng III 1420/1421 	<ul style="list-style-type: none"> o DC Comm1943/Hum1543 o AP English IV 1505
MATHEMATICS			
<ul style="list-style-type: none"> o Algebra I o Robotics o Geometry 	<ul style="list-style-type: none"> o Geometry 2630 o Algebra II 2720 o Algebra II Hon 2730 	<ul style="list-style-type: none"> o Algebra II 2720 o Algebra II Hon 2730 o DC Pre-Cal o AP Statistics 2928 	<ul style="list-style-type: none"> o DC Pre-Cal 2850/2851 o AP Statistics 2928
SCIENCE <ul style="list-style-type: none"> o Biology 	<ul style="list-style-type: none"> o Chemistry 3220 o Chemistry Honors 3210 	<ul style="list-style-type: none"> o Physics 3260 o Physics Honors 3245 	<ul style="list-style-type: none"> o AP Env. Science 3115 o DC Environ. Science 3161/3162
SOCIAL STUDIES <ul style="list-style-type: none"> o AP Human Geo o AP African Amer Study 1143 o 	<ul style="list-style-type: none"> o AP U.S. History 2450 	<ul style="list-style-type: none"> o Gov. 2307/Econ 2351/Pers financial literacy o DC GOV 2314/DC ECON/ 	<ul style="list-style-type: none"> o DC GOV 2314/DC ECON 2352 o AP Human Geography 2460
FOREIGN LANGUAGE <ul style="list-style-type: none"> o Spanish I 3890 o SPAN II 3925 o DC Spanish III 3964/3965 	<ul style="list-style-type: none"> o Spanish I 3890 o SPAN II 3925 o DC Spanish III 3964/3965 	<ul style="list-style-type: none"> o Spanish I 3890 o Spanish II 3925 o DC Spanish III 3964/3965 o DC Spanish IV 3967/3968 	<ul style="list-style-type: none"> o Spanish I 3890 o Spanish II 3925 o DC Spanish III 3964/3965 o DC Spanish IV 3967/3968
P. E. / HEALTH <ul style="list-style-type: none"> o Lifetime Fit 6573 o Health I 6575/Health II 6576 o Financial Literacy 	<ul style="list-style-type: none"> o Lifetime Fit 6573 o Health I 6575/Health II 6576 	<ul style="list-style-type: none"> o Lifetime Fit 6573 o Health I 6575/Health II 6576 	<ul style="list-style-type: none"> o Lifetime Fit 6573 o Health I 6575/Health II 6576

<p>ELECTIVES</p> <ul style="list-style-type: none"> o Non Vars Mod Band I 8190 o Non Vars Mod Band II 8711 o Studio Art I 8285 o Studio Art II 8319 o Debate I/II o AP Computer Science A- Math o Path to College Career o Robotics II <p>CTE</p> <ul style="list-style-type: none"> o Prin. of AV 7355 o Studio Art II 8319 o Animation I 7361 o Video Game Design 7071 o Video Game Programming 2497 o Audio Visual Production I 6559 	<ul style="list-style-type: none"> o Non Vars Mod Band I 8190 o Non Vars Mod Band II 8711 o Studio Art I 8285 o Studio Art II 8319 o Year Book 1915 <ul style="list-style-type: none"> o Studio Art II 8319 o Animation I 7361 o Video Game Design 7071 o Video Game Programming 2497 o Audio Visual Production I 6559 	<ul style="list-style-type: none"> o Non Vars Mod Band I 8190 o Non Vars Mod Band II 8711 o Non Vars Mod Band III 8544 o Modern Band IV 8545 o Studio Art I 8285 o Studio Art II 8319 <ul style="list-style-type: none"> o Animation II 7362 o Studio Art II 8319 o AP 2/3Design Studio 8282 o Video Game Programming 2497 o Audio Visual Production II 7364 	<ul style="list-style-type: none"> o Vars Mod Band II 8711 o Vars Mod Band III 8544 o Vars Modern Band IV 8545 o Year Book 1915 o Yearbook II 1926 o Late Arrival 6077 o Early Release 7843 o Office Assist. 7808 o Office Assist. 7807 o College Prep Math 6252 <ul style="list-style-type: none"> o College Prep English 6251 o Reconnect 7105,7106,7107,7108 <ul style="list-style-type: none"> o Practicum in Animation 7072 o Practicum in Audio Visual 7365 o Advance Video Game Programming o Studio Art II 8319 o AP Design Studio 8282 o AP Drawing Studio 8206
<ul style="list-style-type: none"> o AVID I 	<ul style="list-style-type: none"> o AVID II 7097 	<ul style="list-style-type: none"> o AVID III 7098 	<ul style="list-style-type: none"> o AVID IV 7099

All students must take Principles of AV which is the prerequisite to our pathways. After completing Principles of AV ALL students MUST choose a pathway for their graduation endorsement.

Pathways	Gaming	Animation	Film			
	Video Game Design 7071	Animation I 7361	Audio Video I			
	Video Game Programming 2497	Animation II 7362	Audio Video II			
	Advanced Video Game Programming	Practicum in Animation	Practicum in Audio Visual 7365			