



## “I Can” Mascoma Standards 1st Grade Math

### I Can Use Addition and Subtraction to Help Me Understand Math

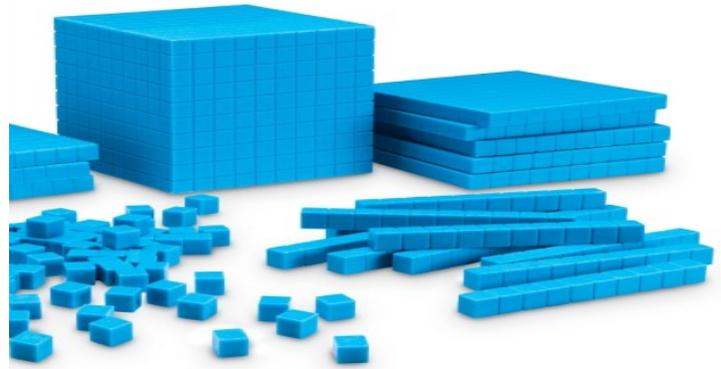
- ✓ I can use strategies to solve addition word problems. (1.OA.1)
- ✓ I can use strategies to solve subtraction word problems. (1.OA.1)
- ✓ I can solve word problems by adding 3 whole numbers. (1.OA.2)
- ✓ I can use the commutative property of addition. (1.OA.3)
- ✓ I can use the associative property of addition. (1.OA.3)
- ✓ I can use an addition fact to help me answer a subtraction problem. (1.OA.4)
- ✓ I can count to help me add and subtract. (1.OA.5)
- ✓ I can add facts within 20. (1.OA.6)
- ✓ I can subtract facts within 20. (1.OA.6)
- ✓ I know what an equal sign means. (1.OA.7)
- ✓ I can tell if addition and subtraction equations are true or false. (1.OA.7)
- ✓ I can tell the missing number in an addition or subtraction problem. (1.OA.8)



### I Can Use Number Sense and Place Value to Help Me Understand Math

- ✓ I can count to 120. (1.NBT.1)
- ✓ I can tell how many tens and how many ones are in a number. (1.NBT.2)
- ✓ I can compare two-digit numbers using  $<$ ,  $=$ , and  $>$ . (1.NBT.3)

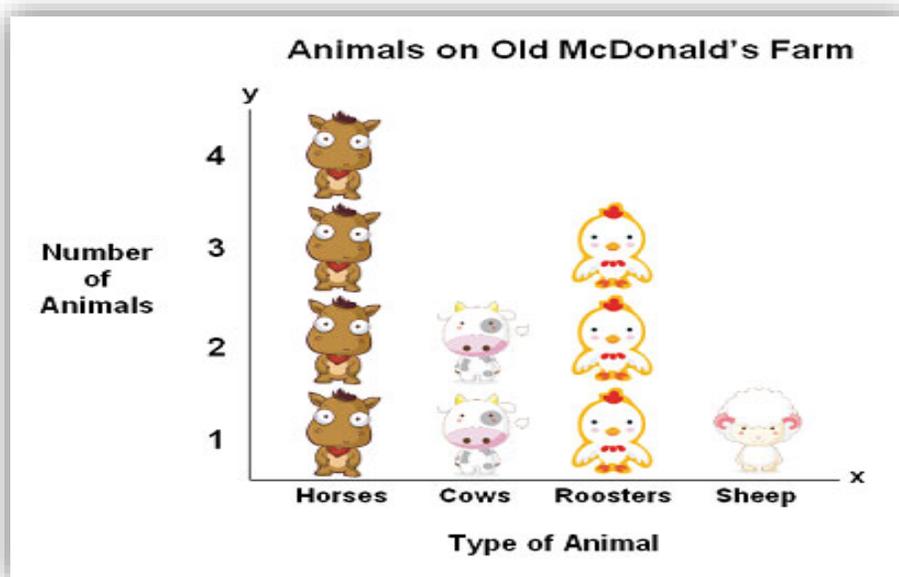
- ✓ I can use manipulatives and pictures to help me solve problems within 100. (1.NBT.4)



- ✓ I can use math strategies to help me solve problems within 100. (1.NBT.4)
- ✓ I can find 10 more or 10 less in my head. (1.NBT.5)
- ✓ I can subtract multiples of 10 under 100 and explain what I did. (1.NBT.6)

## I Can Use Measurement and Data to Help Me Understand Math

- ✓ I can put three objects in order from longest to shortest. (1.MD.1)
- ✓ I can tell the length of an object using whole numbers. (1.MD.2)
- ✓ I can tell and write time in hours and half-hours using a CLOCK. (1.MD.3)



- ✓ I can organize data. (1.MD.4)
- ✓ I can understand data. (1.MD.4)
- ✓ I can ask and answer questions about data. (1.MD.4)

## I Can Use Geometry to Help Me Understand Math

- ✓ I can tell about shapes. (1.G.1)
- ✓ I can build and draw shapes. (1.G.1)
- ✓ I can make two-dimensional shapes. (1.G.2)
- ✓ I can make three-dimensional shapes. (1.G.2)
- ✓ I can use shapes to make new shapes. (1.G.2)
- ✓ I can divide shapes into parts. (1.G.3)

