Camp Schedule:

12pm—1pm Lunch brought from home

1-4pm Camp

## East Brunswick Public Schools COMMUNITY PROGRAMS PRESENTS

Inventor's League Camp

Dates: July 21st-July 25th Time: 12pm-4pm

Grades: 3-6 (25/26 Grade Level) HAMMARSKJOLD

**FEE: \$233** 

Last Day to Register: July 9th

Where Big Ideas Begin and Young Inventors Lead the Way

Does your child dream of changing the world? In Inventor's League, students in grades 3-6 will step into the shoes of real-world innovators and design creative solutions to global challenges. From brainstorming big ideas to building real prototypes, this camp empowers young minds to think critically, collaborate, and create with purpose. Each day starts with stories of inspiring kid inventors—like the 11-year-old who built a robot to help in natural disasters—showing campers that they can make a difference too. Then, students will dive into hands-on activities: researching a real-world problem (in medicine, architecture, the environment, or their own passion area), sketching 2D blueprints, building 3D models, and even creating a website to pitch their final product. Projects will be shared on a secure, password-protected Black Rocket website, so families can celebrate and explore each invention together. Whether your child is a budding engineer, designer, or problem-solver, Inventor's League will ignite their imagination and build the skills they'll need for the future. Students must be picked up by an adult 18 years and older—no transportation. Please make sure your child brings a bagged lunch from home.



1) Go to www.ebnet.org/cpregister

2) Once you are logged in, choose "Register Here!" and select "Summer 2025 Enrichment" to view programs.

Program questions: (732) 613-6989/communityprograms@ebnet.org

Registration or payment questions: (732) 613-6674/ebonlinepayments@ebnet.org

Refunds or credits will only be granted if the activity is canceled due to lack of enrollment.