

Comic Book Illustration Pacing Guide

The following is the Comic Book Illustration pacing guide. Assessments will be based on this guide.

Marking period 1: (45 Days)

1. Creating
 - a. Explore
 - b. Plan
 - c. Revise
2. Performing
 - a. Embody
 - b. Execute
 - c. Express
 - d. Present
3. Responding
 - a. Analyze
 - b. Critique
 - c. Interpret

Marking period 2: (45 days)

1. Creating
 - a. Explore
 - b. Plan
 - c. Revise
2. Performing
 - a. Embody
 - b. Execute
 - c. Express
 - d. Present
3. Responding
 - a. Analyze
 - b. Critique
 - c. Interpret

Marking period 3: (45 days)

1. Creating
 - a. Explore
 - b. Plan
 - c. Revise

- 2. Performing
 - a. Embody
 - b. Execute
 - c. Express
 - d. Present

- 3. Connecting
 - a. Synthesize
 - b. Relate

Marking period 4: (45 days)

- 1. Performing
 - a. Embody
 - b. Execute
 - c. Express
 - d. Present

- 2. Responding
 - a. Analyze
 - b. Critique
 - c. Interpret

- 3. Connecting
 - a. Synthesize
 - b. Relate