

## Computer Graphics II Pacing Guide

The following is the Computer Graphics II pacing guide. Assessments will be based on this guide.

### Marking period 1: (45 Days)

1. Producing
  - Integrate, Practice, Present
  
2. Creating
  - Conceive, Develop, Construct
  
3. Responding
  - Perceive, Evaluate, Interpret

### Marking period 2: (45 days)

1. Creating
  - Conceive, Develop, Construct
  
2. Producing
  - Integrate, Practice, Present
  
3. Responding
  - Perceive, Evaluate, Interpret

### Marking period 3: (45 days)

1. Creating
  - Conceive, Develop, Construct
  
2. Producing
  - Integrate, Practice, Present
  
3. Connecting
  - Synthesize, Relate

### Marking period 4: (45 days)

1. Producing
  - Integrate, Practice, Present
  
2. Responding
  - Perceive, Evaluate, Interpret
  
3. Connecting
  - Synthesize, Relate