

Updated August 2024

Marking Period	Unit Title	Recommended Instructional Days
3	Graphing Quadratic Functions	15-20 days
Conceptual Category: Functions		
<p><i>NJ Student Learning Standards</i> <u>(Taught and Assessed):</u> Key:</p> <ul style="list-style-type: none"> ■ Major Cluster □ Supporting Cluster ○ Additional Cluster <p>□ F.IF.C.7 Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases. ★</p> <ol style="list-style-type: none"> a. Graph linear and quadratic functions and show intercepts, maxima, and minima. b. Graph square root, cube root, and piecewise-defined functions, including step functions and absolute value functions. 	<p><i>Progress Indicator:</i> <i>Tests • Quizzes • Practice problems for homework • Online textbook • Worksheets • Leveled assessments</i></p>	<p style="text-align: center;">Recommended Activities, Investigations, Interdisciplinary Connections, and/or Student Experiences to Explore NJSL-S-CLKS within Unit</p> <p>Essential Question(s):</p> <ol style="list-style-type: none"> 1. How do you graph an exponential function of the form $f(x) = ab^x$? 2. How can you obtain the graph of $g(x) = a(x - h)^2 + k$ from the graph of $f(x) = x^2$? 3. How can you use the graph of a quadratic function to solve its related quadratic equation? 4. How can you use completing the square to solve a quadratic equation? <p>Activity Description(s):</p> <ul style="list-style-type: none"> • Graphing $f(x) = ax^2$ • Graphing $f(x) = ax^2 + c$ • Graphing $f(x) = ax^2 + bx + c$ • Graphing $f(x) = a(x - h)^2 + k$ • Using intercept form <p>Interdisciplinary Connections: Content(s): Computer science: code.org NJSL-S#: CSTA K-12 Computer Science Standards (2017) AP - Algorithms & Programming CS Teachers</p>

c. Graph polynomial functions, identifying zeros when suitable factorizations are available, and showing end behavior.

d. (+) Graph rational functions, identifying zeros and asymptotes when suitable factorizations are available, and showing end behavior.

e. Graph exponential and logarithmic functions, showing intercepts and end behavior.

f. (+) Graph trigonometric functions, showing period, midline, and amplitude.

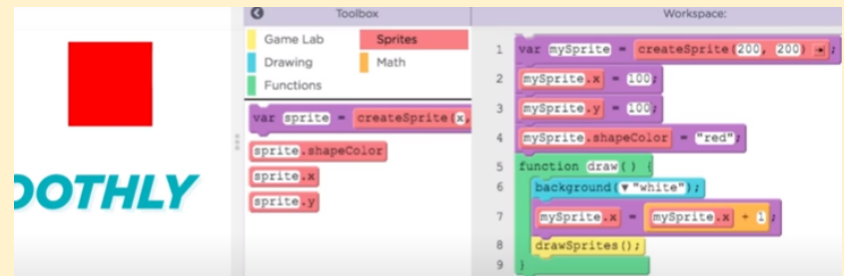
F.LE.A.3 Observe using graphs and tables that a quantity increasing exponentially eventually exceeds a quantity increasing linearly, quadratically, or (more generally) as a polynomial function.

F.IF.C.8 Write a function defined by an expression in different but equivalent forms

The purpose of this discussion is to start students thinking about how they might use the various sprite properties they've seen so far to make animations with purposeful motion. If students struggle to come up with ideas, you can narrow down the question to specific properties. For example:

- What would happen to a sprite if you constantly increased its **x** property?
- What would happen to a sprite if you constantly increased its **y** property?

Coding is used by game designers/software engineers to build their animations and websites. In this case we can compare sprites to variables. Line 1 is equivalent to our variables. Line 5 is our "function" and line 7 can be compared to a composition of function/translation of a function.



Highlight on:

Lottery:
Study how the Lottery works, why it is nearly impossible to win, and the economic damage it may cause.\

Example Tasks:

Task 1

The function $y = -16x^2 + 256$ represents the height y (in feet) of a sandal x seconds after falling off your foot while riding a roller coaster. Find and interpret the x - and y -intercepts.

Task 2

to reveal and explain different properties of the function.

- a. Use the process of factoring and completing the square in a quadratic function to show zeros, extreme values, and symmetry of the graph, and interpret these in terms of a context.
- b. Use the properties of exponents to interpret expressions for exponential functions. For example, identify percent rate of change in functions such as $y = (1.02)^t$, $y = (.97)^t$, $y = (1.01)^{12t}$, $y = (1.01)^{\frac{t}{10}}$, and classify them as representing exponential growth or decay.

F.IF.C.9 Compare properties of two functions each represented in a different way (algebraically, graphically, numerically in tables, or by verbal descriptions). For example, given a graph of one

The function $f(t) = -16t^2 + 88t + 12$ represents the height (in feet) of a pumpkin t seconds after it is launched from a catapult. When does the pumpkin reach its maximum height? What is the maximum height of the pumpkin?

Task 3

Write and graph a quadratic function that models the path of a skateboarder who jumps off a ramp at the point $(0, 4)$ and reaches a maximum height of 8 feet, represented by a vertex of $(12, 8)$.

<p>quadratic function and an algebraic expression for another, say which has the larger maximum.</p> <p>🕒 F.BF.B.3. Identify the effect on the graph of replacing $f(x)$ by $f(x) + k$, $kf(x)$, $f(kx)$, and $f(x + k)$ for specific values of k (both positive and negative); find the value of k given the graphs. Experiment with cases and illustrate an explanation of the effects on the graph using technology. Include recognizing even and odd functions from their graphs and algebraic expressions for them.</p>		
<p style="text-align: center;">Mathematics Practices</p>		
<ol style="list-style-type: none">1. Make sense of problems and persevere in solving them.2. Reason abstractly and quantitatively.3. Construct viable arguments and critique the reasoning of others.4. Model with mathematics.5. Use appropriate tools strategically.6. Attend to precision.7. Look for and make use of structure.		

8. Look for and express regularity in repeated reasoning.		
Social and Emotional Learning: <i>Competencies</i>	Social and Emotional Learning: <i>Sub-Competencies</i>	
<p>Self-Awareness</p> <p>Social Awareness</p> <p>Self-Management</p> <p>Relationship Skills</p> <p>Responsible Decision-Making</p>	<p>Recognizing the importance of self-confidence in handling daily tasks and challenges.</p> <p>Demonstrate an awareness of the expectations for social interactions in a variety of ways.</p> <p>Demonstrate an understanding of the need for mutual respect when viewpoints differ.</p> <p>Recognize the skills needed to establish and achieve personal and educational goals.</p> <p>Utilize positive communication and social skills to interact effectively with others.</p> <p>Develop, implement, and model effective problem solving and critical thinking skills.</p>	
Assessments (Formative) <i>To show evidence of meeting the standard/s, students will successfully engage within:</i>		Assessments (Summative) <i>To show evidence of meeting the standard/s, students will successfully complete:</i>
<p>Formative Assessments:</p> <ul style="list-style-type: none"> ● Entry and Exit Slips ● Homework and Classwork ● Quizzes ● Self Assessments ● IXL 		<p>Benchmarks:</p> <ul style="list-style-type: none"> ● Tests ● Projects <p>Other Summative Assessments:</p> <ul style="list-style-type: none"> ● District Assessments

<ul style="list-style-type: none"> • Edulastic 		<ul style="list-style-type: none"> • Midterm and/or Final Exams • Standardized Tests 	
Differentiated Student Access to Content: Teaching and Learning <i>Resources/Materials</i>			
Core Resources	Alternate Core Resources <i>IEP/504/At-Risk/ESL</i>	ELL Core Resources	Gifted & Talented Core Resources
<ul style="list-style-type: none"> • Big Ideas • Achieve the core • Khan Academy • Desmos 	<ul style="list-style-type: none"> • Skill building worksheets • Math Manipulatives • Guided notes • Guided Practice • (other alternate core resources) 	<ul style="list-style-type: none"> • Bilingual editions, if available • Dictionary for native languages • Videos in students' native language. • Mathematical Literacy and vocabulary activity • (other ELL resource) 	<ul style="list-style-type: none"> • Leveled Assessments • Enrichment Activities • (other G&T resources)
Supplemental Resources			
Technology: <ul style="list-style-type: none"> • Chromebooks, Scientific and Graphing Calculators, Online Math Activities (Desmos, Digital interactive notebooks, Kahoot, Edulastic, Quizlet, Kuta Software, BOOM Cards, EDPuzzle, Thatquiz.org, QUIZZZ, BLOOKET, JAMBOARD, Peardecks, Nearpod, Socrative, IXL Diagnostic Arena, Prodigy, etc.) 			
Other: <ul style="list-style-type: none"> • Google Meets or Zoom, Schoology, Interactive Textbooks 			
Differentiated Student Access to Content: Recommended <i>Strategies & Techniques</i>			
Core Resources	Alternate Core Resources <i>IEP/504/At-Risk/ESL</i>	ELL Core Resources	Gifted & Talented Core
<ul style="list-style-type: none"> • Deliver instruction for varied learning styles (auditory, visual, tactile/kinesthetic, etc) 	<ul style="list-style-type: none"> • Utilize a multi-sensory (VAKT) approach during instruction 	<ul style="list-style-type: none"> • Extend allowable time if possible and as needed • Preferred seating 	<ul style="list-style-type: none"> • Create an enhanced set of introductory activities

<ul style="list-style-type: none"> • Provide individual instruction as needed • Modify assessments and/or rubrics as needed. 	<ul style="list-style-type: none"> • Provide alternatives to skill development by varying the methods (repetition, simple explanations, additional examples, modeling, etc.) • Modify test content and/or format • Allow students to retake or correct tests for additional credit • Provide additional time and preferential seating as needed • Review, restate and repeat directions • Provide study guides, and/or break assignments into segments or shorter tasks, etc. 	<ul style="list-style-type: none"> • Positive reinforcement • Check often for understanding • Oral/visual directions/prompts when necessary • Supplemental materials (ie. online bilingual dictionary) • Modified assessments and/or rubrics 	<ul style="list-style-type: none"> • Integrate active teaching/learning opportunities • Incorporate authentic components • Propose interest-based extension activities, and/or additional interdisciplinary connections, etc.
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<p>NJSLS CAREER READINESS, LIFE LITERACIES & KEY SKILLS</p>	<p>Disciplinary Concept: Technology Literacy</p>	
	<p><i>Core Ideas:</i></p>	<p>Collaborative digital tools can be used to access, record and share different viewpoints and to collect and tabulate the views of groups of people.</p>
	<p><i>Performance Expectation/s:</i></p>	<ul style="list-style-type: none"> • 9.4.12.TL.3: Analyze the effectiveness of the process and quality of collaborative environments. • 9.4.12.TL.4: Collaborate in online learning communities or social networks or virtual worlds to analyze and propose a resolution to a real-world problem (e.g., 7.1.AL.IPERS.6).
	<p>Career Readiness, Life Literacies, & Key Skills Practices</p>	
<p>Act as a responsible and contributing community member and employee. Attend to financial well-being. Consider the environmental, social and economic impacts of decisions. Demonstrate creativity and innovation. Utilize critical thinking to make sense of problems and persevere in solving them. Model integrity, ethical leadership and effective management. Plan education and career paths aligned to personal goals. Use technology to enhance productivity, increase collaboration and communicate effectively. Work productively in teams while using cultural/global competence.</p>		

New Jersey Legislative Statutes and Administrative Code
(place an "X" before each law/statute if/when present within the curriculum map)

x	Amistad Law: <i>N.J.S.A. 18A 52:16A-88</i>		Holocaust Law: <i>N.J.S.A. 18A:35-28</i>		LGBT and Disabilities Law: <i>N.J.S.A. 18A:35-4.35</i>		Diversity & Inclusion: <i>N.J.S.A. 18A:35-4.36a</i>		Standards in Action: <i>Climate Change</i>
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