

Payroll Calendar Details 2025-2026

Pay Period #	Pay Date	Hours Worked Start Date	Hours Worked End Date	Completed & Approved Timesheets Due to Payroll	Notes
425	7/3/2025	6/1/2025	6/15/2025	6/20/2025	New insurance rates in effect.
502	7/18/2025	6/16/2025	6/30/2025	7/9/2025	
503	8/5/2025	7/1/2025	7/15/2025	7/22/2025	
504	8/20/2025	7/16/2025	7/31/2025	8/7/2025	
505	9/5/2025	8/1/2025	8/15/2025	8/22/2025	
506	9/19/2025	8/16/2025	8/31/2025	9/7/2025	
507	10/3/2025	9/1/2025	9/15/2025	9/22/2025	
508	10/20/2025	9/16/2025	9/30/2025	10/7/2025	
509	11/5/2025	10/1/2025	10/15/2025	10/22/2025	
510	11/20/2025	10/16/2025	10/31/2025	11/7/2025	
511	12/5/2025	11/1/2025	11/15/2025	11/22/2025	
512	12/19/2025	11/16/2025	11/30/2025	12/7/2025	
513	1/5/2026	12/1/2025	12/15/2025	12/22/2025	
514	1/20/2026	12/16/2025	12/31/2025	1/7/2026	
515	2/5/2026	1/1/2026	1/15/2026	1/22/2026	
516	2/20/2026	1/16/2026	1/31/2026	2/7/2026	
517	3/5/2026	2/1/2026	2/15/2026	2/22/2026	
518	3/20/2026	2/16/2026	2/28/2026	3/7/2026	
519	4/3/2026	3/1/2026	3/15/2026	3/22/2026	
520	4/20/2026	3/16/2026	3/31/2026	4/7/2026	
521	5/5/2026	4/1/2026	4/15/2026	4/22/2026	
522	5/20/2026	4/16/2026	4/30/2026	5/7/2026	
523	6/5/2026	5/1/2026	5/15/2026	5/22/2026	
524	6/18/2026	5/16/2026	5/31/2026	6/7/2026	End of year payments processed & warehoused for all employees who are less than 12 months for primary position. No direct deposit changes can be processed until September. Employees who retire, terminate or are laid off: This is your final lump sum paycheck.
525	7/3/2026	6/1/2026	6/15/2026	6/22/2026	New insurance rates in effect.
Anticipated Summer Paydates:					
602	7/20/2026	6/16/2025	6/30/2026	7/7/2026	
603	8/5/2026	7/1/2026	7/15/2026	7/22/2026	
604	8/20/2026	7/16/2026	7/31/2026	8/6/2026	
605	9/4/2026	8/1/2026	8/15/2026	8/21/2026	
606	9/18/2026	8/16/2026	8/31/2026	9/5/2026	

Note: Start & End Dates are specific to timesheet payable hours ONLY. Base salaries are paid evenly over each pay day, a pro-rated amount, based on your work year. Voluntary deductions are withheld from 24 checks