

WORKFORCE DEVELOPMENT OPPORTUNITIES

- ~ Job Shadows
- ~ CNX Mentorship (Juniors and Seniors)
- ~ Co-op (STEAM Seniors)
- ~ Other Opportunities



Job Shadows

- Definition:
 - Type of on-the-job learning experience where the student follows and observes the employee to better understand the insights of the career

- Benefits of job shadowing:
 - Gain firsthand knowledge of what the job entails
 - Understand workplace culture
 - Build potential professional relationships
 - Enhances resumes with their unique experiences
 - Aids in determining further interest in the career path

CNX Mentorship Academy



- What is it?:
 - The Mentorship Academy is an initiative of CNX Foundation based out of Canonsburg and is part of CNX's commitment to investing in its local community. Designed for high school students who do not plan to immediately attend a four-year college.
 - The Mentorship Academy partners with companies and institutions across the region to showcase and inform the students of various career options available.
 - The Academy is for High School juniors and seniors looking for an actionable path to a life well lived and family-sustaining career opportunities in the bedrock industries of energy, manufacturing
 - River Valley's 3rd year to participate in the mentorship program
- Requirements:
 - Monthly fieldtrips (varies)
 - Deep Well Services, CNX Headquarters, McGee Women's Hops., Chemstream, PIA, Eaton, Local 66
 - Team building fun events
- Benefits:
 - Possible job opportunities / offers upon graduation
 - Resume builder
 - Networking
 - Paid Internship after graduation
 - <https://digitalwildcatters.com/transforming-success-for-appalachia-youth-cnx-mentorship-academys-impact/>



Cooperative Education

- What is it?:
 - Open to seniors who attend the STEAM Academy and are on target with POS completion
 - Through co-op edu. students have the opportunity to work in a real-world workplace while applying their classroom instruction in a paid employment work-based learning experience
 - Students would attend STEAM on report back days and attend work the rest of the days
- Student Requirements:
 - MUST have a driver license
 - If under 18 a workers permit
 - Have A or B in their POS and core classes (on target to graduate)
 - Completed at least 80% of their POS task list
 - Completion of required enrollment documents
 - Weekly or Bi-weekly submission of work schedule
 - Interview at worksite
 - Submission of pay stubs
 - Daily journal entries
 - Report back day for Co-op Edu. Curriculum instruction



Cooperative Education con't.

- Benefits:
 - Possible job opportunities / offers upon graduation
 - Resume builder
 - Networking with professionals
 - Extension of skills learned within the classroom
 - Signing Day at the end of senior year if hired

STEAM Academy Co-Op Possibilities

Welding

- ~ Westinghouse
- ~ AE Ranken
- ~ Clark Metal
- ~ WorkLink
- ~ Other local welding shops

Electrical

- ~ Westinghouse
- ~ Wheatley
- ~ WorkLink

Pathways, SMaRT, BioMed

- ~ IRMC

Rising Educators

- ~ RVSD

Workforce Preparedness

Other Opportunities Offered:

- Annually - grades 10 & 11 attend district CaCRE
- Welding & Electrical students participate in Builder's Guild
- STEAM program field trips
- Guest speakers
- Work study for high school students NON STEAM – 3 credits (Seniors only)
- Cole's Career Corner - Announcements
- Senior Resumes
- Senior Mock Interviews
- ICAP – trial with this year's juniors at STEAM

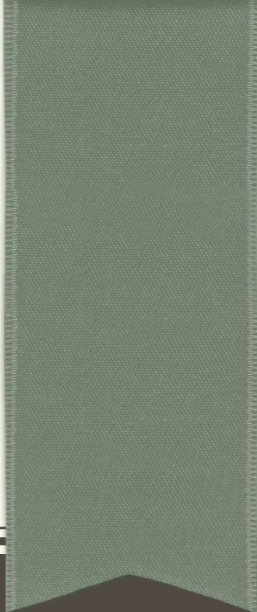


Transition Preparedness of Identified Students

Agencies:

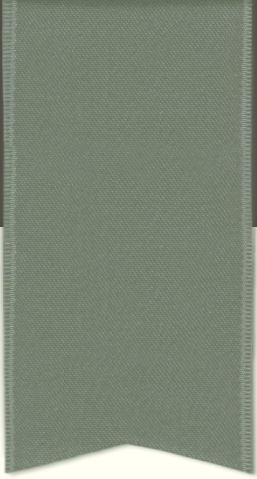
- OVR
- Career Link
- Alliance for Non-Profit (ID and AU)





QUESTIONS?

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