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# **Esports**

**Spring Semester** 

## General Information Subtitle Here

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ALCOHOLD !!

OKART



## **Game & Game System**

- Mario Kart 8
- Nintendo Switch
  - You may only use the school device
    - No personal devices, controllers, etc.
  - You may only use the school accounts
  - You may not cess or use the school account information on any personal devices
  - User names and passwords will be school generated
  - You may not use any personal information
    - no chat features may be used
  - You may not adjust any settings as they are pre-set per the rules of the league
  - Scores are reported by user name only





## Preseason

- February 3-March 14
- You come in once a week (typically either Tuesday or Wednesday after school) to practice with your times.
- The number of times you will practice depends on the number of people in attendance
- You will need to sign up for your day in advance so I know who is coming. The link to this will be on my website under Esports.



## **Season** Subtitle Here



## **Competition Season**

- March 17-May 5 = Season
- March 17 = Spring Break
- We will start on March 24
- You will come in once a week to complete a time trial
- Time trials will be on Monday or Wednesday after school
  - I will submit your times to a form using your assigned user name.



## **Participation Requirements** Subtitle Here

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## **Participation Requirements**

- You must be passing all of your classes
- Any use of personal devices, accounts, etc. will result in removal from the eSports club
- Regular weekly attendance (talk to me if you cannot attend)
- Positive behavior and interactions
- Students must be picked up or leave campus (with written permission) at 4:30





## **General Conduct**

- Students may only play Mario Kart 8.
- Students may bring water and snacks to the session
  - food and drinks may not be located in the same area as the Switch systems
  - students are responsible for cleaning up trash, crumbs, etc. before leaving.
    - if this does not happen no snacks will be allowed in the room
  - Students must take turns
  - Be supportive of your peers
  - Game raging, throwing of controllers, hitting furniture or people, inappropriate language, etc. will not be tolerated. Students who engage in these behavior will be immediately removed from a gaming session and will not be allowed to attend further gaming sessions



## Consequences

#### **\*\* See the information above regarding game-raging**

- 1st Offense: Verbal warning; may be removed from current game session
- 2nd Offense: Meeting with club advisor, student, and parents;
  removal from current game session
- 3rd Offense: Possible suspension from the club



# **ROAR Expectations**

#### <u>Respectful</u>

- Listen actively
- Take turns

#### On Task

- $\circ$  Only play the permitted game during the session
- Support other gamers
- Stay in the room, even if you are not currently gaming

#### Achieve

- Provide constructive feedback, suggestions, etc.
- Help your fellow gamers improve
- Be supportive. Cheer each other on.

#### Responsible

- Be willing to improve and accept constructive feedback
- Be responsible for equipment and your behavior
- When it is not your turn for gaming, sit and support others
- Remain in the classroom until the end of our gaming session
- Notify the teacher if you need to leave the room for any reason before the end of the meeting

# Form Return & Fee Subtitle Here



## Form

- You may start turning in the form on Friday, January 31.
- There will be a tray for you to drop it off.



#### Fee

- There will be a cost of \$25 to cover the cost of:
  - equipment
  - games
  - participation fees
  - possible shirts

