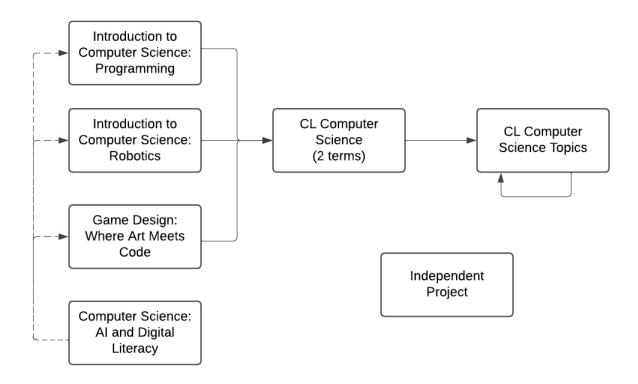
## **Computer Science Course Progression**



- The Introduction to Computer Science courses and Game Design are entry-level and serve as the prerequisite for the CL course.
- Computer Science: Al and Digital Literacy provides an alternative entry point and is more suitable for students curious about how computers work, how to better use their computers, with a special focus on better understanding Al from a user's perspective. It could be taken as a lead-in to the Intro to Computer Science courses but is not required and does not prepare students directly for the CL Computer Science course.
- CL Computer Science is a 2-term course that covers the material typically found in a first semester college CS course. It has a prerequisite of an Intro-level course.
- The CL Computer Science Topics course is a term-long elective designed to alternate its focus each year so that students may take it twice.
- The Independent Project is by application and generally lasts for one term.