

## Grade 3

### **Advanced Beginner Swim (Sessions 1, 2, and 3)**

To determine your child's ability level, please refer to the description below. All children will be tested by the instructors on the first day of each session and appropriately placed based on their ability level. *A student must be enrolled in Enrichment and Recreation to participate in the swimming program.*

**Advanced Beginner:** Child must be able to swim the length of the pool (25 yards) using the freestyle stroke in 7-foot deep water.

### **African Drumming (Session 2)**

Join the ACS Mystic Rhythms Drum Circle and try your hand on a Nigerian Shekere, an Egyptian Maqsum, a djember, or a Bougarabou. Traditional African instruments will be introduced to our musicians as they explore rhythms from this continent. A definite hands-on experience.

### **Ahoy, Mateys! (Session 2)**

Join the crew! Swashbucklers in this cross-curricular class will experience the life of pirates by learning the lingo, making treasure maps, designing flags for their ships, navigating using stars and compasses, wearing eye patches, learning about famous pirates, and more. Fun-rated: Arrr!

### **Author, Author (Sessions 2 and 3)**

Be an author with your own literary work complete with illustrations, cover, and title page. This course is designed to lead each student through the writing process from generating ideas to drafting, from proofreading to editing. Opportunity for independent, creative expression will be integrated with age-appropriate instruction on writing mechanics, grammar, and style. Students will have fun and take pride in sharing their works with each other, family, and friends. Each session is a new experience, so sign up for many fun-filled hours of creative writing.

### **Beginner Swim (Sessions 1, 2, and 3)**

To determine your child's ability level, please refer to the description below. All children will be tested by the instructors on the first day of each session and appropriately placed based on their ability level. *A student must be enrolled in Enrichment and Recreation to participate in the swimming program.*

**Beginner:** Child must be able to comfortably submerge their head in the pool.

### **Beginning Basketball (Session 1)**

Dribble, pass, shoot, score and more! Budding athletes will work on their motor abilities as they develop the basic skills of this popular sport. Eight-foot baskets and smaller basketballs help the players have a successful experience.

### **Blooket Masters (Session 1)**

Remember how exciting it was when your classroom teacher opened the Blooket website? If Blooket challenges are your thing, then you will want to join this class! Each day, students will play curated Blooket games independently and as teams, working on strategies and honing their skills. Each student will also learn how to create their own Blooket challenges, and we will play those, too! Become a Blooket master, ready to conquer your classroom challenges next school year!

### **Brain Games (Session 3)**

Exercises for the mind! Through a variety of games, puzzles, and activities, students will sharpen their skills and abilities in thinking logically, spatially, mathematically, linguistically, and creatively.

### **Brass For Beginners: Around the World in Twenty-One Trumpets (Session 1)**

Get ready for a trumpet treasure hunt from prehistory through the ancient world, following the adventures of Ragnar, the first trumpeter in human history. He will serve as your tour guide as you uncover clues from the past about ancient trumpets and the power they held for our human ancestors. Students earn trumpet travel rewards by learning basic techniques on the natural trumpet — the 8-foot trumpet invented in the Middle Ages — which unlocks the mystery behind all brass instruments. No prior brass experience or music reading skills necessary.

### **Calligraphy (Session 2)**

Slant your pen and practice the alphabet in this unique style of writing that dates back to the origin of the written word. The word calligraphy is translated from Greek words that mean beautiful writing. Students will be introduced to the basic Italic Chancery alphabet while creating poems, pictures, and other projects with the art form of calligraphy.

### **Chapter Book Challenge (Session 1)**

Dive into a chapter book! Each day students will strengthen their thinking skills by listening to parts of a classic novel, participating in class discussions, and completing a written response. This summer's featured book is *The Lion, The Witch, and the Wardrobe*.

### **Chess: Basics and Beyond (Sessions 1, 2, and 3)**

This beginning level class is designed to take each student from basic knowledge to a more proficient level of play. Students will:

- Learn opening principles of the game: setting up the board and moving the pieces
- Study special rules: castling, under promotion, and en passant
- Understand pins, forks, check and checkmate
- Master quick ways to win, including the 4-move checkmate and the 2-move checkmate
- Study the history of chess ... and much more.

### **Chess: Competitive (Sessions 1, 2, and 3)**

This class is for students with advanced technical knowledge of the game and who enjoy competitive game play. This is the ideal choice for students who would like to compete in state and national tournaments. Students will: • Study notation • Review famous games • Practice the rules of tournament play • Learn more complex openings • Practice understanding the opponent • Study end game techniques ... and much more.

### **Chess: Great Gameplay (Sessions 1, 2, and 3)**

This class requires knowledge of all concepts listed under "Basics and Beyond." This course focuses on starting and completing a full game. Students will: • Review tactics such as pins, forks, and getting out of check • Learn notation • Master opening strategies and middle game planning • Study common end game combinations such as king and two rooks, king and queen, and king and one rook • Review games ... and much more.

### **Clay Creations (Session 1)**

Fire up the kiln! Students will be introduced to a variety of basic ceramic techniques, including pinch and coil, in this beginning clay course. Be ready to display wonderful fired and glazed works of art from these budding artists.

### **Creative Concoctions (Sessions 1, 2, and 3)**

Explore simple science experiments using common household ingredients. Based on the scientific method, this class will teach young minds to make connections and discoveries, to develop hypotheses and conclusions, and to keep logs of their observations.

### **CSI – Crime Scene Investigators in Training (Sessions 1, 2, and 3)**

Who did it? What does the evidence reveal? In this CSI course, students will focus on problem-solving and critical-thinking skills as they learn basic forensic techniques to try to solve the crime. This course is designed to meet the needs of a variety of learners through an integrated STEM (science, technology, engineering, math) approach. Through hands-on experiences, students will develop an understanding of basic forensic techniques such as footprint and fingerprint analysis, paint splatter analysis, witness testimony, general data analysis, and basic evidence collection techniques.

### **Designing Games to Tackle Climate Change (Session 2)**

Turn your passion for the planet into an engaging board game in this hands-on makerspace class. Students will design and build their own climate change-themed games, focusing on real-world issues like renewable energy, pollution, conservation, and sustainability. Using tools like 3D printers, laser cutters, and craft materials, participants will bring their game ideas to life, learning how to weave science and strategy into fun gameplay. Along the way, they'll explore how creative problem-solving can inspire action and solutions for global environmental challenges. By the end of the session, students will have a one-of-a-kind game that educates and entertains while making an impact!

**Materials fee:** \$25

## **Enchanted Castle (Sessions 1 and 2)**

Enter the fantasy world of imaginative literature while developing critical, creative, and higher-level thinking skills. Through game activities, students will learn more about the elements, styles, and characters in fairy tales, will increase their vocabularies, and will discuss moral values. They will even create their own fairy tales to share with family and friends.

## **Escape (Session 2)**

Help open the lock! Participants work together to solve a series of engaging problems to achieve a common goal: open the locked box. A class that cultivates the life-long skills of critical thinking, collaboration, creativity, and communication.

## **Exploring Painting (Sessions 1 and 2)**

Calling all artists to explore the art of painting! Concepts covered will include color theory, brush and non-brush techniques, and composition, as students use a variety of paints and mediums. Students will enjoy creating many works of art while expanding their creative skills.

## **Fractured Fairy Tales: Peter and the Wolf (Session 2)**

Remix this classic through theater and dance! Students will improve their coordination, flexibility, and imagination as they create various animal characters to help capture the wolf. Participants will also help choreograph their interpretation of this tale, which they will perform for family and friends. Note: No previous dance experience required.

## **From Computers to Game Boards (Session 1)**

Explore the exciting world of computers and coding through board game making. In this course, students will learn basic concepts like computers, problem-solving, and programming principles by designing their board game. Using the makerspace, students will create a board game inspired by how computers work. By the end of the session, students will have a playable game that blends creativity with foundational coding and computer ideas—perfect for sparking an interest in technology.

**Materials fee:** \$25.

## **Fundamentals of Public Speaking (Sessions 1 and 2)**

Learn the fundamentals of public speaking while having fun. In this class, students will learn the correct method of writing a two to three-minute speech they will present for the class. Along the way they will also play games that teach projection, hooking the audience's attention, and listening skills.

### **Golf Club (Session 3)**

Come and join the Avery Coonley Golf Club! Our classes are taught by a certified instructor trained by the Kids Golf Foundation. Designed for children, this course introduces them to the foundational skills of golf through a variety of full swing stations, chipping challenges, putting courses, and more! The SNAG (Starting New At Golf) equipment, available in different sizes, ensures that kids of all ages can participate. With oversized, colorful clubs, velcro balls, and targets, this program provides a fantastic opportunity to develop skills in a fun and safe environment. Ready to tee off on your golfing journey?

### **Intro to Theater (Session 3)**

Do people call you dramatic? Do you love to make others laugh or to create make-believe worlds? This is the class for you! Students will develop imagination and creativity through a variety of improvisation games and reenact some of their favorite short stories! Students will enhance their speaking, listening, and teamwork skills. Each session will culminate in a production for family and friends.

### **Inventor and Artist: Crafting Creations (Sessions 2 and 3)**

Unleash your creativity by blending engineering, science, and art! In this class, students will use science experiments to create one-of-a-kind artistic masterpieces. Students will also design and build their own unique inventions while learning how to craft business cards and original advertisements to showcase their creations. This class is a perfect mix of problem-solving, innovation, and self-expression through teamwork and fun!

### **It's Greek to Me (Sessions 2 and 3)**

Travel through time and space to climb Mt. Olympus. Students will study Greek mythology, learning about the Olympian gods and goddesses, and exploring the connections these ancient stories have with modern society.

### **Knock, Knock: SCARY is Here! (Session 2)**

Have fun making scary objects! Students will have a delightfully creepy time learning about "frightening" things from the past to the present through art, literature, and science, and then create their own scary works of art.

### **LEGO® Science (Sessions 2 and 3)**

LEGOs are more than toys! This popular LEGO-designed curriculum introduces students to simple machines and structures that explain how things work. Students will assemble their own working models to explore physical principles.

### **Look Out, Rube Goldberg! (Session 2)**

Build amazing and complex machines to accomplish very easy tasks. That is what cartoonist Rube Goldberg was famous for, and that's what teams do in national competitions. That is what students will be doing at ACS. A fun and interesting way to develop higher levels of thinking in science, logic, and creativity.

### **Master the Art of Navigation! (Session 2)**

Not all who wander are lost! This orienteering class combines outdoor adventure with critical thinking as students learn advanced map-reading, compass skills, and trail navigation. Students will work in teams to tackle real-world navigation scenarios, complete timed challenges, and explore unmarked paths. Whether plotting courses through the woods or deciphering navigation clues, participants will develop confidence, independence, and outdoor expertise. Perfect for aspiring adventurers and problem-solvers alike!

### **Math Adventures in Board Game Design (Session 3)**

Step into the Avery Coonley makerspace and unleash your creativity in this exciting hands-on class where math meets game design. Students will use the design thinking process to brainstorm, build, and playtest their very own board games, incorporating math concepts like geometry, probability, patterns, and problem-solving into their gameplay mechanics. From creating strategic puzzles to designing dynamic game boards and pieces, participants will use maker tools like 3D printers, laser cutters, and craft materials to bring their ideas to life. By the end of the class, students will have a fully functional math-inspired board game to share and play with friends and family. Whether you're a math whiz or a creative thinker, this class makes learning math a game-changing experience.

**Materials Fee:** \$25

### **Math in Art (Sessions 1 and 2)**

Discover the fascinating intersection of mathematics and art in this engaging summer school class! From the golden ratio to fractals, tessellations to symmetry, students will explore how mathematical principles shape and enhance artistic creations across cultures and history.

### **Math in Real Life: Measurements, Scaling, and Conversions (Sessions 1 and 2)**

Dive into the exciting ways math shapes our world in this hands-on summer school class! Students will explore the power of measurements, scaling, and conversions through engaging real-life applications. From designing scale models of buildings to understanding recipes, crafting maps, and planning DIY projects, this course reveals the everyday relevance of math.

### **Miniature Home Designer! (Sessions 1 and 2)**

Join this class to learn about interior design, miniature modeling, and working with many different art styles and mediums to create your own customized model house! Starting with a wooden structure, students will determine the use of each room in their miniature house and then style the interior of each

room based on its intended use. Starting with sketches and design boards, students will brainstorm what will bring their best imagination to reality, then we will make it happen! Bring your imagination for your dream house of the future! Shaggy pink rugs? Blue striped wallpaper? Green pillows? Orange curtains? Let's do it! All materials will be included, and students will bring their completed house home at the end of the two-week session.

**Materials Fee:** \$40

### **Movin' and Groovin' (Session 1)**

Develop and challenge your expressive and creative talents through a variety of dance movement explorations. No previous dance experience is required. Each session culminates in an informal presentation for family and friends. Comfortable, loose clothing should be worn.

### **Musical Theater Dance (Session 3)**

New this year for younger students! This class is for everyone who would like to experience musical theater. Performing artists will learn the basic elements of acting and dancing to their favorite musicals. The session culminates with a debut performance in the ACS Performing Arts Center for family and friends. **Note:** by enrolling in this class, you agree to your image being used on our secure ACS link.

### **NU CTD Brain Surgery (Session 3)**

Young neurologists go inside the brain to analyze its systems and understand its connection to the rest of the body. Among other activities, students map the brain, experiment with senses and the brain, and use interactive web tools to investigate this amazing and complex organ. This course stretches students' brains as they advance their systems thinking skills to understand the nervous system as a whole.

#### **Admission Criteria, Grades 3-4:**

- Scores of 90% or above in either verbal or math
- If no scores are available, portfolio can be submitted for grades 3-4
- Portfolio is a grade report and a teacher recommendation
- Registration for this course is not complete until paperwork is fully submitted
- This class is a 3-hour course. No other Enrichment courses can be chosen during the session.
- Lunch and recreation can be added to the registration of this class.

### **NU CTD Coding: Break It, Build It (Session 2)**

Computational thinking requires decomposition, the ability to take an idea and break it down into smaller parts for deeper understanding and analysis. In this course, students create coding projects using a variety of digital tools. Collaborate with other programmers while solving logic games and 3D puzzles with tangible materials. As students take what they learned through hands-on activities and represent those concepts in code, their understanding deepens, and computational thinking skills are strengthened.

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- Lunch and recreation can be added to the registration of this class.

## **NU CTD Geometry Unfolded: Spatial Reasoning in 2D and 3D (Session 3)**

From origami to computer modeling, visualizing 2D geometric problems in 3D allows scientists and engineers to design solutions to complex challenges from space telescopes to curbing the spread of disease. Work together to explore and investigate geometric and spatial concepts in a fun, engaging way by illustrating original 3D images. Create and solve puzzles and learn the art and math of origami by manipulating 3D shape nets and building 3D designs.

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- Lunch and recreation can be added to the registration of this class.

## **NU CTD How Things Work: Electronics, Sensors and Circuit (Session 1)**

Electricity is all around us. We use it to play, but we are warned not to play with it. In this course students investigate simple circuits and sensors by safely making and breaking them. Using a range of everyday materials and their imaginations, students will learn the fundamentals of electricity and robotics, and how to think like electrical engineers, as they participate in design challenges.

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- Lunch and recreation can be added to the registration of this class.

## **NU CTD Journalism 101 (Session 1)**

Aspiring journalists conduct research, think critically about reliable sources, and separate fact from opinion in this introductory course. Develop techniques for conducting interviews and asking good questions about a topic. Students incorporate key nonfiction writing skills to brainstorm and write articles about topics of interest and collaborate with peers to develop their own classroom publication.

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- Scores of 90% or above in either verbal or math
- If no scores are available, portfolio can be submitted for grades 3-4
- Portfolio is a grade report and a teacher recommendation



- Registration for this course is not complete until paperwork is fully submitted
- This class is a 3-hour course. No other Enrichment courses can be chosen during the session.
- Lunch and recreation can be added to the registration of this class.

## **NU CTD LEGO® Architecture: Landmark Designs (Session 2)**

What makes a structure a landmark rather than just a building? Does it involve its distinctive features, function or location? Or does it have to do with its meaning to those who use and see it? An architect's design considers all these factors. Using LEGO bricks and household materials, student designers solve building challenges as they learn about architectural elements and engage in the design process. Apply concepts of engineering, art and urban planning to create original landmark designs.

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- If no scores are available, portfolio can be submitted for grades 3-4
- Portfolio is a grade report and a teacher recommendation
- Registration for this course is not complete until paperwork is fully submitted
- This class is a 3-hour course. No other Enrichment courses can be chosen during the session.
- Lunch and recreation can be added to the registration of this class.

## **Nutty Nutcracker (Session 1)**

The holiday classic - without the snow! In this course, students will jump, turn, leap, and sword fight their way through the familiar Christmas tale while exploring a variety of ballet movements as they produce one Nutty Nutcracker performance on the final day. **Note:** No previous dance experience required. Ballet shoes may be worn but are not required; students should wear comfortable, loose clothing.

## **Parkour Challenge Course (Session 2)**

Take movement skills to the next level. Using the Railyard Fitness system, students will practice parkour basics like vaults, precision jumps, and soft landings. Each session includes a dynamic obstacle layout with balance beams, platforms, and jumps, where students can test their speed, agility, and creativity. With new setups each day, this course builds strength, confidence, and problem-solving skills while making fitness an exciting adventure!

## **Penning Poems (Sessions 1 and 3)**

Be inspired by poetry. Young writers in this class will study the structure of a variety of poetic forms to ignite their imaginations as they pen their own poems. Emphasis will be put on the creative writing process as students produce a book of their original poems to take home.

## **Pine Car Derby (Sessions 1 and 2)**

Physics, engineering, and racing: OH MY!! Students will design and construct their own wooden car, then race them against their classmates. Be the first under the checkered flag and win the Coonley Cup.

## **Power of Observation (Sessions 1 and 2)**

Unlock the transformative skill of keen observation in this course designed to sharpen your awareness, deepen your understanding, and enhance your ability to notice the details others might miss. Through practical exercises and guided techniques, you'll learn to observe your surroundings, interactions, and internal thoughts with clarity, improving problem-solving, creativity, and decision-making. Mastering the art of observation can open doors to new insights and opportunities.

## **Science Olympics (Session 3)**

Experiment and explore! This course is a hands-on science, focusing on experimentation and discovery. The world is the classroom for students as they get involved in this active learning process.

## **Soccer Skills (Session 3)**

In this class, your child will learn the basic soccer skills of dribbling, passing, and shooting a goal. There will be mini-games, tournaments, and a lot of team building to ensure your child is having fun while learning the basics of soccer.

## **Storytelling (Sessions 1 and 2)**

Captivate your audience! Young storytellers will relive the days before radio, TV, or the Internet when people were entertained by live performers as they read and heard famous stories. This class is designed to promote speaking, listening, writing, and performing as they create and present their own original tales.

## **Theater Arts (Sessions 1 and 2)**

Calling all aspiring thespians! This course teaches the fundamentals of theater including acting, improvisation, projection, and stage presence. The highlight is a final, fun-filled performance, which will be shared with family and friends during the last hour of class. A new play will be performed each session, so this course may be taken more than once.

## **Vive la France (Session 2)**

Learn about French food, play authentic French games, and virtually visit French monuments. These are a few of the favorite cultural activities that are part of an introductory course for beginning French students. The students will be introduced to basic expressions and vocabulary through games, songs, and group activities. This class is recommended for those with no prior background in French.

## **Wild Math (Session 1)**

Sharpen math skills while playing! This course will have students playing games and creating projects which are designed to have them improve in math without knowing it — a fun way to work on those skills during the summer.

### **Wizard World (Sessions 2 and 3)**

Grab your wands and have your trunks ready to board the Avery Coonley Express. This class is for wizard fans who have the books, watched the movies, or are familiar with the wizarding world. You will be sorted in houses, practice riding a broomstick, go to potions class, escape from wizard jail and much more!

### **Young Entrepreneur (Sessions 2)**

Start your own business! In creative ways, students will study the evolution of trade from barter to e-payments, examine a variety of currencies, and learn how to set prices and attract customers. By carefully counting their "carbon footprint," the young people in this class may build a better business.

# Grade 3

CLASS	GRADES	9:00	10:00	11:00	12:30
<b>Session 1</b>					
Beginning Basketball	3-4		X		
Blooket Masters	3-4		X		
Brass for Beginners: Around the World in 21 Trumpets	3-5		X		
Chapter Book Challenge	3-4		X		
Chess: Basics and Beyond	K-8		X		
Chess: Competitive	K-8			X	
Chess: Great Gameplay	K-8	X			
Clay Creations	3-4		X		
Creative Concoctions	3-4			X	
CSI: Crime Scene Investigators in Training	2-4		X		
Enchanted Castle	2-4	X			
Exploring Painting	3-4	X			
From Computers to Game Boards	2-3			X	
Fundamentals of Public Speaking	3-5			X	
Math in Art	3-4		X		
Math in Real Life: Measurements, Scaling, and Conversions	3-4			X	
Miniature Home Designer	2-4	X			
Movin' and Groovin'	3-5		X		
NU CTD How Things Work: Electronics, Sensors, and Circuits	3-4	X	X	X	
NU CTD Journalism 101	3-4	X	X	X	
Nutty Nutcracker	3-6			X	
Penning Poems	3-4			X	
Pine Car Derby	3-4			X	
Power of Observation	3-5	X			
Storytelling	3-5	X			
Theater Arts	3-5	X			
Wild Math	3-4	X			
<b>Session 2</b>					
African Drumming	3-5	X			
Ahoy, Mateys!	2-3			X	
Author, Author	3-5	X			
Beginning Basketball	3-4				
Calligraphy	3-5	X			
Chess: Basics and Beyond	K-8	X			
Chess: Competitive	K-8		X		

Chess: Great Gameplay	K-8			X	
Creative Concoctions	3-4		X		
CSI: Crime Scene Investigators in Training	2-4	X			
Designing Games to Tackle Climate Change	2-3			X	
Enchanted Castle	2-4		X		
Escape	3-4	X			
Exploring Painting	3-4		X		
Fractured Fairy Tale: Peter and the Wolf	3-5			X	
Fundamentals of Public Speaking	3-5			X	
Inventors and Artists: Crafting Creations	3-5			X	
It's Greek to Me	2-3		X		
Knock, Knock: Scary is Here	3-4			X	
Lego Science	3-5			X	
Look Out, Rube Goldberg!	3-6	X			
Master the Art of Navigation	3-5		X		
Math in Art	3-4			X	
Math in Real Life: Measurements, Scaling, and Conversions	3-4		X		
Miniature Home Designer	2-4		X		
NU CTD Coding: Break It, Build It	3-4	X	X	X	
NU CTD LEGO Architecture: Landmark Design	3-4	X	X	X	
Parkour Challenge Course	2-4	X			
Pine Car Derby	3-4			X	
Power of Observation	3-5		X		
Storytelling	3-5	X			
Theater Arts	3-5		X		
Vive la France	2-4			X	
Wizard World	3-4		X		
Young Entrepreneur	3-5	X			
<b>Session 3</b>					
Author, Author	3-5			X	
Brain Games	3-4			X	
Chess: Basics and Beyond	K-8			X	
Chess: Competitive	K-8	X			
Chess: Great Gameplay	K-8		X		
Creative Concoctions	3-4	X			
CSI: Crime Scene Investigators in Training	2-4		X		
Golf Club	3-5			X	
Into to Theater	2-3	X			
Inventors and Artists: Crafting Creations	3-5	X			
It's Greek to Me	2-3	X			

Lego Science	3-5	X			
Math Adventures in Board Game Design	2-3			X	
Musical Theater Dance	3-5		X		
NU CTD Brain Surgery	3-4	X	X	X	
NU CTD Geometry Unfolded: Spatial Reasoning in 2D and 3D	3-4	X	X	X	
Penning Poems	3-4		X		
Science Olympics	3-4		X		
Soccer Skills	3-4		X		
Wizard World	3-4	X			