Student Enrichment Planning Form

The Tapestry and EPIC Programs serve youth with afterschool and out-of-school programming.

Our goal is to promote fun, joy and connection, to engage other students.

Activities generally take place for 45 minutes to one hour, and can be one-time or recurring (multiple times in one week, or over a series of weeks).

We look forward to reading your proposal.

If you have questions or concerns, please reach out. Bill.Bonsignore@rcpsvt.org, Jonathan.Wallett@rcpsvt.org, Ellen.Colvin@rcpsvt.org

Your Name: _____

Your Adult Advisor's Name: _____

Proposed Session Title: _____
(This title will be used for promotion, so think of how it will engage youth interest)

Activity Category: (circle one as primary)

AE - Academic	**STEM** - Science, Technology, Engineering **&** Math	**TTE** - Telecommunications and Tech Ed
CP - Cultural Programs	**ELL** - Language Learning	**DVP** - Drug & Violence Prevention
HAL - Healthy & Active Lifestyle	**WEA** - Well-rounded Education	**ELSH** - Expanded Library Service Hours
LE - Literacy Education	**TSE** - Assist Truant, etc.	**PSFL** - Parenting Skills & Family Literacy
	CAR - Career Competencies and Readiness	**SIB** - Svcs for Individuals with Disabilities

Proposed Program Dates: _____

What day(s) would you like to run your program(s)?

☐ Monday ☐ Tuesday ☐ Wednesday ☐ Thursday ☐ Friday

The frequency you would like to offer your program: ☐ Weekly ☐ Monthly ☐ Session series

Please provide a brief description of your planned program: *(What will you do?)*

What learning objectives/goals will others achieve by participating in your proposed activity?

What materials and/or space(s) will you need?

How will you encourage student voice and leadership?

- ☐ Asking open-ended questions
- ☐ Providing daily opportunities for choice and/or self-paced activities
- ☐ Seeking student ideas and input on activities and culminating events
- ☐ Encouraging students to share and lead some activities
- ☐ Other:

Content Areas Associated with your program:

Transferrable skills that students will utilize:

(See https://education.vermont.gov/student-learning/proficiency-based-learning/transferable -skills)

- ☐ Creative and practical problem solving
- ☐ Clear and effective communication
- ☐ Informed and integrative thinking
- ☐ Responsive and involved citizenship
- ☐ Self-direction

Culminating event (ex. Gallery show, presentation, performance, book, etc.), if applicable:

Please identify the *Portrait of a Graduate* character traits you intend to promote through this activity:

- ☐ Adaptability
- ☐ Collaboration
- ☐ Communication
- ☐ Critical thinking
- ☐ Empathy
- ☐ Integrity
- ☐ Wellness