

Variation/Extension: Players can roll two dice, add them together, and move that many spaces. Players can roll two die, subtract that number from 20, and move that many spaces.

The board game layout is a 10x10 grid with the following instructions and illustrations:

- START** (Top Left)
- Go Back 2 spaces.** (Row 2, Column 3)
- Good Work! Go Ahead 2 Spaces.** (Row 2, Column 6)
- Time Out, Go Back 3 Spaces.** (Top Right)
- FINISH** (Far Right)
- Great! Roll Again!** (Row 4, Column 1)
- Delay! Lose a Turn.** (Row 4, Column 5)
- Too Fast! Go Back 2 Spaces.** (Row 4, Column 7)
- Lose a Turn!** (Row 4, Column 9)
- Detour! Lose a Turn.** (Row 5, Column 3)
- Mud Slide! Go Back 3 Spaces.** (Row 5, Column 6)
- A Prize! Move Ahead 3 spaces.** (Row 6, Column 1)
- Lucky! Roll Again!** (Row 6, Column 5)
- Delay, Go Back 1 Space.** (Row 6, Column 9)
- Oops! Go Back 1 Space.** (Row 7, Column 7)
- Wait Here 1 Turn.** (Bottom Left)
- Wrong Way, Go Back 4 Spaces.** (Bottom Center)

Illustrations of bears are placed on the grid:

- A bear sitting and eating honey (Row 2, Column 4).
- A bear sitting and eating honey (Row 3, Column 6).
- A bear standing and pointing (Row 5, Column 8).
- A bear standing and pointing (Row 6, Column 4).