Bear Races

Building Fluency: subtracting within 10

Materials: gameboard, one die, one marker per player

Number of Players: 2-3

Directions:
1. Players take turns.
2. Roll the die.
3. Subtract that number from 10.
4. Move the marker than many spaces.
5. The player that reaches the finish first is the winner.

Variation/Extension: Players can roll two dice, add them together, and move that many spaces. Players can roll two die, subtract that number from 20, and move that many spaces.

START					Time Out, Go Back 3 Spaces.	
		Go Back 2 spaces.		Good Work! Go Ahead 2 Spaces.		FINISH
Great! Roll Again!						
			Delay! Lose a Turn.		Too Fast! Go Back 2 Spaces.	Lose a Turn!
		Detour! Lose a Turn.			Mud Slide! Go Back 3 Spaces.	
A Prize! Move Ahead 3 spaces.			Lucky! Roll Again!			Delay, Go Back 1 Space.
					Oops! Go Back 1 Space.	
	Wait Here 1 Turn.		Wrong Way, Go Back 4 Spaces.			