

Game Design with Roblox (10-12 y.o.)

A hobby that helps them grow and reach for the stars. Getting acquainted with the world of game development and your first steps to a highly prized profession. All children are unique, but they all love one thing – games! We teach them how to design their own.

Your child will learn how:

- code puzzles and logic-based tasks
- develop storylines for games and
- make and use of various game strategies
- design different player types
- create their own games in the
- Roblox Studio engine and write scripts in Lua
- promote their game on the Roblox platform
- develop several fully-fledged project
- Expand their vocabulary, learn about time management, learn how to work in a team, master public speaking and presentation skills

Our game design course develops: Creativity, Spatial and engineering thinking, Emotional intelligence, Artistic taste, Entrepreneurial and social skills

Kids learn 6 modules in ROBLOX Studio. To adopt a creative approach to solving problems, to experiment, and not to worry about making mistakes. They share projects with classmates, give and receive feedback, and present individual or group projects at the end of each module.

What our classes are like:

- Small group up to 12 students. Teacher explains the material in an interesting way and gets the kids interested in the new topic.
- Your kid won't ever fall behind in the program: any classes they miss can be taken on the platform, 24/7. You'll be given access to the platform and will be able to follow your kid's progress. International certificate.
- Each student will have access to a computer equipped with the software.

Teacher, Josip Jovanovic, Email: skopje@algorithmicschool.com

Grades: 4-5; Monthly Fee; 3200 den

