## **Building Fluency:** multiply within 100

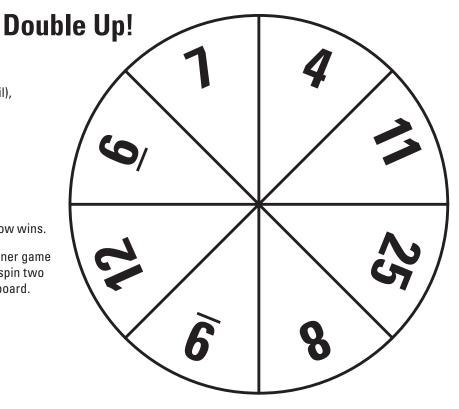
**Materials**: gameboard, spinner (paper clip and pencil), 8 game markers - different color for each player

## **Number of Players: 2**

## **Directions:**

- 1. Spin and double the number (multiply by 2)
- 2. Cover the product on the gameboard.
- 3. If the spinner lands on a line, spin again.
- 4. The first player to cover three products in a row wins.

**Variation/Extension:** Students create their own spinner game with products, an example might be having players spin two factors and multiply and cover the products on the board.



8	18	12	14	16
16	<b>50</b>	8	<b>50</b>	18
22	14	22	12	24
8	24	12	18	16
<b>50</b>	18	14	24	22